



# Milling with SINUMERIK

Mold making with 3 to 5-axis simultaneous milling

Manual

SINUMERIK

**SIEMENS**



## Milling with SINUMERIK

Mold making with 3 to 5-axis simultaneous milling

Manual

Valid for:

Control system

SINUMERIK 828D

SINUMERIK 840D sl

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workpiece production

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Aerospace, structural parts

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Brief details of this edition and previous editions are listed below.  
The status of each edition is shown by the code in the "Remarks" column.

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Other functions not described in this documentation might be executable in the control. This does not, however, represent an obligation to supply such functions with a new control or when servicing.

We have verified that the contents of this document correspond to the hardware and software described. However, since deviations cannot be precluded entirely, we cannot guarantee full consistency. Nevertheless, the information contained in this document is reviewed regularly and any necessary changes will be included in subsequent editions. Suggestions for improvement are welcome.

Technical data subject to change.

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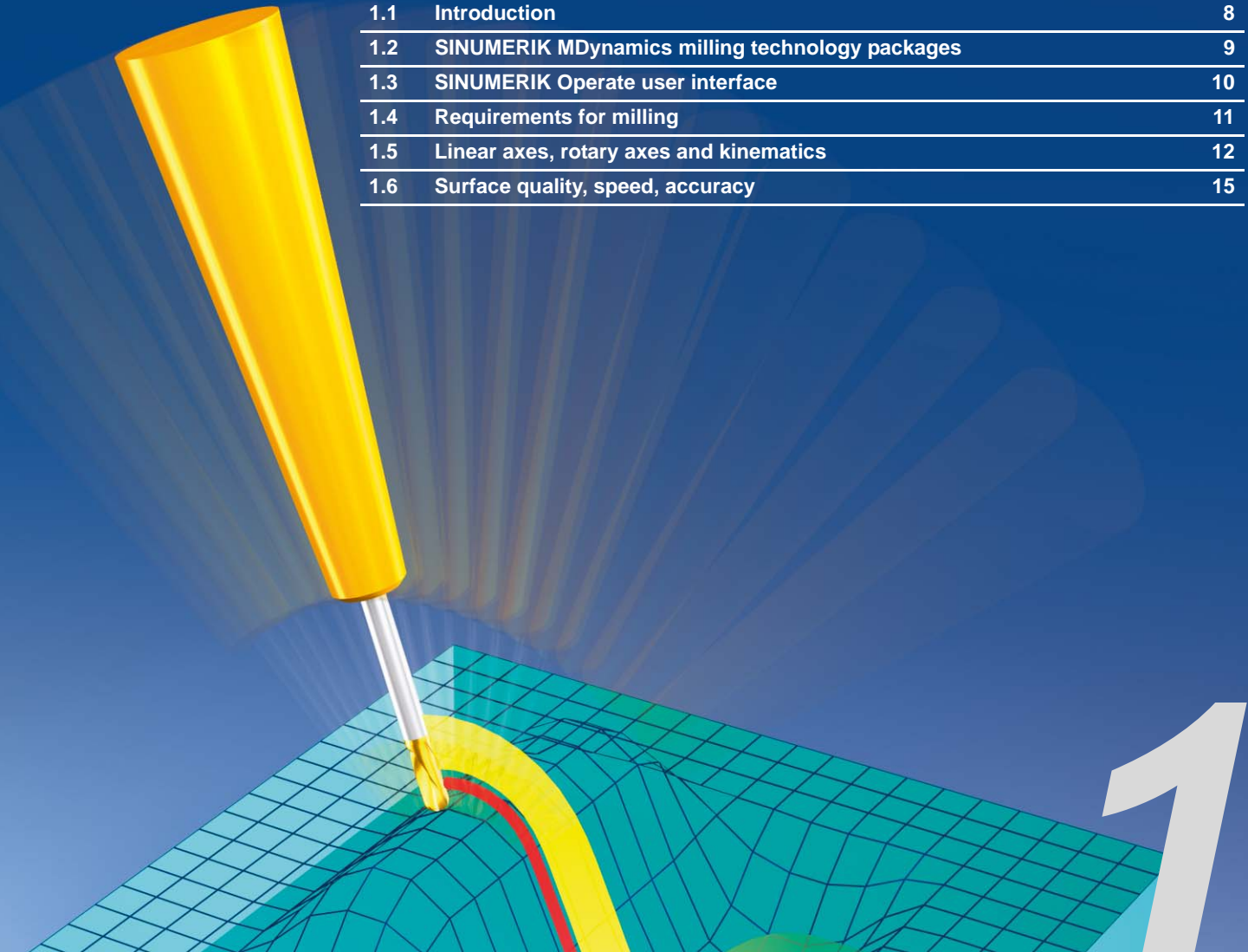
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## *Basic information*

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## 1.1 Introduction

With mold making, the main objectives are to achieve perfect surface quality, precision, and speed without any need for remachining. Within this context, workflow is typically characterized by the CAD-CAM-CNC process chain. From the CAD system right through to the control system, Siemens can offer an integrated solution for these requirements in the form of its SINUMERIK products.

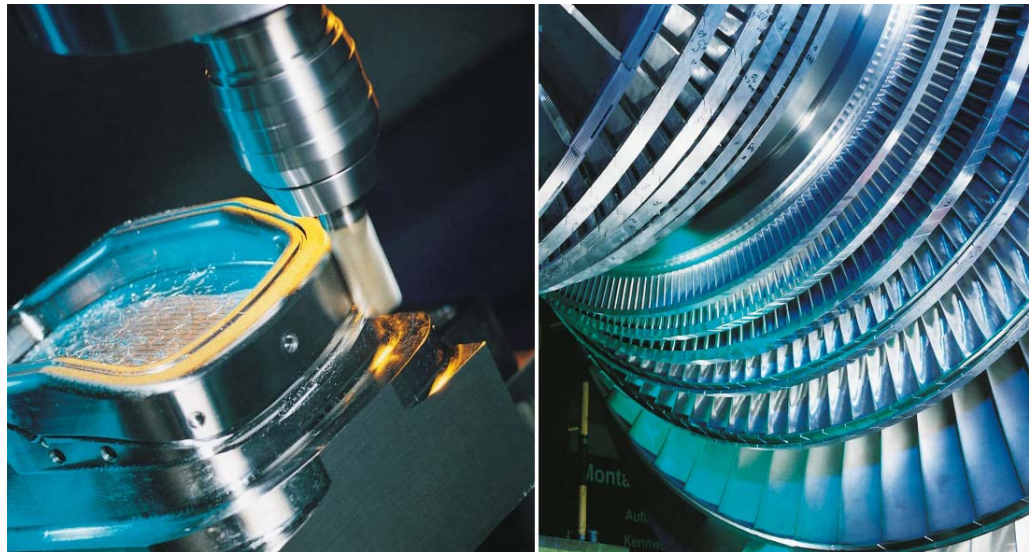
SINUMERIK controllers have powerful, highly-developed functions which, if intelligently used, significantly simplify the complete operation involving programming and milling, and at the same time the production result is improved.

This manual is a compact resource aimed at experts working in machining environments who need to get acquainted with the most important basic principles of milling. Based on this, it also provides machine users with practical tips so that they can organize their work efficiently and provides programmers with an insight into the functions of the control and the CAD/CAM system.

As regards the various application areas of machining, the dedicated functions that have been specifically developed for each area are briefly introduced and considered in context.

Although many of the aspects cannot be covered in depth by this manual, you will find additional information in the appropriate Sinumerik documentation and relevant literature (See "Further information/documentation" on page 122.)

*Range of  
milling*





## 1.2 SINUMERIK MDynamics milling technology packages

SINUMERIK MDynamics bundles SINUMERIK CNC hardware, intelligent CNC functions, and our unique CAD/CAM/CNC process chain in technology packages for 3-axis and 5-axis milling. The SINUMERIK MDynamics 3-axis/5-axis milling packages are available for the SINUMERIK 828D and SINUMERIK 840D sl CNC systems.

### SINUMERIK 828D



SINUMERIK 828D integrates the milling package for 3 axes. The basic scope can be expanded via optional functions (also see the 3-axis milling package for SINUMERIK 840D sl)

#### Basic scope (in part):

- Advanced Surface
- User memory expansion on the user's CF card

### SINUMERIK 840D sl



For the SINUMERIK 840D sl, you can choose between two milling packages for 3-axis and 5-axis machining. The basic scope of the packages includes all of the functions needed for the respective machining tasks and can be expanded.

#### Basic scope 3-axis (in part):

- Advanced Surface
- High Speed Settings CYCLE832
- Spline interpolation
- Transmit and peripheral surface transformation
- Process measuring
- 3D simulation
- Residual material detection
- ShopMill sequence programming...

#### The 5-axis package additionally includes:

- 5-axis machining package
- 3D tool radius compensation
- Measuring of kinematics CYCLE996

## 1.3 SINUMERIK Operate user interface

The new SINUMERIK Operate user interface is well laid out and easy to use. It combines the known features of HMI Advanced, ShopMill and ShopTurn in one universal, innovative user and programming interface. This allows the work step programming to be combined with high-level language programming, resulting in rational and intuitive NC programming and work preparation.

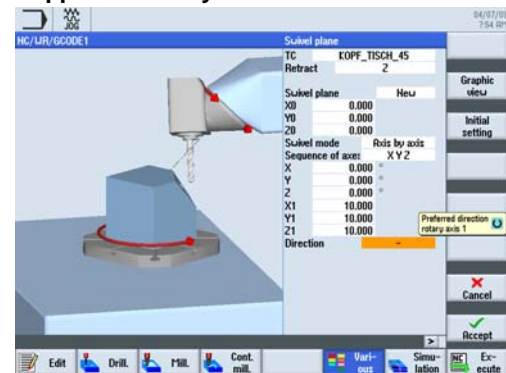
### A high degree of user friendliness and expanded setup functions

The machine setup display is clear and manageable thanks to graphical support. Complex workpieces can be quickly and easily machined in a clamping unit. Various kinematics can be easily set up.

#### Wide range of setup functions



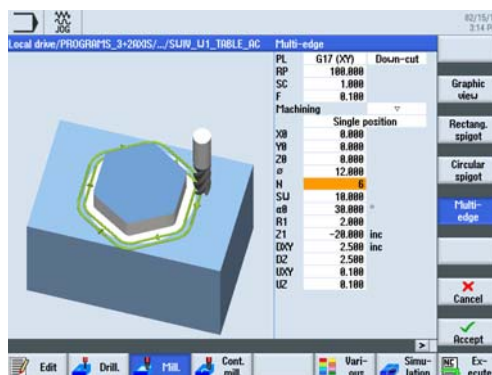
#### Support for many kinematics



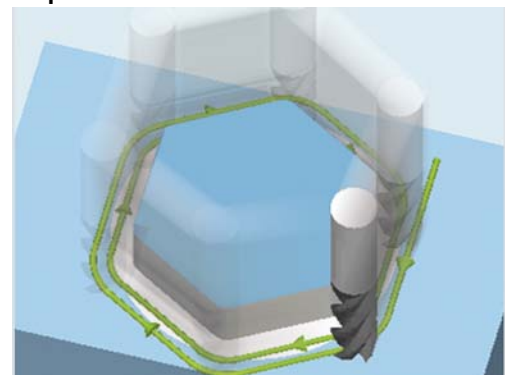
### Animated elements clarify the parameters, for example during programming

Using animated elements, the SINUMERIK CNC controller achieves a unique level of user friendliness for operating and programming - even for technological cycles.

#### Cycle multi-edge in the programGUIDE



#### Animated elements - Moving image sequence



## 1.4 Requirements for milling

*Free-form surfaces  
Mold making*



Design standards in all application areas are becoming increasingly more demanding. Expectations in terms of ergonomics, the air drag coefficient (CW value) or simply aesthetic appeal are creating a need for more complex surface geometries to be achieved in less time and with greater precision. The design primarily comes from CAD systems, the machining programs from CAM stations.

*Driving gear and  
turbine components  
e.g. impellers*



With SINUMERIK, Siemens can provide CNC systems that are perfectly suited to the demands of 3 to 5-axis machining as well as HSC applications:

- Simple to operate
- User-friendly programming at the machine
- Optimum performance throughout the CAD - CAM - CNC process chain
- Optimized 5-axis functions

*Structural parts  
Aviation industry*



Depending on the application, the requirements imposed on the control will vary and a whole range of different functions may be demanded.

Within this context, milling can be broken down into three broad areas:

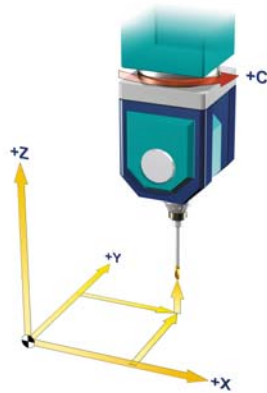
- Free-form surfaces (mold making)
- Turbine and driving gear components (impellers, blisks)
- Structural parts (aviation industry)

SINUMERIK can provide optimum support for each of these areas.

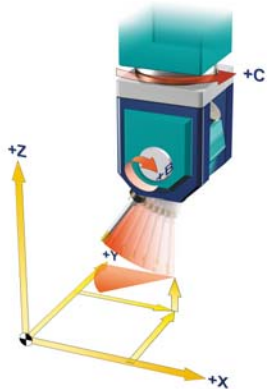
## 1.5 Linear axes, rotary axes and kinematics

### 1.5.1 Axes and programming

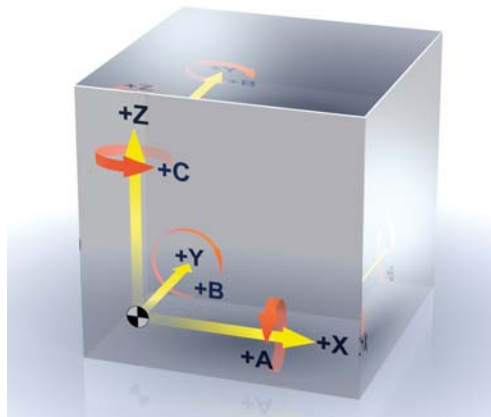
#### *Tool tip motion*



#### *Setting the tool at an angle*



#### *Linear and rotary axes*



#### **3-axis area**

The tool position is approached in space using linear axes X, Y and Z. This enables the tool tip to adopt any position.

With 3-axis machining, you program the three linear axes to achieve the desired machining operations. The contour is milled line by line by moving the three linear axes.

If the tool also has to be set at an angle, you will need rotary axes as well.

#### **5-axis area**

The inclination of the tool (i.e. the tool orientation) is changed using two axes of rotation, e.g. B and C.

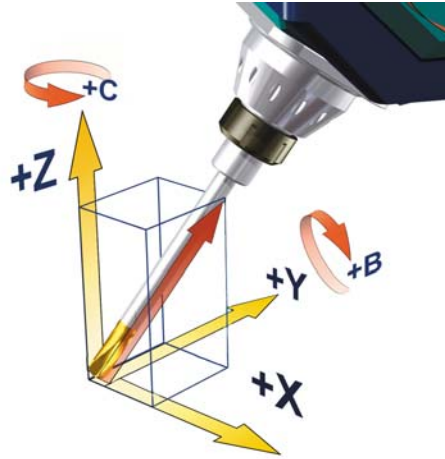
This is necessary, for example, if the tool needs to be angled in relation to the machining surface or if you want to mill a pocket with inclined walls within the context of circumferential milling.

Using three linear axes and two rotary axes, theoretically any point in space can be approached with any tool orientation. This is the basis of 5-axis machining.

#### **5-axis simultaneous**

To accommodate machining scenarios involving tools set at an angle or in order to mill geometries located anywhere in space, the three linear axes X, Y and Z are required along with two of the rotary axes A, B or C. It must be possible to control the axes simultaneously.

## CNC programming options in the 5-axis area

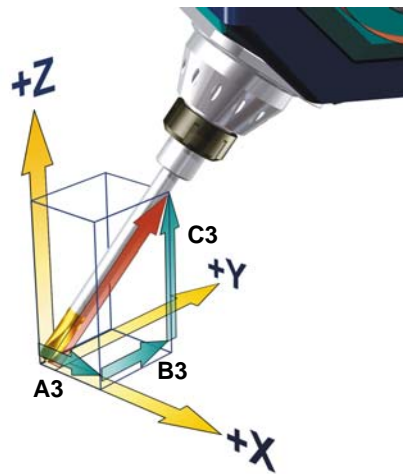
**Rotary axis programming**

For the purpose of 5-axis machining, the orientation of the tool needs to be defined in addition to the position setpoint of the machining point. The position setpoint is defined in the CNC program by means of the coordinate axes X, Y, and Z.

The tool orientation can be specified on the basis of the rotary axis positions. This enables the position setpoint and tool orientation to be defined in a unique manner.

The example below shows the tool tip in the position (0,0,0), and the tool shank is the diagonal of a cube (35.26° in relation to X-Y plane).

**N100 G1 X0 Y0 Z0 B=54.73561 C=45**

**Direction vector programming**

When describing the tool orientation, it also makes sense to specify the direction vector A3, B3, and C3 so that the orientation can be programmed independently of the machine kinematics.

The programming of the example above would look like the following after specifying the rotary axis positions:

**N100 G1 X0 Y0 Z0 A3=1 B3=1 C3=1**

**NOTE**

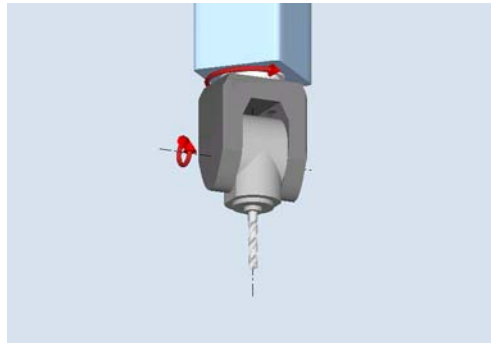
In addition to programming based on the direction vector and rotary axis positions, other forms of angle programming are also common. These include, for example, Euler or RPY angles. Further information regarding this can be found in chapter "Tool orientation" on page 54.

## 1.5.2 Kinematics of 5-axis machining centers

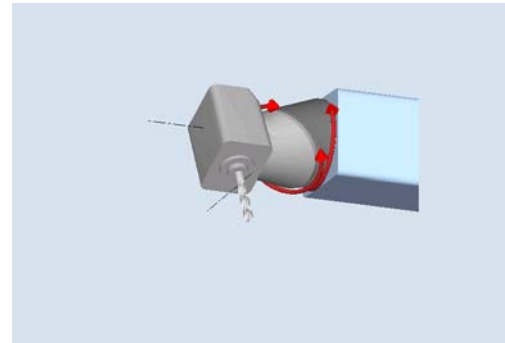
A 5-axis machine can control tool motion in 5 axes. These are the three linear axes (with which you will already be familiar) and an additional two rotary axes. There are different kinematic solutions for the two rotary axes. We will present the most common of these schematically. With SINUMERIK controls, even special kinematics can be controlled on the basis of the integrated, kinematic transformation feature. Special cases such as hexapods, etc. will not be explored in further detail here.

### Two rotary axes in the head

#### Fork head

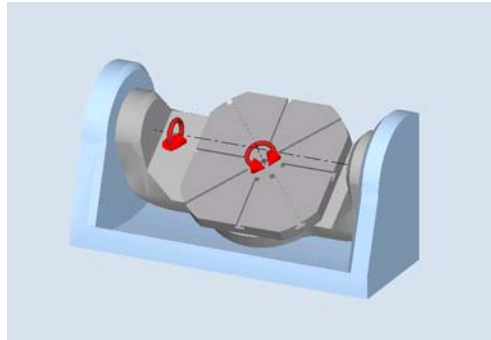


#### Head kinematics nutated \*

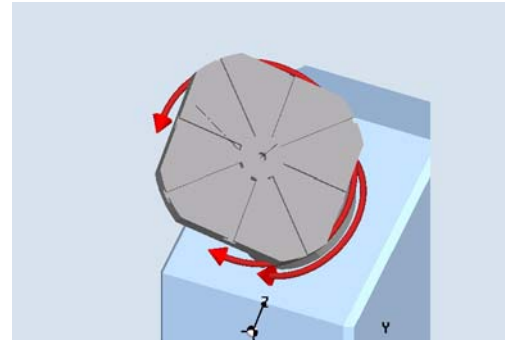


### Two rotary axes in the table

#### Rotary/swiveling table

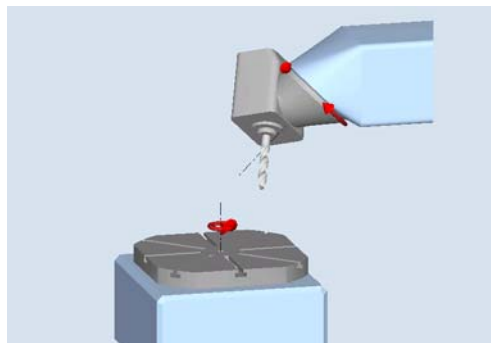


#### Rotary/swiveling table nutated \*



\*: If the axis of rotation is not perpendicular to a linear axis, then this is known as a "nutated" axis.

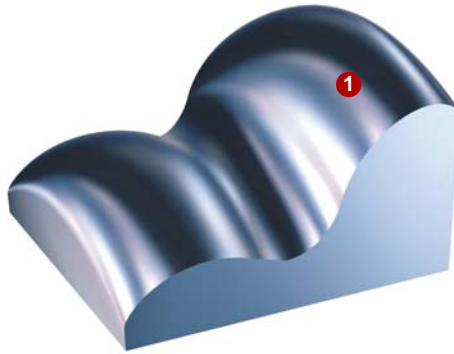
### Mixed kinematics





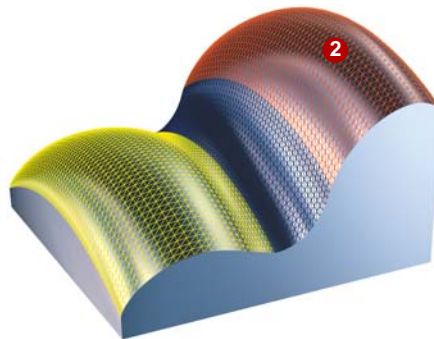
## 1.6 Surface quality, speed, accuracy

Special attention must be paid to the **CAD -> CAM -> (post processor) -> CNC** process chain when machining three-dimensional geometries, e.g. free-form surfaces. CAM systems generate NC programs for free-form surface machining. The CAM system receives the workpiece geometry from a CAD system. The CNC machine has to process the NC data generated and convert it into axis movements.



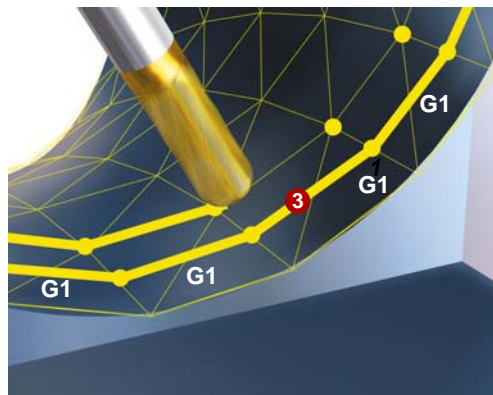
In CAD systems, surfaces **1** of higher orders are constructed (free-form surfaces).

For example, in order to be able to mill an entire surface - or for collision checking - the CAM system generally converts the CAD free-form surface into a polyhedron.



This means that the smooth design surface is approximated **2** by a number of individual small planes.

This produces deviations from the original free-form surface.

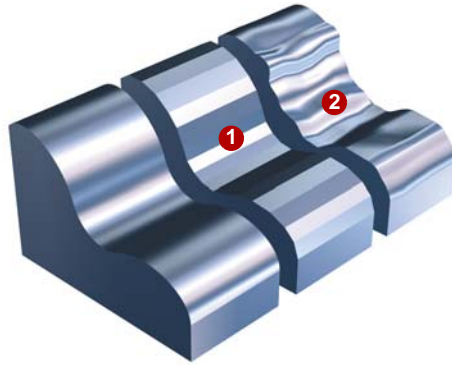


The CAM programmer overlays this polyhedron with tool paths. From these, the post processor generates NC blocks within the specified error tolerances. These usually comprise many short straight line elements, G1 X Y Z. **3**

Thus, the machining result is no longer a free-form surface, but a polyhedron. The small planes of the polyhedron can be visibly mapped on the surface.

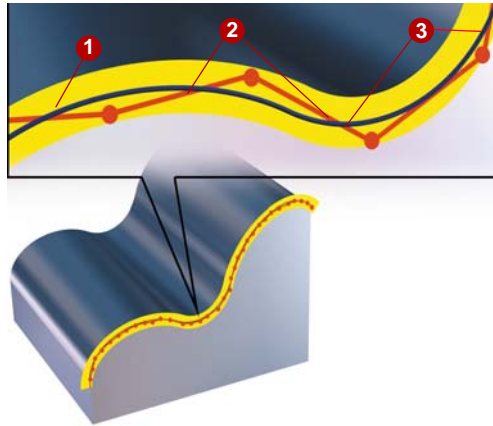
This can result in undesirable remachining.

SINUMERIK controls offer various functions so that remachining can be avoided:



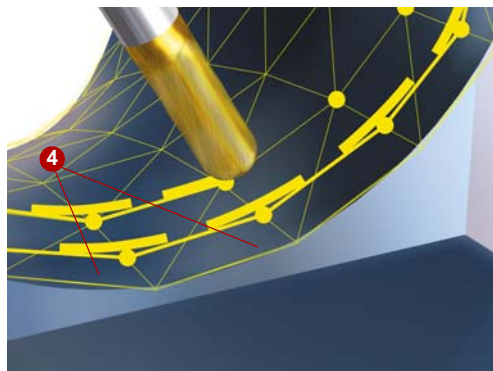
### Compressor function (COMPCAD)

At the block transitions, the linear interpolation leads to step changes in velocity in the machine axes, which in turn can cause resonance in the machine elements and can ultimately be detected as a beveled pattern **1** or as the effects of vibrations **2** on the workpiece surface.



In accordance with the specified tolerance band, **1** the compressor takes a sequence of G1 commands, **2** combines them and compresses them into a spline **3**, which can be directly executed by the control.

The compressor generates smooth paths and paths with constant curvature. The constant curvature results in a steady velocity and acceleration characteristic, meaning that the machine can run at higher speeds, thereby increasing productivity.

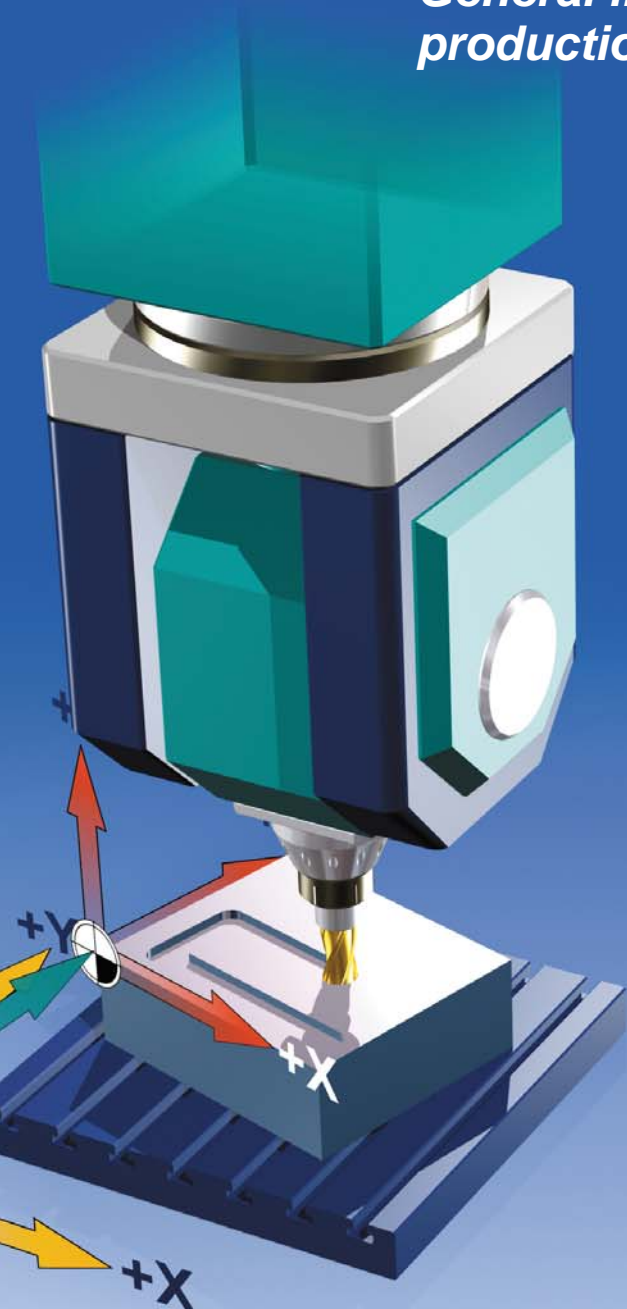


### Programmable smoothing (G645)

Discontinuous block transitions can be smoothed with the smoothing function to create steady characteristics. This involves inserting geometrical elements **4** at the corners (block transitions). The tolerance of these geometrical elements can be adjusted.



## General information on workpiece production

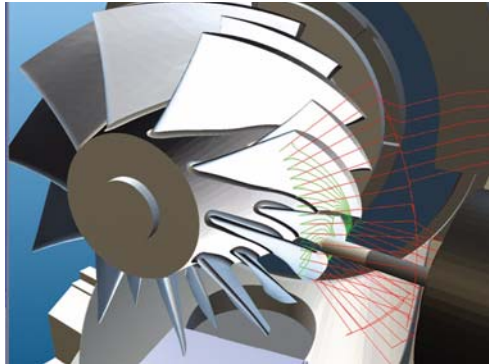


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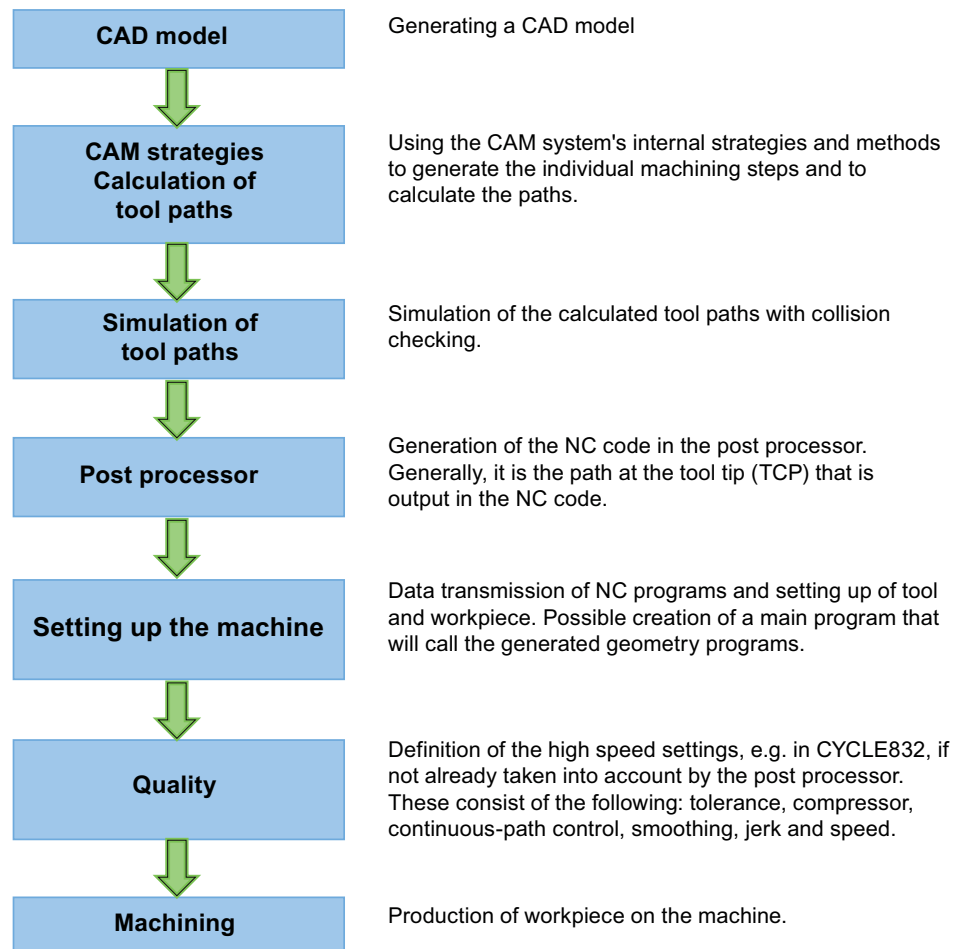
## 2.1 Process chain for producing 3 to 5-axis workpieces

The production process chain generally starts with workpiece design. The data generated at this stage provides the basis for further processing and, ultimately, for production.

CAD/CAM



Production

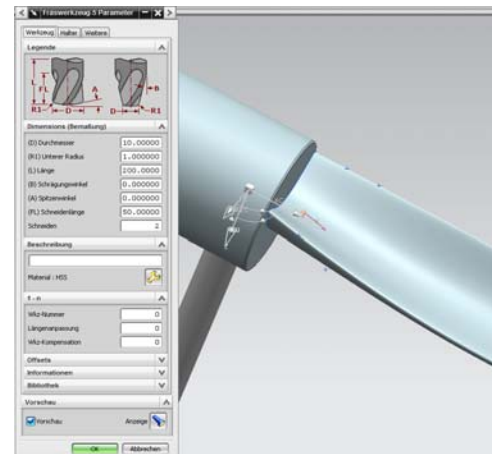


## 2.2 CAD systems

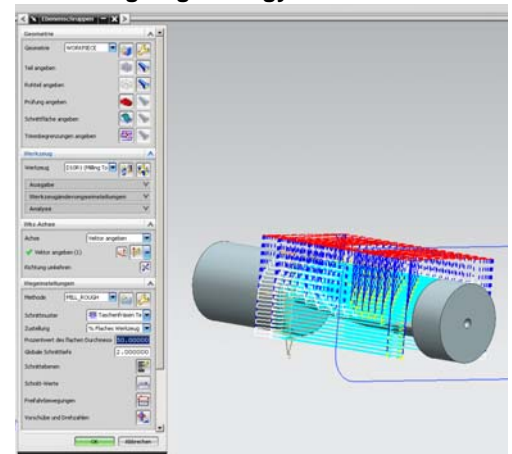
Within the context of the process chain, it is the CAM system that is responsible for the key task of generating the NC programs. The quality of this data plays a decisive role in determining the results of workpiece production.

This section outlines the procedure for generating the NC programs. Given the diverse range of systems available on the market, only a brief summary can be provided.

### Tool definition



### Plane roughing strategy



### Procedure when working with a CAM system:

- **CAD data**  
Read CAD data into the CAM system. When reading the data in, a check should be performed to ensure that the surface geometries are free from defects, i.e. that there are no steps or jumps. Flaws in the data such as these will manifest themselves on the surface of the finished workpiece.
- **Chucking situation**  
Define the chucking situation and the geometry that can be freely machined in a chucking device. Define geometries such as a zero point.
- **Specify tools**  
Define the necessary tools on the basis of the machining task at hand and enter the technology data. As a general rule, CAM systems are able to read the data in from tool databases. Amongst other things, the tools determine which subsequent machining strategies can be used, e.g. whether plunge cutting is possible with the tool.
- **Specify machining strategies**  
Define the machining process for the various workpiece geometries using the appropriate strategies. First of all, roughing strategies are applied, e.g. roughing in the Z plane or equidistant from the surface geometry. CAM systems offer various options from 2 1/2-axis to 5-axis machining.  
The tool paths can be generated automatically or defined manually; these include, for example, approach and retract strategies or special milling strategies such as trochoidal milling. The machining strategies are gradually introduced in stages as part of this procedure and are supported by automatic residual material detection, for example.

► **Calculation and simulation**

When simulating the calculated tool paths/machine movements, different levels of quality can be used, from straightforward simulation of the tool paths through to complete simulation of the G and M codes that takes account of all machine-specific and control-specific data. Here, potential collisions can be detected and avoided, for example, and the machine's maximum axis traversing ranges can be taken into account.

► **Output of the NC code with the post processor**

The post processor converts the sequences into NC programs taking into account the control-specific syntax and the control's special functions. For this purpose, CAM systems make use of universal post processors or special post processors that have been optimized for the SINUMERIK system. Manufacturer-specific functions such as separate coolant strategies must be implemented in the post processor in consultation with the machine manufacturer.

**Important parameters**

When working with CAD/CAM systems, certain tolerances and levels of accuracy that will have an impact on subsequent machining must be observed.

**Tolerance** The CAM system uses the CAD surface (spline) to generate a contour consisting of linear traversing blocks (straight line elements). The extent to which the linear contour deviates from the real contour from the CAD system is known as the chord error or chord tolerance. This tolerance depends on the strategy used and is greater in the case of roughing strategies than with finishing strategies. When the NC programs are executed on the machine, the tolerance is specified by the CAM system in CYCLE832 so that optimum results can be achieved in terms of surface quality and contour accuracy.

**Accuracy** When outputting the NC blocks from the CAM system, you can specify the number of decimal places. The required level of accuracy is dependent on the type of interpolation. In the case of linear axes (X, Y, Z), at least 3 decimal places should be used for 3-axis programs.

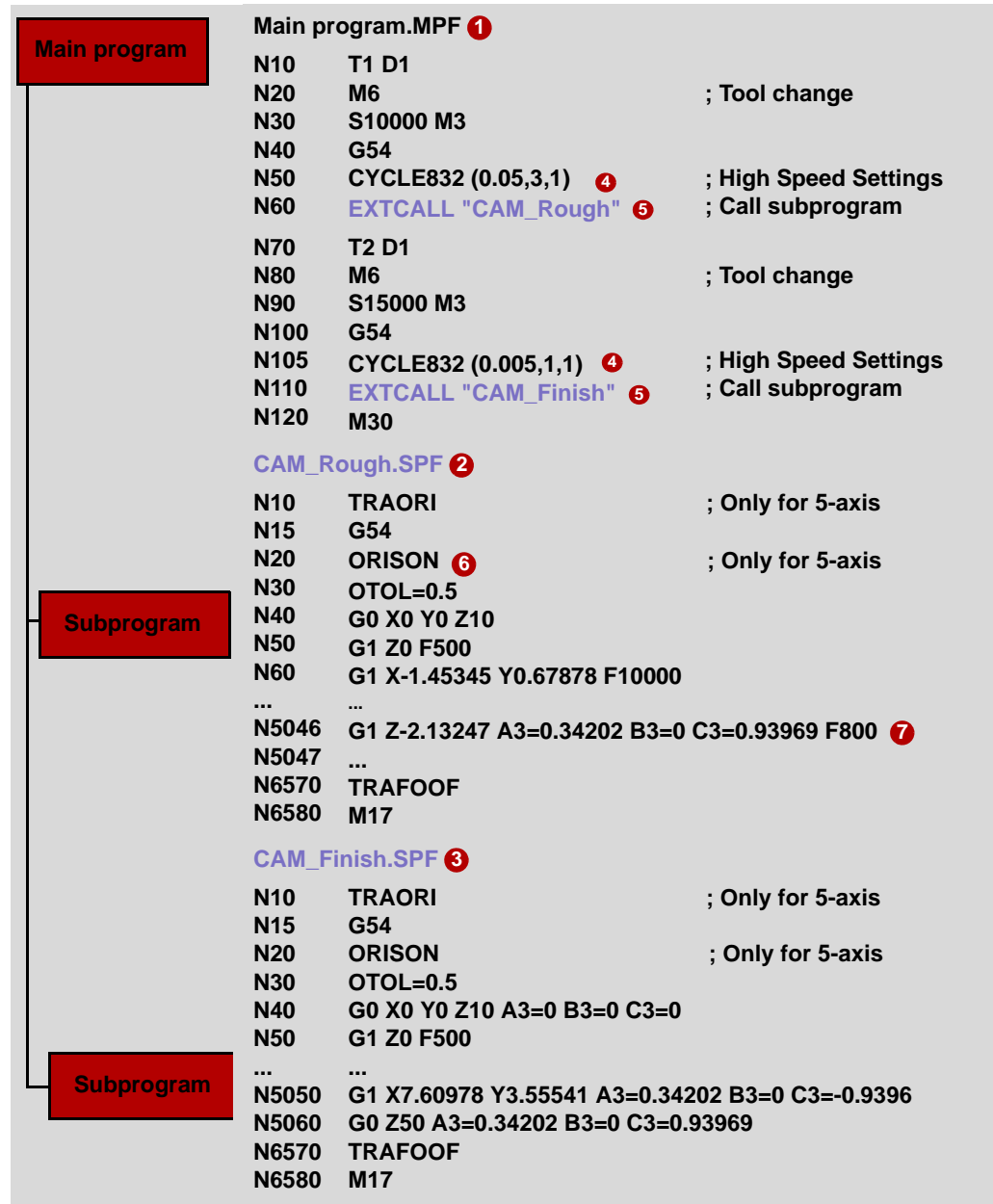
If the blocks are to be output as rotary axis positions, with 5-axis programs 5 decimal commas should be used in the linear and rotary axes for optimum surface quality. If they are to be output in the form of a direction vector, we recommend 5 decimal places in the linear axes and at least 6 decimal places for the direction vectors.

## 2.3 Program structure for milling

### Recommendation for a practical program structure with CYCLE832

For machining purposes, a main program is generated **1** that includes all technology data. The main program calls one or more subprograms **2**, **3** that contain the workpiece's geometry data. The tool change defines how the content is divided into subprograms.

#### Example



**Main program:** The main program includes the two key functions for milling, CYCLE832 ④ and EXTCALL ⑤.

**CYCLE832 ④ :** CYCLE832 was specifically adapted for the program structure shown, where technology data and geometry data are separated. It brings together all the key commands and activates control functions. The machining technology for milling is defined in CYCLE832. For the roughing program "CAM\_Rough" using T1, the parameters in CYCLE832 were geared towards achieving a high velocity. For the finishing program "CAM\_Finish", the parameters were geared toward achieving a high level of surface quality and accuracy. TRAORI is needed for multi-axis transformation. For more information about CYCLE832, see chapter See "High Speed Settings - CYCLE832 Advanced Surface" on page 66.

**EXTCALL ⑤ :** CAM programs are generally extremely large, which is why they are stored in an external memory. The EXTCALL command is used to call the subprograms from various locations, including external memories. All programs should be located in the same directory. If this is not the case, the paths must also be specified during the call.

**ORISON/OTOL ⑥ :** The NC command ORISON is a vector smoothing function that has been specially developed for the 5-axis area. This function can be used to smooth fluctuating orientation across several blocks. The aim is to achieve a smooth characteristic for the orientation and a more harmonious movement of the axes. Since this command is not part of CYCLE832, it is recommended that ORISON be programmed after CYCLE832.

The OTOL command can be used to define the orientation tolerance for vector smoothing with ORISON. The value is entered in degrees. The value recommended here is 0.5 degrees.

**Subprogram:** In the subprogram, ORISON programming is immediately followed by the geometry blocks. In our example, these initially take the form of blocks for 3-axis milling, which are then followed by the blocks for 5-axis simultaneous ⑦ milling. These are designated A3, B3, and C3.

## 2.4 Program storage/data transfer

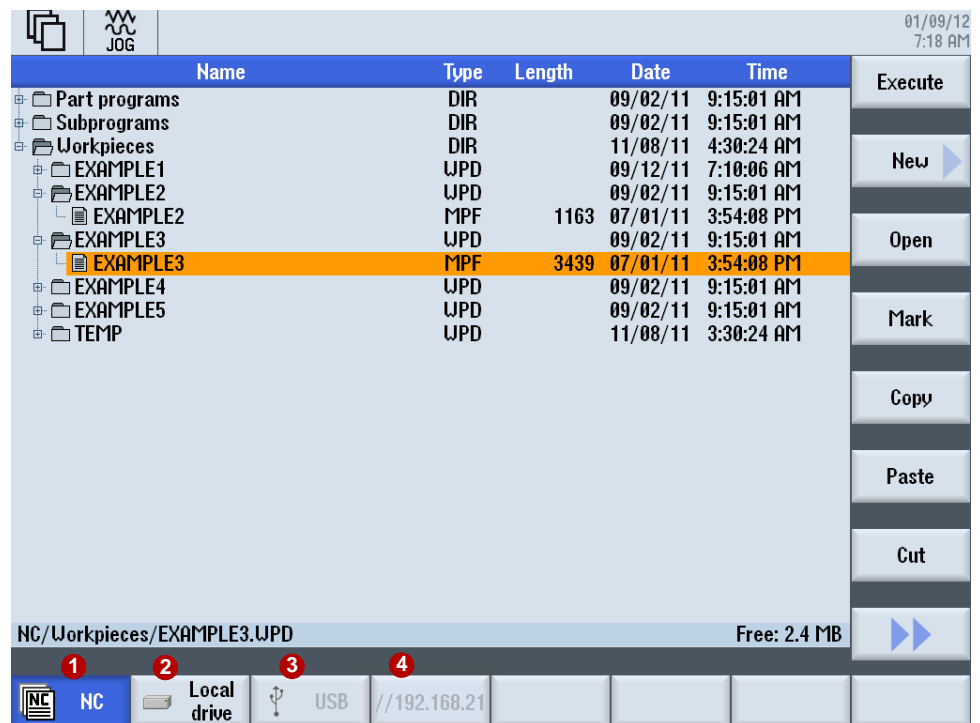
### 2.4.1 Program manager

The program manager offers you an optimum overview of the directories and programs, and very easy-to-use file handling. It supports plain text names of up to 24 characters for directories and files. For the SINUMERIK 828D and on the NC, subdirectories can also be managed on external storage media such as CF cards and USB flash drives.

All storage media including the network drives are displayed in the program manager. The part programs can be edited in all media. You can create, paste, copy, delete and cut programs via the horizontal softkey bar.

#### NOTE

In the program manager, you can use standard Windows short-cuts such as CTRL+C, CTRL+X, and CTRL+V.



Possible storage locations for programs are:

1. NC
2. Local drive (CompactFlash card or hard drive)
3. USB drives
4. Network drives

## 2.4.2 External storage media - data transfer

NC programs are stored in the control, if required, downloaded into the NCK working memory (RAM), and executed on the machine.

Mold-making programs are often too large for the NC memory or they cannot be processed. Therefore these are swapped to an external memory and processed successively. In the main program, an EXTCALL command is programmed, which calls up the swapped-out program according to the network path on the server, the USB port, hard drive, etc.

### Procedure when calling the geometry program using EXTCALL

- ▶ Program the geometry program call, e.g. SAMPLE in the main program. The call differs depending on the control and where the data is saved.
  - The subprogram is located on the hard drive (NC)  
EXTCALL "SAMPLE"
  - The subprogram is located in the directory on the CompactFlash card  
EXTCALL "CF\_CARD:/PROGRAMS/SAMPLE.SPF"
  - The subprogram is located on a local hard drive  
EXTCALL "LOCAL\_DRIVE:/PROGRAMS/SAMPLE.SPF"
  - The subprogram is located on a USB flash drive  
EXTCALL "USB:/MOLD\_DIE/CAM\_SCHRUPP.SPF"
  - Network connected with Ethernet and path in the machine data SD 42700, e.g. on a server "//R4711/workpieces/subprograms". The default setting is optional. The directory can first be specified when making the call with EXTCALL.  
EXTCALL "SAMPLE.SPF"

### Processing of USB flash drive/CF card

On the controller there is a USB port on the front, and on the SINUMERIK 828D there is a USB port on the front side and on the rear side. On the SINUMERIK 828D, there is a CompactFlash card slot on the front. On the SINUMERIK 840D sl, it is located on the rear side.

- Storage media can be inserted or removed during operation, i.e. the machine does not have to be restarted in order for the storage medium to be recognized
- Loading, editing and executing of part programs from the storage medium.
- When executing part programs from a storage medium there is no loss of speed (DNC operation), in which case executing from a CF card is recommended.
- No special software is necessary for reading from or writing to the storage medium on the PC.

### NOTE

Direct execution from a USB flash drive is not recommended. Disconnecting during operation will stop machining and, under certain circumstances, cause damage to the workpiece.



## 2.5 Work offsets

Following reference point approach, the actual value display for the axis coordinates is based on the machine zero point (M) of the **machine coordinate system (MCS)**. The program for machining the workpiece, however, is based on the workpiece zero (W) of the **workpiece coordinate system (WCS)**. The machine zero and workpiece zero are not necessarily identical. The distance between the machine zero and the workpiece zero depends on the workpiece type and how it is clamped. This work offset is taken into account during execution of the program and can be a combination of different offsets.

When setting up the workpiece, set the workpiece zero as work offset, e.g. G54. Using the **Work offsets** softkey, open the list where you can select various views using the vertical softkeys.

- **Active**  
work offsets, for which active offsets are included or for which values, settable work offsets and total work offset are entered
- **Overview**  
The active offsets or system offsets are displayed for all set-up axes. In addition to the offset (course and fine), the rotation, scaling and mirroring defined using this are also displayed.
- **Base**  
The defined channel-specific and global base offsets, divided into coarse and fine offsets, are displayed for all set-up axes.
- **G54..G57**  
All of the settable offsets, divided into coarse and fine offsets, are displayed along with turns, scaling and mirroring.

01/09/12  
7:24 AM

Work offset - Overview [mm]									
				X	Y	Z	A	C	
DRF				0.000	0.000	0.000	0.000	0.000	
Rotary table ref.				0.000	0.000	0.000	0.000	0.000	Active
Basic reference				0.000	0.000	0.000	0.000	0.000	
Total basic W/O				0.000	0.000	0.000	0.000	0.000	
G54				100.000	200.000	150.000	0.000	0.000	Overview
Tool reference				0.000	0.000	0.000	0.000	0.000	
Workpiece ref.				0.000	0.000	0.000	0.000	0.000	
Programmed W/O				0.000	0.000	0.000	0.000	0.000	Base
Cycle reference				0.000	0.000	0.000	0.000	0.000	
Total W/O				100.000	200.000	150.000	0.000	0.000	
									G54... G519
									Details ▶

<||||>

	Tool list		Tool wear		Magazine		Work offset		User variable		Setting data
--	-----------	--	-----------	--	----------	--	-------------	--	---------------	--	--------------

## 2.6 Tool management

For tool management, SINUMERIK Operate provides you with the tool list ( 1 ), the tool wear list ( 2 ) and the magazine ( 3 ). All of the relevant tool data is displayed in the tool list. Using a softkey ( 4 ), you can create, delete, load or unload tools, or directly load them into the program. With the tool catalog ( 5 ), which is displayed when new tools are created, you can quickly create tools with the aid of pre-defined tool types.

Schematic diagrams of the tools are displayed above the tool list. The display of the images can be configured using machine data.

For automatic tool monitoring, you can define the wear limits and service life. Providing a new tool or the disabling of a worn tool is done automatically, based on the specified wear values. Magazine-related data is displayed in the magazine. Here, you can disable locations or assign tools to locations.

**Tool list**

Loc.	Type	Tool name	ST	D	Length	Ø	N	⌀	⌀	⌀
13	DRILL_TOOL		1	1	100.000	25.000				
14	THREAD CUTTER		1	1	100.000	20.000	1	⌀		
15	THREADCUTTER M10		1	1	110.000	10.000	1.500	⌀		
16	GESENKFR_KEG		1	1	100.000	6.000	2	⌀		
17	3D_TASTER		1	1	100.000	6.000		⊗		
18	KUGELKOPF_ZYL		2	1	100.000	8.000	2	⌀		
19	PLANFRAESER		1	1	110.000	60.000	3	⌀		
20	FRAESER_KEG		1	1	110.000	10.000	2	⌀		

**New tool - favorites**

Type	Identifier	Tool position
120	End mill	
140	Facing tool	
200	Twist drill	
220	Center drill	
240	Tap	
710	3D probe	
711	Edge finder	
110	Ball nose end mill	
111	Conical ball end	
121	End mill corner rounding	
155	Bevelled cutter	
156	Bevelled cutter corner	
157	Tap, die-sink. cutter	
	Multitool	

## 2.7 Measuring in JOG and AUTOMATIC

### Measuring in JOG

When **measuring in JOG** mode (setup), the machine is prepared for machining. This involves determining the dimensions of the workpiece and the tool, which are still unknown.

- Manual measurement is used to prepare the machine for machining.
- Manual measurement is used to determine unknown workpiece or tool geometries.
- The operator interacts with the machine during manual mode in order to perform the measurement.

The reference point for programming a workpiece is always the workpiece zero. When setting-up a clamped workpiece its workpiece zero is determined. The workpiece elements - edge, corner, pocket/hole, lug, plane - can be used when setting-up. When completed, the workpiece zero is defined as the result of the linear and rotary offsets of the coordinate system that have been determined.

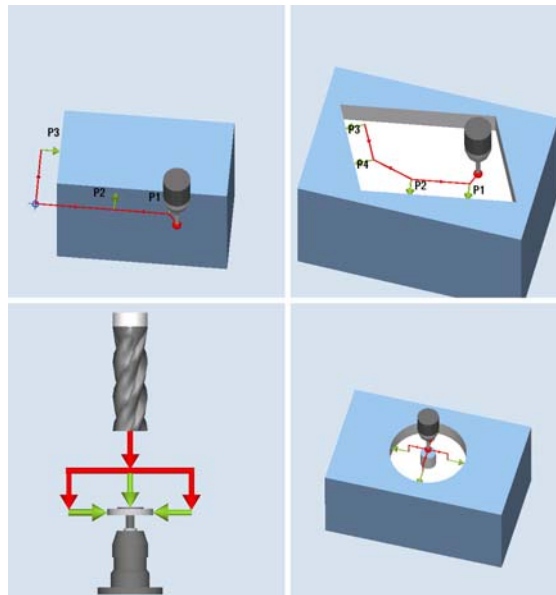
### Process measuring (measuring in AUTOMATIC)

In **process measuring**, workpiece tolerances are determined within the production process and tool parameters are monitored. The nominal dimensions of the tool and workpiece are already known.

- Process measuring is performed to check that the workpiece measurements conform to specifications.
- Process measuring is performed to correct known workpiece and tool geometries.
- The measurement is performed by calling a measuring cycle in the machining program.

### Measuring cycles for all measuring tasks

*Examples of measuring cycles*



The SINUMERIK features an extensive pool of practical measuring cycles for measuring tasks in JOG and AUTOMATIC modes. These measuring cycles enable you to measure workpieces and tools using a graphically supported process.

The measuring tasks are carried out with touch trigger probes and dynamometers or laser measuring systems.

When measuring in JOG, the measuring cycles can also be used with edge probes or tools with known dimensions. During this, the measuring points are manually approached and the current position is saved in the measuring cycle via a softkey.

## 2.8 Workpiece measuring in JOG

Once the machine has been powered up and the reference point approached, the axis positions relate to the machine coordinate system. The work offset signals to the control the position of the workpiece in the machine coordinate system.

### 2.8.1 Measuring cycles in JOG

Using the semi-automatic "Measuring in JOG", the required measuring function is selected on the control using the appropriate softkeys. The displayed input screens are used for assigning the function parameters. You must bring the tool or probe into a permissible starting position for the measurement task concerned, e.g. using the traversing keys or handwheel (manual traversing).

The **measuring cycles** support the following functions:

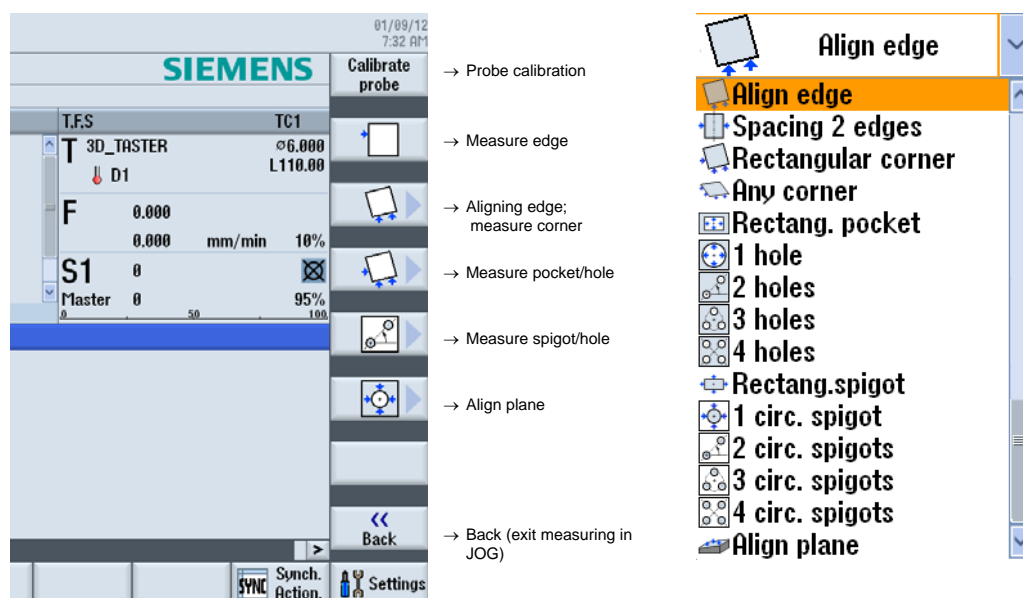
- Calibrating a probe
- Detecting dimensions and position of workpiece geometries, e.g. in order to set up the workpiece.

#### Requirements for using cycles

- The probe is calibrated and active; the tool offset is activated.

Practical measuring cycles are provided to facilitate measurements

#### Measuring cycles in JOG

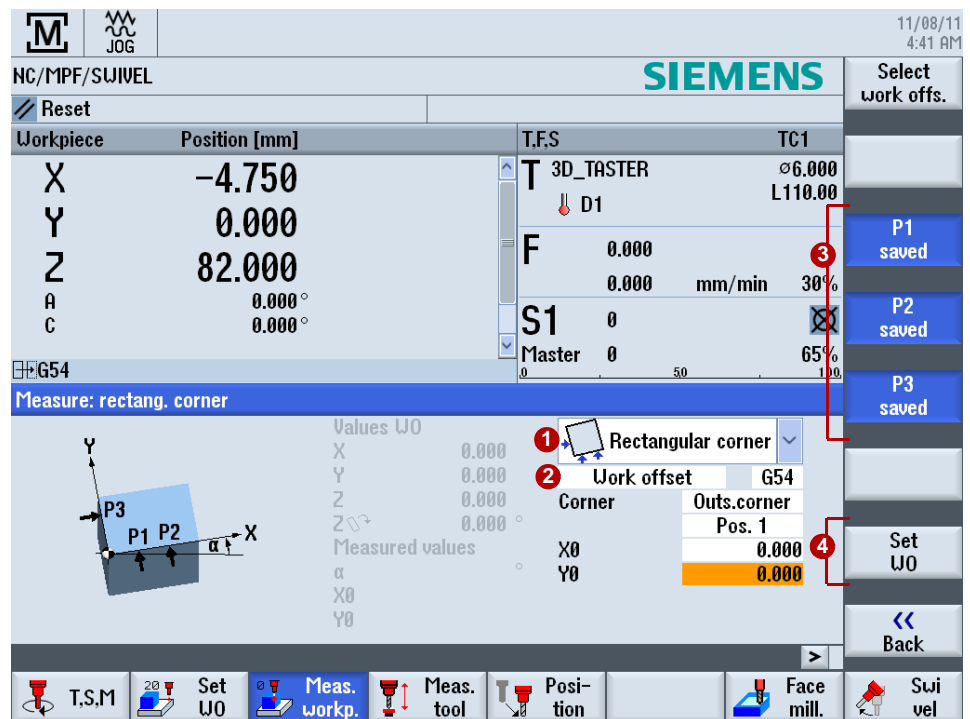


The measuring cycles can be selected directly via the softkeys. The softkeys can be freely assigned as of the third softkey and the assignments are based on the last selected cycles. After selecting a measuring cycle, you can select additional measuring cycles via a selection list (see figure on the right).

## 2.8.2 Example measuring process

The workpiece is to be set up with the **Right-angled corner** measuring cycle. The compensation should be made in the work offset G54.

- ▶ Select the **Right-angled corner** softkey. You can also select the cycle from the selection list (1).
- ▶ Traverse the probe to measuring point **P1**.
- ▶ Select the work offset, e.g. **G54** (2).
- ▶ When you press "NC Start", the respective measuring points P1, P2, and P3 (3) are approached automatically, starting from the manually selected preliminary position. This means that the probe approaches the workpiece, is triggered and then retracts to the start position.
- ▶ Once all measuring points have been approached, press **Set work offset** (4).



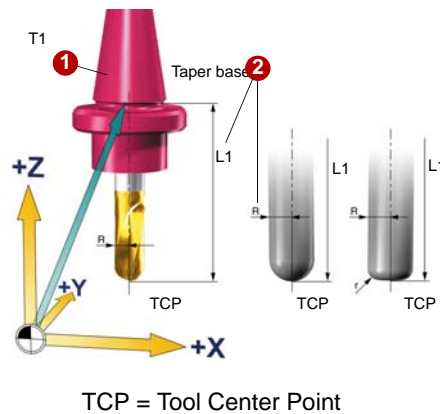
- ▶ The corner point now corresponds to the setpoint position. The calculated offset is stored in the work offset.

## 2.9 Measure tool in JOG

When executing a program, the various tool geometries must be taken into account. These are stored as tool offset data in the tool list. When the tool is called, the control considers the tool offset data.

You can determine the tool offset data (i.e. the length and radius or diameter) either via special tool pre-setting devices or with the aid of the measuring cycles on the machine.

### 2.9.1 Tool reference point



The CAM system usually takes into account the tool diameter when the geometry program is being created. The calculated tool path usually refers to the miller center point (center point path).

This means that to measure the length of the tool, you must use the same reference point (TCP) as the CAM system. For the purpose of determining the tool length, always remember to check the reference point the CAM programmer used to measure L1. The TCP can either be located at the tool tip or further upwards in the milling tool - e.g. for radius end mills at the center of the radius.

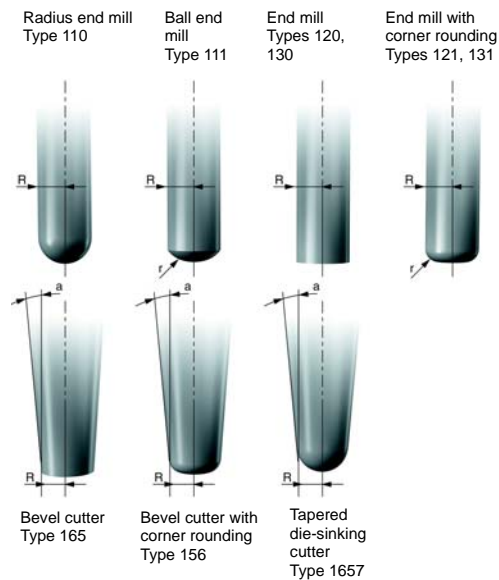
New tool – favorites		
Type	Identifier	Tool position
120	End mill	
140	Facing tool	
200	Twist drill	
220	Center drill	
240	Tap	
710	3D probe	
711	Edge finder	
110	Ball nose end mill	
111	Conical ball end	
121	End mill corner rounding	
155	Bevelled cutter	
156	Bevelled cutter corner	
157	Tap, die-sink. cutter	

The tool magazine is equipped as usual, the tool numbers (T1...) or the plain text name (MILLING\_12...) of the tools ① are entered into the tool table and the tools are assigned a tool offset D ②, consisting of radius "R" and length "L1".

The typical milling tools are available for selection in the tool catalog. You only have to insert these and enter the necessary offset data.

### NOTE

CAM systems define the position of the TCP differently depending on the tool shape. As a rule, it is assumed that the TCP is at the tool tip. If the CAM system specifies a different TCP position then this difference must be taken into account when specifying the tool length.



Specify additional tool data depending on the tool type (e.g. conical tools).

In an NC program, the control system uses this data and path corrections G41, G42 - defined in the program - to execute the necessary path and length corrections.

## 2.9.2 Example: Measure tool in JOG

### Function

The "**Measure tool**" function permits the following functions:

- Calibrating a dynamometer
- Determining the tool length or the radius of milling tools or the tool length of drills and entering this data into the tool offset memory.

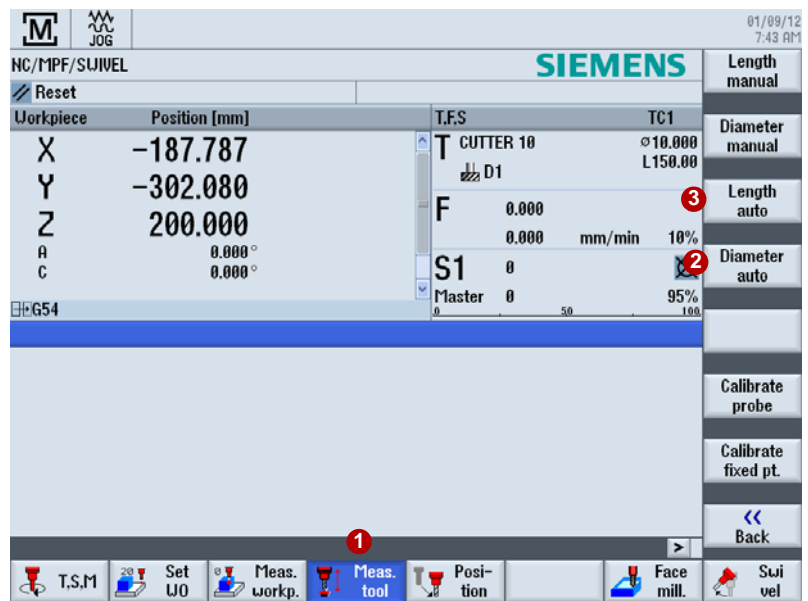
### Requirements for using cycles

- The tool must have been loaded.
- The dynamometer is calibrated and active.

### Procedure

- In JOG mode, select the **Measure tool** softkey **1**. In the horizontal softkey bar, select whether you want to measure automatically or manually.
- Click on the corresponding softkey **Radius Auto** **2** or **Length Auto** **3** and enter the offset, especially for tools with rounded cuts, for example.
- Click **NC Start** to initiate the measuring process; the tool offsets for radius and length 1 will be entered in the active tool offset data.

### Measuring cycles for measuring tool in JOG



### Measure radius



### Measure length





## 2.10 Workpiece measuring in AUTOMATIC - process measuring

For process measuring in Automatic mode, measuring cycle are specifically parameterized for the measuring task. The input screens of the program editor are used for parameter assignment. The measuring points to be approached and the measuring task are automatically implemented in accordance with the measuring program.

The workpiece is measured to determine workpiece tolerances in the production process. Depending on the measuring cycle used, you can select the following options as the result of workpiece measurement:

- Measurement only without offsets (actual value is measured)
- Work offset compensation (setpoint - actual value deviation)
- Tool data offset (setpoint - actual value deviation)

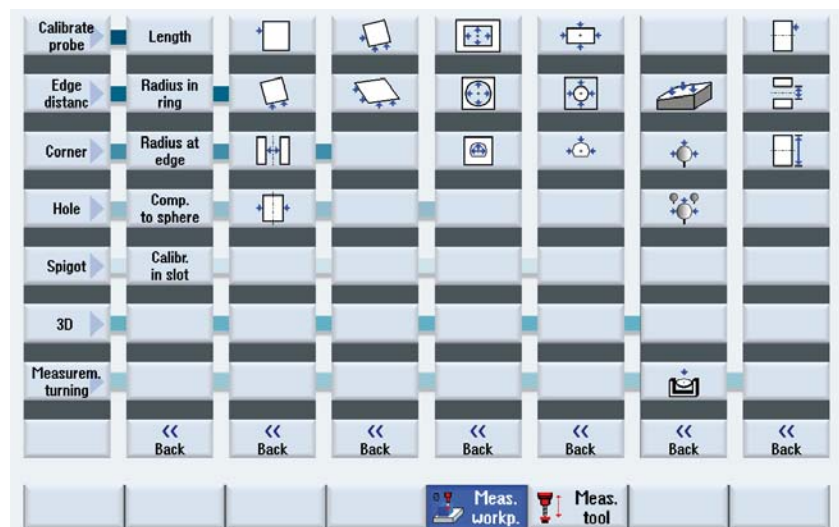
### 2.10.1 Measuring cycles in AUTOMATIC

Practical measuring cycles are provided to facilitate in-process measurements.

- You can select the measuring cycles within the NC program using the softkeys **Measure Mill** > **Measure workpiece**.

#### Measuring cycles in AUTOMATIC

- Probe calibration
- Edge, measure distance
- Measure corner
- Measure hole
- Measure spigot
- Plane, measure kinematics
- Measurement turning (multi-tasking machines)



## 2.10.2 Example of measuring process in AUTOMATIC

The procedure will be illustrated for you on the basis of the **Measure pocket** function. The cycle automatically measures the right-angled pocket and enters the values in the work offset.

### Requirements for using cycles

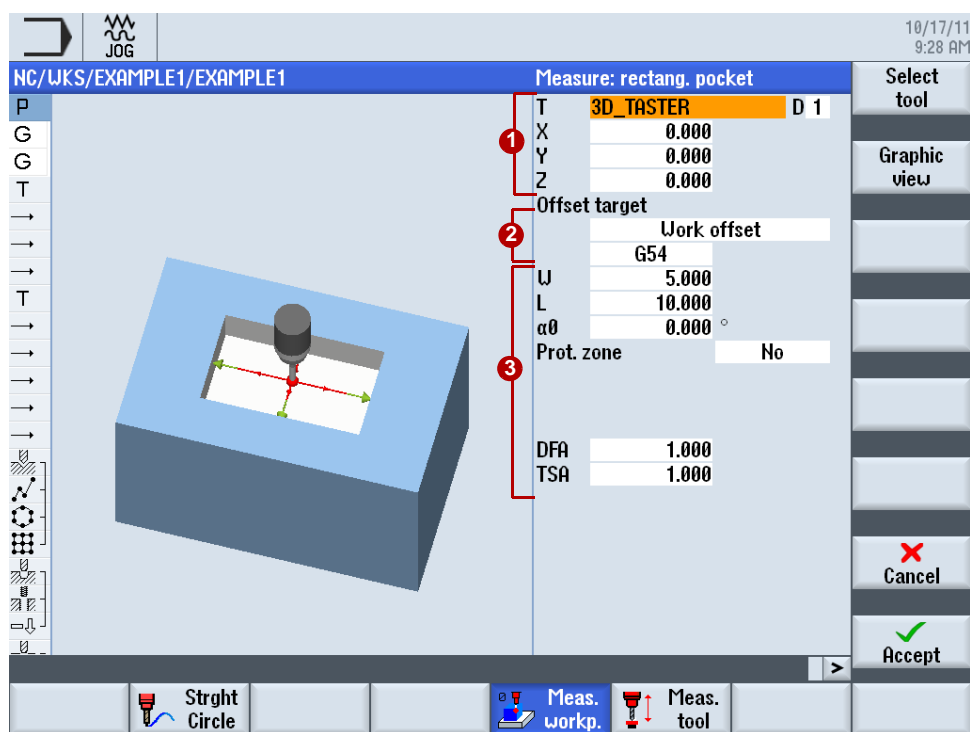
- The probe is calibrated and active; the tool offset is activated.

### Determine work offset via Measure right-angled pocket:

- Create a new program for measuring the workpiece or edit an existing one.
- In the expanded softkey bar, select the softkeys **Measure tool > Hole > Right-angled pocket**.
- Select the tool (3D probe) and enter the starting point of the measurement. ( **1** ).
- You can define whether the result of the measurement should be an offset compensation or merely a measuring process ( **2** ).
  - Compensation in the work offset, specifying the WO
  - Compensation in the tool offset data
  - Measurement only

As you are setting up the workpiece here, the compensation is made in the WO.

- Enter the setpoints of the right-angled pocket and parameterize additional cycle parameters ( **3** ).  
At the end of the measuring process, the measured values will be corrected in the active work offset frame.



## 2.11 Tool measuring in AUTOMATIC - process measuring

A practical measuring cycle is provided to facilitate the in-process measurement of tools. The cycle determines the length and the diameter of the tool using a calibrated dynamometer.

- ▶ You can access the measuring cycles in the NC program by selecting the **Measure Mill > Measure tool** softkeys from the expanded softkey bar.

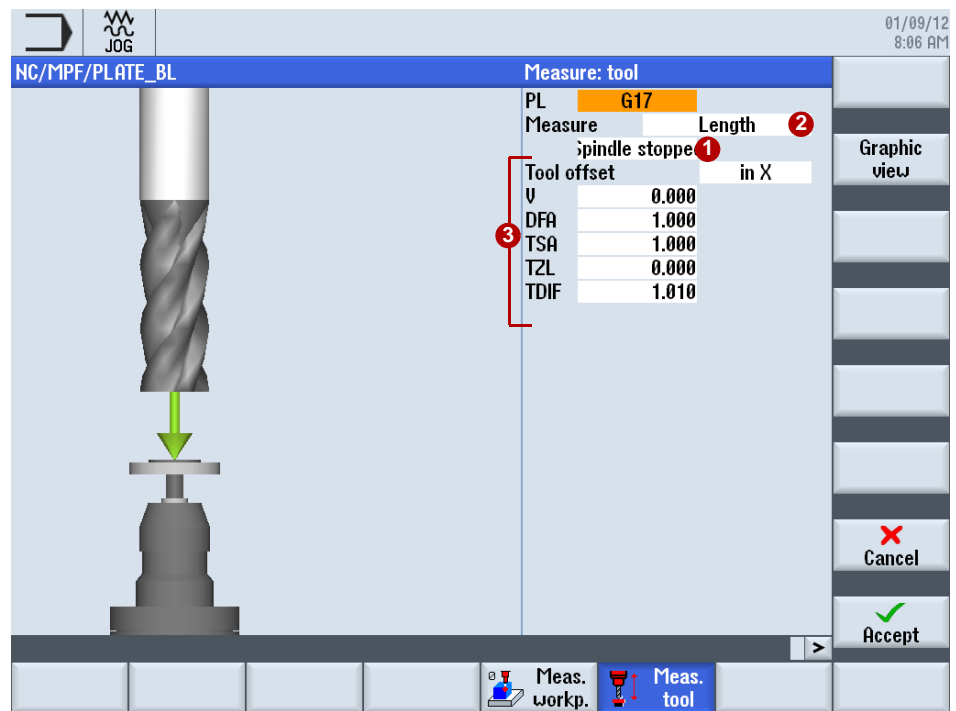
### Requirements

- The dynamometer is calibrated
- The tool is clamped

In automatic mode, you can automatically measure the tool data or enter it as a tool offset. In the following example, you will generate a program that determines the tool length and the radius and enters this data into the tool offset.

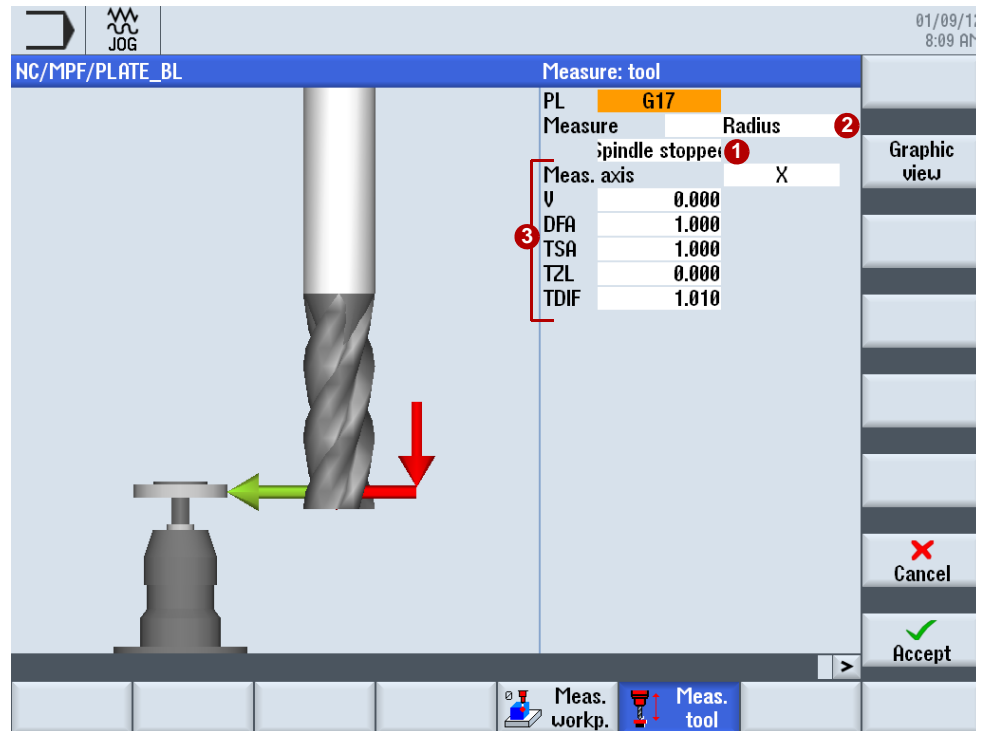
### Determining the tool length:

- ▶ Create a new program to measure the tool.
- ▶ Select the measuring cycle - **Measure tool**.
- ▶ The measurement is performed with the spindle stationary and the measured values are entered into the tool geometry component ( ❶ ).
- ▶ Select the length as measured value ( ❷ ).
- ▶ Assign parameters for the measuring process ( ❸ ).



**Determining the tool radius:**

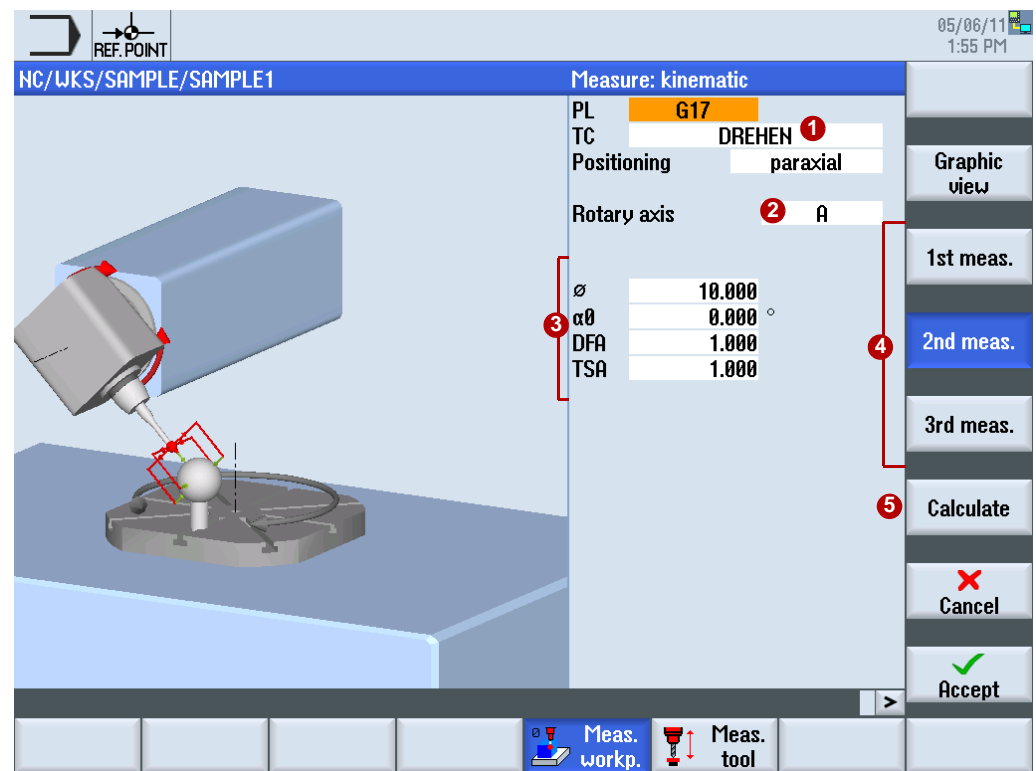
- The measurement is performed with the spindle rotating and the setpoint/actual value difference is entered optionally into the radius wear ( **1** ).
- Select the radius as measured value ( **2** ).
- Assign parameters for the measuring process ( **3** ).



## 2.12 Checking/measuring the machine with the kinematics measuring cycle CYCLE996

The requirements associated with 5-axis machining can only be met by means of high-precision machines. As regards kinematic transformation, this means that the vectors for NC-controlled or manually alignable rotary axes must be determined and entered into the control. CYCLE996 is a special measuring cycle that has been designed specifically for this purpose. It uses a calibration sphere and a calibrated probe to measure the rotary axis vectors automatically. In practical applications, the cycle makes control easier and improves the quality of the process, as compensations of the rotary axis vectors (due, for example, to temperature fluctuations, or other influential factors) can be checked automatically.

For measurement purposes, a calibration sphere is mounted on the table. The sphere is measured with the probe at three separate swivel positions of the rotary axis and the values obtained are recorded. CYCLE996 must be called three times for each rotary axis using different rotary axis positions. The kinematics calculation is carried out in full once all the rotary axes have been measured.

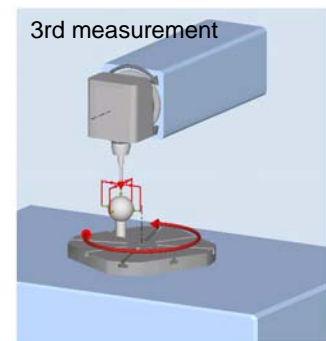
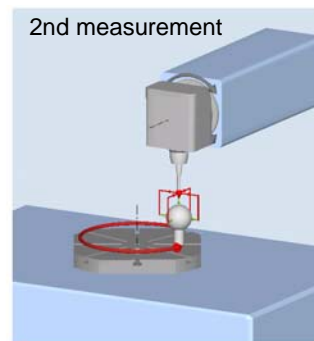
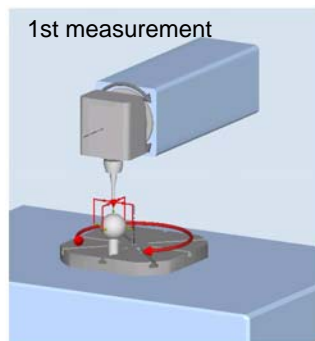


**Checking the machine with CYCLE996:**

- ▶ Create a new program to measure the kinematics.
- ▶ In the part program editor, select the **> > MEASURE MILL > MEASURE WORKPIECE > 3D > KINEMATICS** softkeys in the Programs operating area.
- ▶ Generate a new swivel data record (where the rotary axis is swiveled) ( **1** ). Ideally, the swivel positions should create an equilateral triangle, i.e. each one should involve a swivel of  $120^\circ$ .
- ▶ Select the rotary axis you want to measure ( **2** ).
- ▶ Assign parameters for the measuring process ( **3** ) for measurements 1 to 3 ( **4** ).  
Press the **Calculate** softkey once all rotary axes have been measured ( **5** ).

As soon as you press the softkey, the **Calculate kinematics** dialog will open. The following options are available in terms of how you then utilize the measurement results:

- Measure only (measure and calculate vectors)
- Enter (measure, calculate vectors, and enter vectors in swivel data record for correction purposes)



**Please take care when modifying the swivel data. This affects the kinematics directly and if an error is made with regard to the correction value, this can result in damage to the machine during operation.**

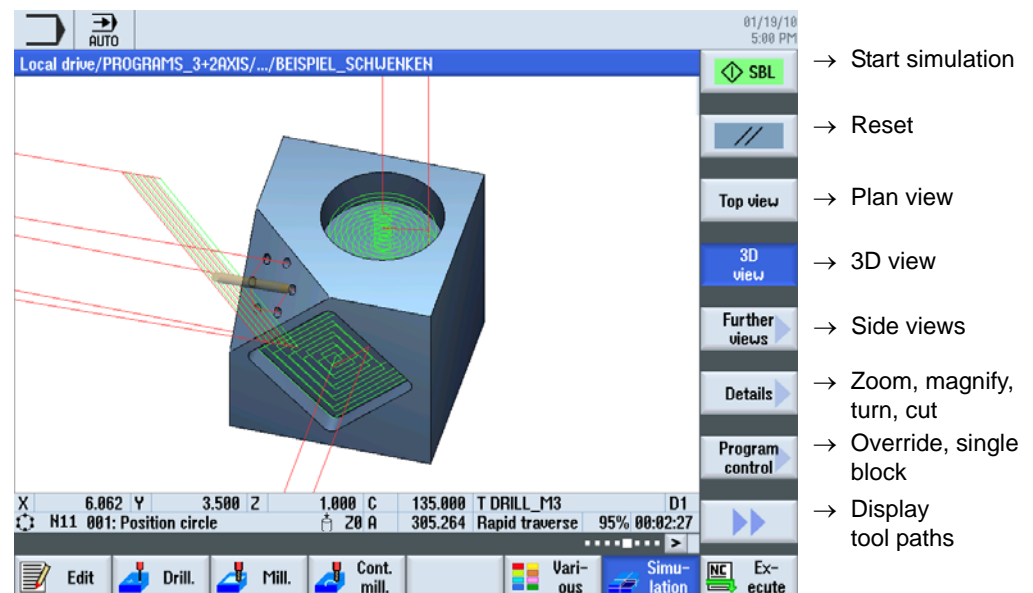
## 2.13 Workpiece visualization

### 2.13.1 Simulation

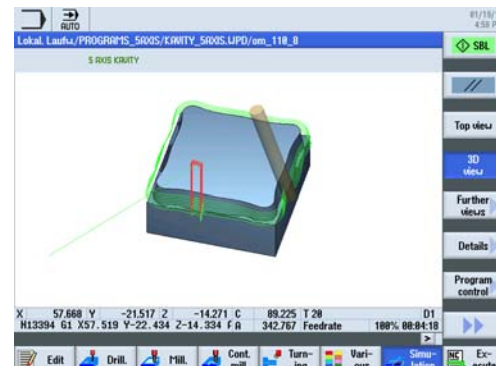
You can detect any programming errors even before production by means of the finished part simulation in the form of a 3D volume model or as a 3-plane view. Using the complete 3D simulation, you simulate the programs before production, even on swiveled planes and by means of 5-axis simultaneous simulation.

#### Opening a simulation:

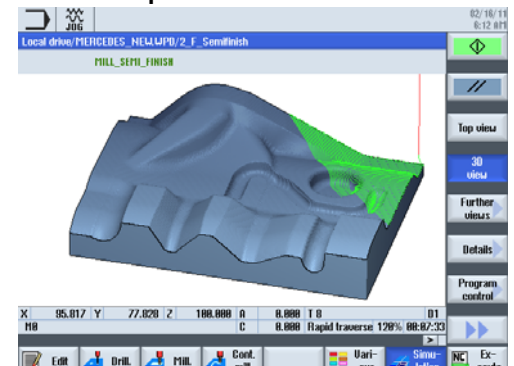
- ▶ Open the NC program in the program editor.
- ▶ Press the **Simulation** softkey. The execution of the NC program is simulated.
- ▶ During simulation, you can change, turn and zoom the display. For a better display, you can place the cuts in the workpiece.
- ▶ Via the shortcuts SHIFT+[cursor keys], you can move or rotate the display or move the cutout and control the override using CTRL+[cursor keys].



#### 5-axis simultaneous simulation



#### 3-axis workpiece simulation



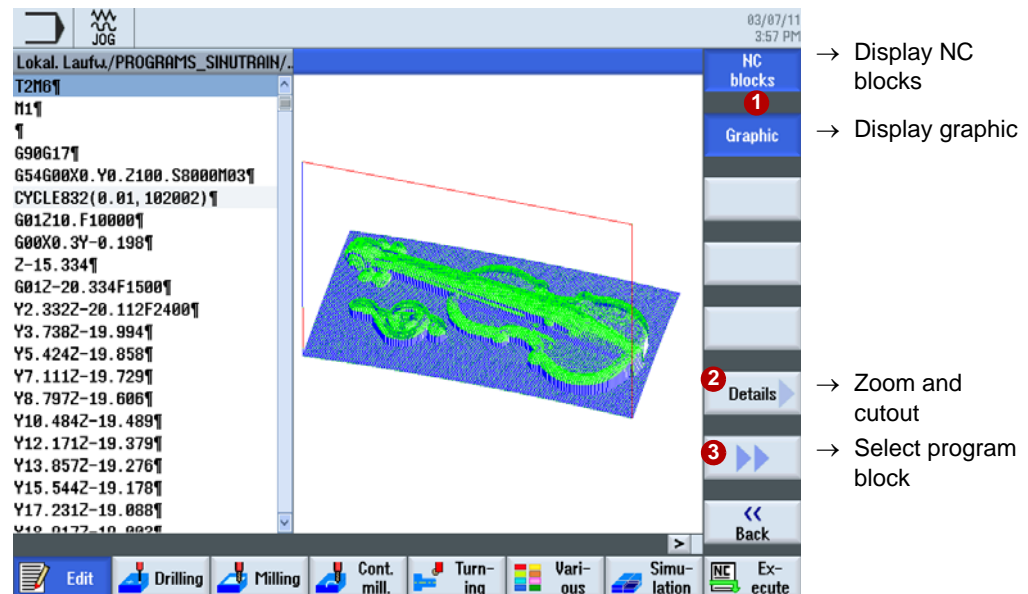
## 2.13.2 Quick viewer for mold making

The mold-making quick view allows the visualization of the processing paths of large part programs, e.g. from CAM systems. By means of the quick view, you can get a quick overview of the program, e.g. the shape of the workpiece or traversing errors or check approach and retraction paths.

The mold-making view supports such blocks as those with G0, G1, G2 and G3, polynomials and B splines, and vector and rotary axis programming. Non-interpretable NC blocks are skipped and not displayed in the graphic.

### Opening the mold-making view:

- ▶ Open the NC program in the program editor.
- ▶ Press the softkeys >> and then **mold-making view**. The NC program and the graphic are displayed simultaneously.
- ▶ By pressing the softkeys **NC blocks** or **Graphic** ①, you can show and hide the views.



### Zoom and cutout:

- ▶ Press the **Details** softkey ② and then **Zoom+** or **Zoom-** to zoom the views.
- ▶ Press the **Details** softkey ② and then **Magnify+** or **Magnify-** to enlarge or shrink the cutout. Using the cursor keys, you can move the cutout.

### Select erroneous NC block:

If there are errors in the graphic, you can directly select the NC block in the program.

- ▶ Press the >> softkey ③ and then **Select point**.
- ▶ Using the cursor keys, move the displayed cross-hairs to the appropriate position in the graphic.
- ▶ Press the "Select NC block" softkey. The erroneous NC block is highlighted in the editor.





## *Important functions 3 to 5-axis machining*

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## 3.1 Introduction

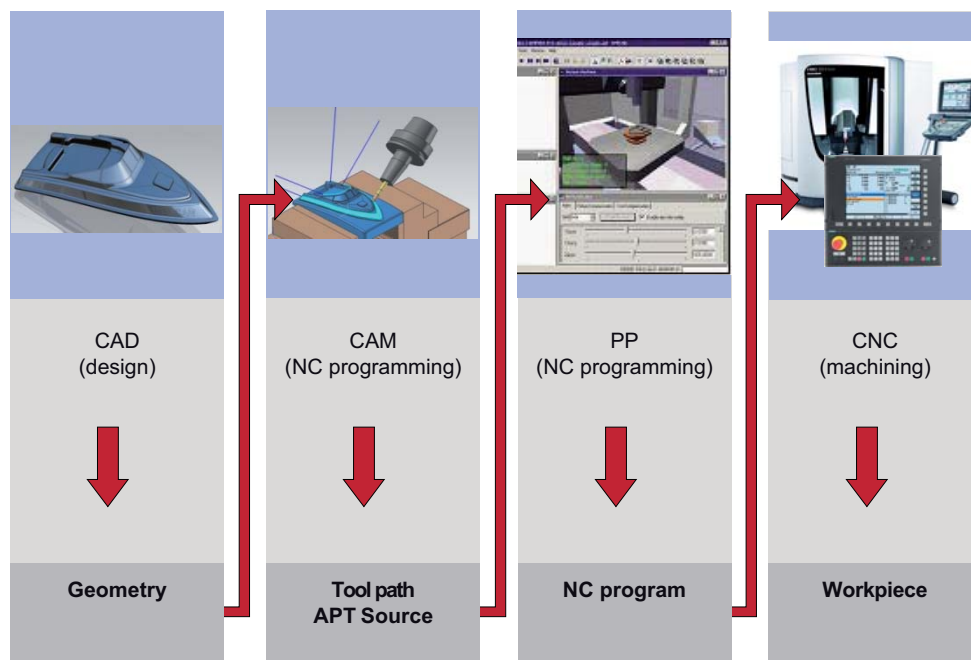
Especially within the context of mold making machining, the entire CAD/CAM/CNC process chain plays a major role in terms of ensuring optimum results on the machine.

The CAD system generates the geometry of the desired workpiece. Based on this geometry file, the CAM system generates the corresponding machining strategy with the associated technology information.

The data format output from the CAM system is generally an APT or CL data file. This is converted into an executable NC code in the post processor.

The upstream post processor is of the utmost importance when it comes to using the capabilities and performance of SINUMERIK controls to the full.

The post processor should ensure that the higher-order functions of SINUMERIK controls (as described in this section) are activated in the best possible way. An overview of all higher-order SINUMERIK functions is provided in the following chapters.



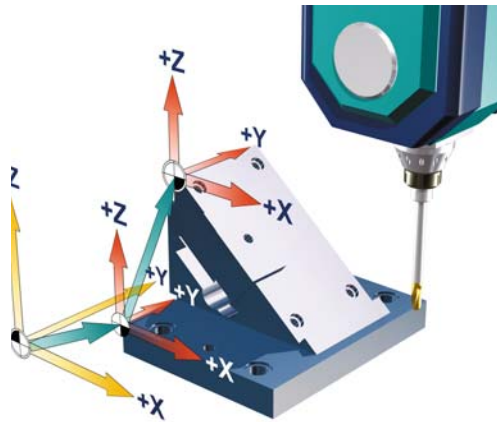
## 3.2 Explanation of the terms swivel, frames and TRAORI

The swivel (CYCLE800), frames and TRAORI features can be used to control rotary axes and angle the tool in relation to the machining surface. During swiveling, the rotary axes are positioned once and the linear axes XYZ move during machining. The tool is oriented from a start position through to an end position and will then only work with the three linear axes. It is aligned in relation to the surface by means of a static process.

By contrast, TRAORI is a dynamic process. The rotary and linear axes can be traversed simultaneously during machining. The tool can be continuously aligned with the surface while milling is in progress. All axes (rotary and linear axes) are interpolated at the same time.

Frames only affect the coordinate system and only the coordinate system is modified, e.g. rotated, scaled, or moved. CYCLE800 takes the machine kinematics into account during swiveling, i.e. attention is paid to tool offsets and zero points. In the case of frames (e.g. ROT), these must be taken into account by the user.

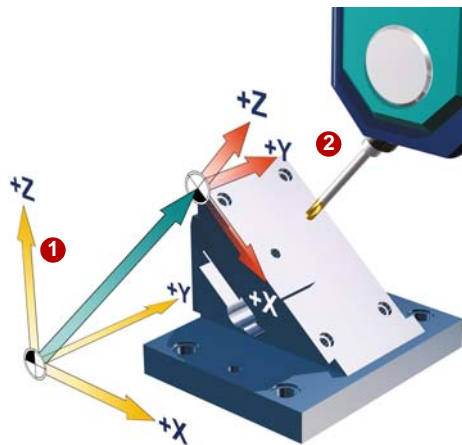
### Frames



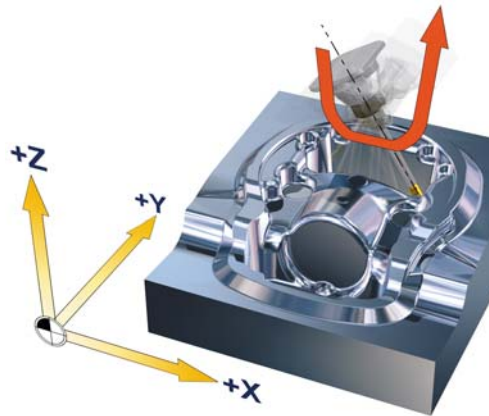
The frame is a self-contained arithmetic rule that transforms one Cartesian coordinate system into another Cartesian coordinate system.

In the example, the coordinate system is twice subjected to translatory movement. This is the case, for example, if you set the zero point at the corner of the workpiece by means of a work offset.

### Swivel



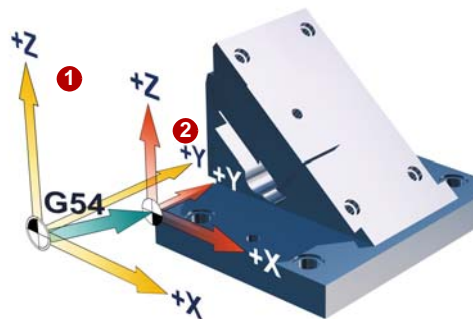
The tool is aligned with the machining surface by moving the rotary axes. This example involves rotation of rotary axis B **1** and the tool is positioned in relation to the XY plane **2**. Machining then takes place in this plane.

**TRAORI**

The tool is aligned with the machining surface dynamically during the milling process by means of linear and rotary axis interpolation. The tool length is taken into account and the kinematic compensating movements are initiated by the TRAORI function when the rotary axes are rotated.

### 3.3 Transforming coordinate systems - Frames

#### Coordinate systems



Machine Coordinate System **1** with reference point and work offset (G54, G55, etc.) are familiar terms.

Using frames, the coordinate systems can be shifted, rotated, mirrored and scaled so that they are aligned with the workpiece surface. This allows the programming overhead to be reduced to a minimum.

With frames, starting from the current workpiece coordinate system **2**, the position of a target coordinate system is defined by specifying coordinates and angles.

#### Possible frames include

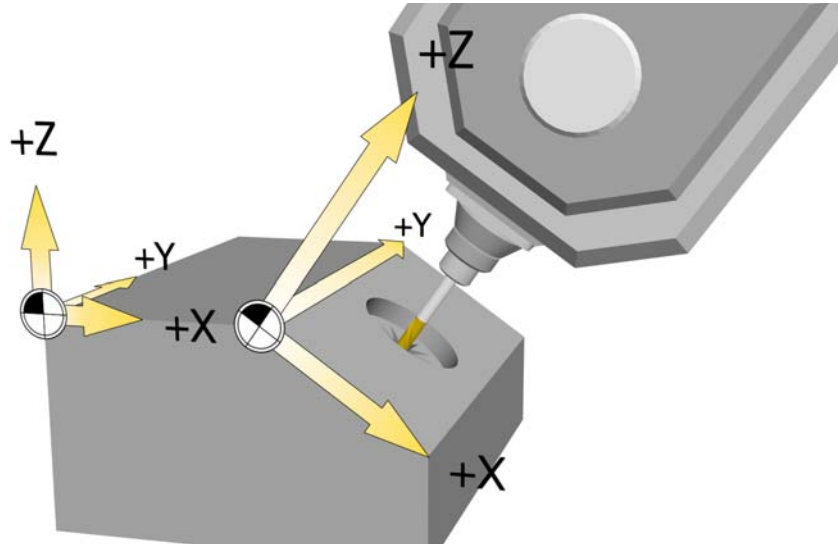
- Basic frame (basic offset, G500)
- Settable frames (G54, G55, etc.)
- Programmable frames (TRANS, ROT, etc.)

With a 5-axis machine, it is possible to machine surfaces that can be shifted and rotated in space as required. The workpiece coordinate system merely has to be shifted using frames and then rotated into an inclined plane.

This is precisely why we need **FRAMES**. All subsequent traversing commands now relate to the new workpiece coordinate system shifted using frames.

### 3.4 Swivel - CYCLE800


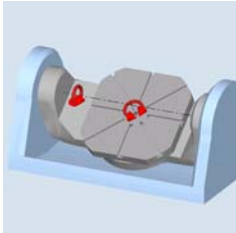
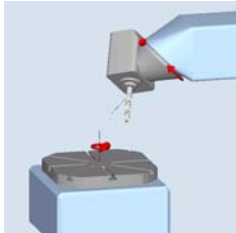
#### Function



You can use swivel heads or swivel tables to set up and machine inclined planes. Swiveling is possible in both JOG and AUTOMATIC modes. Swivel operation parameter assignment and programming are facilitated by the clearly laid out graphics. You can either program all the swivel axes directly on the machine (A, B, C) or you can simply specify the rotations about the geometry axes (X, Y, Z) of the workpiece coordinate system as described in the relevant workpiece drawing. The rotation of the workpiece coordinate system in the program is then automatically converted to a rotation of the relevant swivel axis of the machine during machining.

The swivel axes are always rotated in such a way that the machining plane is perpendicular to the tool axis for machining. The machining plane then remains fixed during machining. When the axes are swiveled, the active zero points and tool offsets are automatically converted for the swiveled state, resulting in a new coordinate system.

#### Machine kinematics

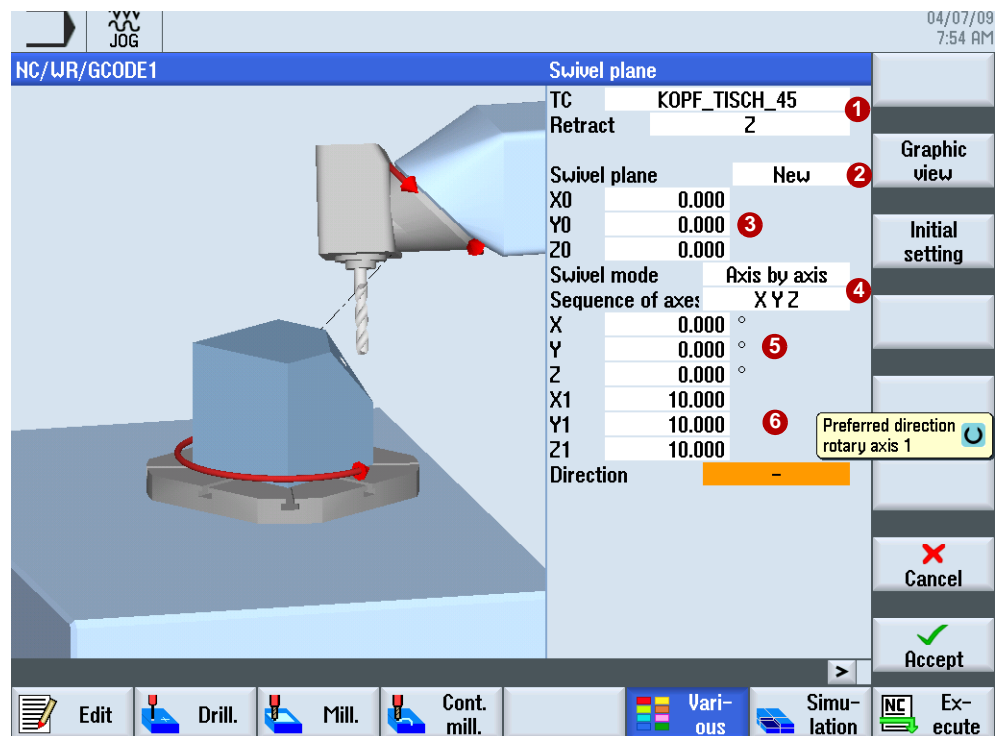
Swivel head (type T)	Swivel table (type P)	Swivel head + swivel table (type M)
Swiveling tool carrier	Swiveling workpiece holder	Mixed kinematics
		

**Procedure for programming swivel motion and subsequent machining:**

- ▶ Swivel the coordinate system into the plane to be machined.
- ▶ Program the machining process as usual in the X/Y plane.
- ▶ Swivel the coordinate system back to its original position.

**Basic procedure for using the swivel cycle**

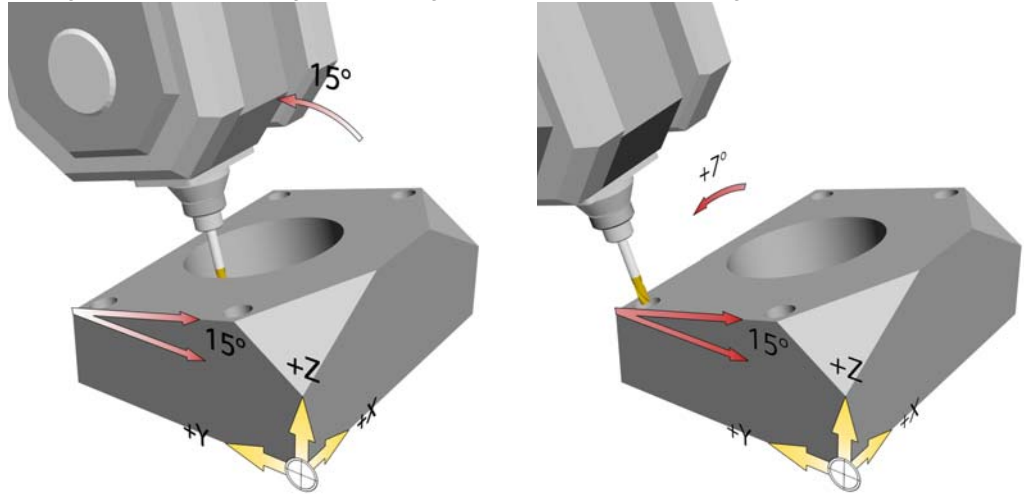
- ▶ Call the **Swivel** function in the program.
- ▶ Select the name of the swivel data record **1**.
- ▶ Select "yes" for swivel if you wish to perform a swivel movement. Select "new" as swivel movement if you wish to perform a new swivel movement, or "additive" if you wish to base the movement on a previous swivel movement **2**.
- ▶ Specify the reference point before rotation (X0, Y0, Z0) **3**.
- ▶ Select the "axis-by-axis" swivel mode directly or via the projection angle **4**.
- ▶ Enter the angle through which the axis should swivel. In the axis-by-axis mode, you can enter the angle for each axis **5**.
- ▶ Shift the zero point on the swiveled plane **6**.



**Example program for swiveling in programGUIDE**

Standard milling and drilling cycles are applied to swiveled machining surfaces in the following example.

- ▶ Face milling of the workpiece.
- ▶ Swiveling the machining plane by X=-15 degrees and milling a circular pocket.
- ▶ Swiveling by Y=-7 or +7 degrees, face grooving with milling cutter for the drill holes and creating two drill holes at angles of +7 degrees and two holes at -7 degrees.



```

N100 ; Swiveling the plane to the basic position
N110 CYCLE800(4,"TABLE",200000,57,0,0,0,0,0,0,0,0,1,,1)
N120 ; Raw part definition for simulation
N130 G54)
N130 WORKPIECE(,,,"BOX",112,0,51,-80,-2.5,-2.5,102.5,102.5)
N140 T10 D1; T="CUTTER_D32"
N150 M06
N160 S5000 M03
N170 G0 G54 X0 Y0
N180 TRANS Z50 ;Work offset in Z workpiece upper edge
N190 ;Face milling of workpiece in home position
N200 CYCLE61(10,1,5,0,0,0,100,100,1,20,0,2000,32,0,1,0)
N210 ;Swiveling into the plane_1 X=-15 DEGREES
N220 CYCLE800(4,"TABLE",200000,57,0,0,50,-15,0,0,0,0,1,,1)

```

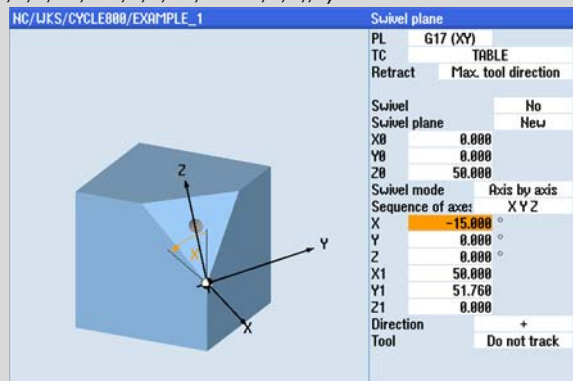
NC/UKS/CYCLE800/EXAMPLE_1		Swivel plane	
PL	G17 (XY)		
TC	TABLE		
Retract	Max. tool direction		
Swivel	Yes		
Swivel plane	New		
X0	0.000		
Y0	0.000		
Z0	50.000		
Swivel mode	Axis by axis		
Sequence of axes	X Y Z		
X	-15.000 °		
Y	0.000 °		
Z	0.000 °		
X1	0.000		
Y1	0.000		
Z1	0.000		
Direction	+		
Tool	Do not track		



```

N230 ;Face milling of workpiece in Plane_1
N240 CYCLE61(35,25.8,5,0,0,100,103.6,5,20,0.2,2000,31,0,1,0)
N250 T11 D1; T="CUTTER_D16"
N260 M06
N270 S8000 M03
N280 G54 X50 Y51.76 M08; Pre-position on center of pocket
N290 ; Circular pocket roughing and finishing Plane_1
N300 POCKET4(10,0,2,-
15,40,50,51.76,5,0.1,0.1,2000,2000,0,21,80,0,,10,2.5,0,,10100,111,10)
N310 POCKET4(10,0,2,-
15,40,50,51.76,15,0.1,0.1,1000,1000,0,22,80,0,,5,2.5,0,,10100,111,10)
N320 T12 D1; T="CUTTER_D10"
N330 M06
N340 S6000 M03 F500
N350 G54 X0 Y0 M08
N360 ; Calculate swiveling Plane_1 with new center point X1, Y1 X=-15 degrees
N370 CYCLE800(4,"TABLE",220000,57,0,0,50,-15,0,0,50,51.76,0,0,,1)

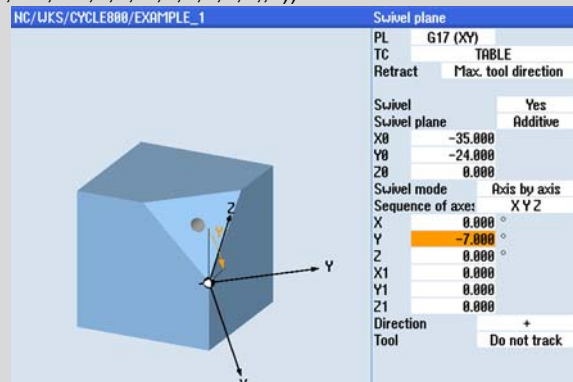
```



```

N380 ; Swiveling Plane_1 additive Y=-7 degrees
N390 CYCLE800(4,"TABLE",200001,57,-35,-24,0,0,-7,0,0,0,0,1,,1)

```

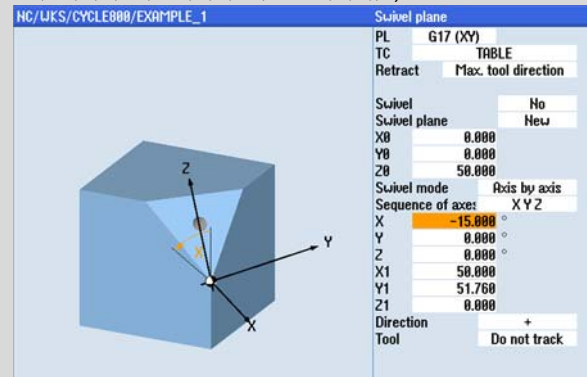


```

N400 ; Area -7 degrees with milling cutter face grooving so that the drill later inserts vertically
N410 MCALL CYCLE82(10,0,5,-3,,1,0,1,12)
N420 G0 X0 Y0 M8
N430 X0 Y60
N440 MCALL
N450 ; Calculate swiveling Plane_1 with new center point X1, Y1 X=-15 degrees

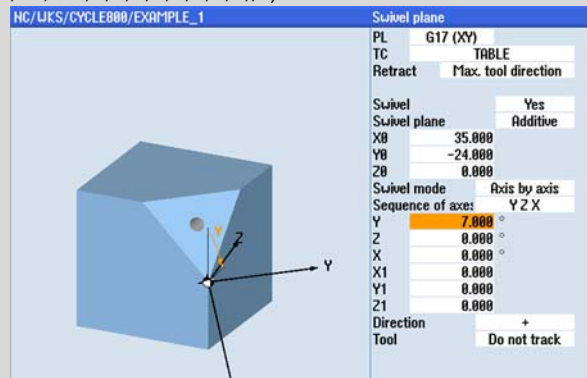
```

N460 N141 CYCLE800(4,"TABLE",220000,57,0,0,50,-15,0,0,50,51.76,0,0,,1)



N465 ; Swiveling Plane\_1 additive Y=+7 degrees

N470 CYCLE800(4,"TABLE",200001,30,35,-24,0,7,0,0,0,0,1,,1)



N480 ; Area +7 degrees with milling cutter face grooving so that the drill later inserts vertically

N490 MCALL CYCLE82(10,0,5,-3,,1,0,1,12)

N500 G0 X0 Y0 M8

N510 X0 Y60

N520 MCALL

N530 T13 D1; T="DRILL\_D8.5"

N540 M6

N550 S4000 M3 F500 D1

N560 G54 G0 X0 Y0 M8

N570 ; Deep-hole drilling D8.5 Y=+7 degrees

N580 MCALL CYCLE83(10,0,2,-20,,5,,054,0,100,0,0,4,1,0,0,0,1,11121112)

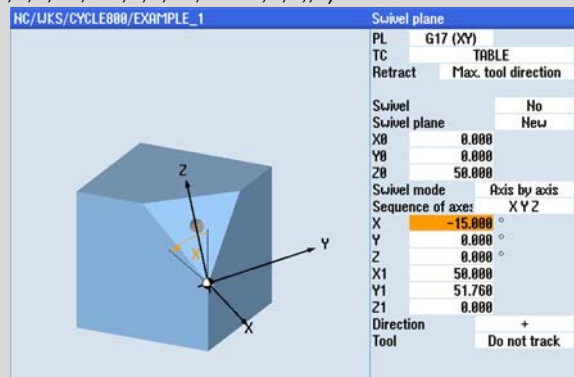
N590 G0 X0 Y0

N600 X0 Y60

N610 MCALL

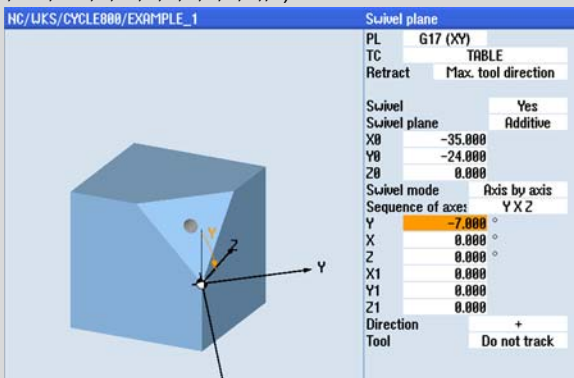
N615 ; Calculate swiveling Plane\_1 with new center point X1, Y1 X=-15 degrees

N620 CYCLE800(4,"TABLE",220000,57,0,0,50,-15,0,0,50,51.76,0,0,,1)



N625 ; Swiveling Plane\_1 additive Y=-7 degrees

N630 CYCLE800(4,"TABLE",200001,54,-35,-24,0,-7,0,0,0,0,1,,1)



N640 ; Deep-hole drilling D8.5 with -7 degrees

N650 MCALL CYCLE83(10,0,2,-20,-5,,054,0,100,0,0,4,1,0,0,0,1,11121112)

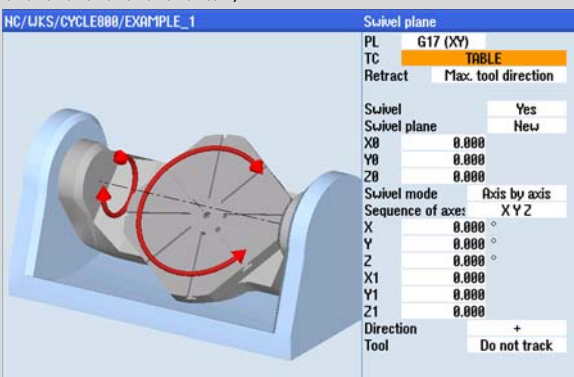
N660 G0 X0 Y0

N670 X0 Y60

N680 MCALL

N690 ; Swiveling the plane to the basic position

N700 CYCLE800(2,"TABLE",200000,57,0,0,0,0,0,0,0,0,0,1,,1)



N710 ; Deselection CYCLE800

N720 CYCLE800(0,"0",110000,57,,,,,0,0,0,,,,,0,0)

N730 M30; End of program

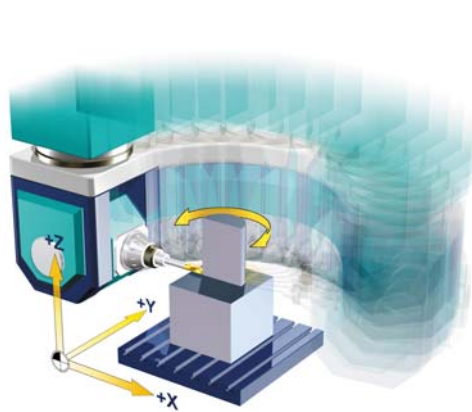
## 3.5 TRAORI 5-axis transformation

### 3.5.1 5-axis kinematic transformation

If you were to compare different kinematics with one another, this would very quickly reveal that different machine movements are required for the purpose of machining the same surface and that different NC programs therefore also need to be created. In this example, a lateral cylinder surface is to be machined

#### Effect of the kinematics on the machine movement

**Motion sequence for head/head kinematics**      **Motion sequence for table/table**



For a rotation, a semi-circle must be defined in X/Y and the tool rotated about Z at the same time so that the tool remains perpendicular to the surface at all times.



To achieve a rotation, the table swivels 90° about the A axis. In each case, the C axis rotates from +90° to -90° and the tool moves in the Y axis.

#### Effect of the tool length on the machine movement

##### *Different tool length*



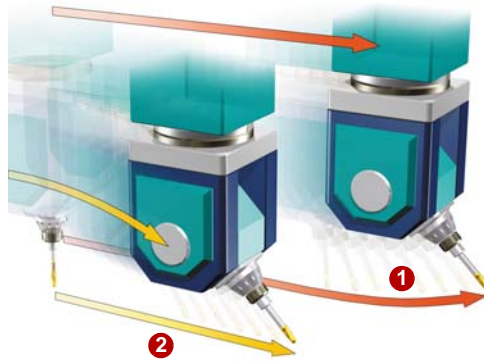
As you can see from the example, a longer tool will result in larger compensating movements for the kinematics.

If the program has been created using a CAM system, it will need to be recalculated whenever there is a change in the tool length.

Consequently, the control system needs to know that a calculated NC program is compatible with any tool length. This active tool length compensation is integrated into the SINUMERIK system and does not need to be given any consideration during programming.

### Effect of tool orientation changes

*Change in  
tool orientation*



If the tool orientation is changed simultaneously during the traversing motion (e.g. the setting angle), the tool tip will be defined by a complex curve motion rather than a linear one ( **1** ).

However, in order to still be able to mill in a straight line, the kinematics must compensate this curve so that the tool tip performs the desired motion ( **2** ).

In the example with the yellow traversing motions ( **2** ), TRAORI compensation is active.

In order for all these requirements to be taken into consideration, a transformation is needed that will transform the kinematics-independent programs for the control and takes into account both the tool offsets and orientation - TRAORI from SINUMERIK.

### From workpiece program to machine movement

Normally, NC programs are created in relation to the workpiece, i.e. all the tool positions relate to the workpiece coordinate system (WCS). In order for an NC program to be executed on the machine, the positions must be transformed into axis movements, i.e. converted into the machine coordinate system (MCS). The SINUMERIK is equipped with the TRAORI function to enable this kind of transformation.

### What does the TRAORI function do?

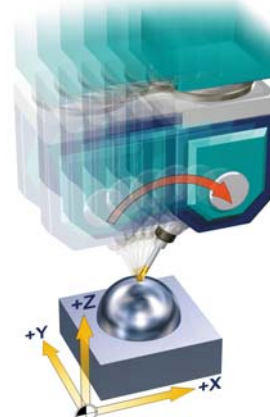
- If there is a change in tool orientation with stationary tool tip (traverse rotary axes only), the necessary compensating movements are calculated in X, Y, and Z
- Consideration of the tool lengths and referencing the feedrate to the tool tip

#### Without TRAORI



A change in orientation affecting the B axis is programmed in the NC program without a tool tip traversing motion. The control simply rotates the axis; the tool tip does **not** remain stationary.

#### With TRAORI



The control recognizes that it is merely a change in orientation that has been programmed; it ensures that the tool tip remains **stationary** and swivels the B axis.

### 3.5.2 TRAORI programming

There are numerous advantages to TRAORI programming. The program is independent of the tool length and machine kinematics, the feedrate relates to the tool tip and movements for compensating the movements of the rotary axes are performed automatically.

To obtain optimum cutting conditions when machining surfaces with a three-dimensional curve, it must be possible to vary the setting angle of the tool. This calls for at least one or two rotary axes in addition to the three linear axes X, Y, and Z. The NC blocks are expanded by means of the orientation information, e.g. A3, B3, C3 or A, B, and C.

When the transformation is enabled, the positional data (X, Y, Z) always relates to the tip of the tool, TCP. Changing the position of the rotary axes involved in the transformation causes such compensating movements of the remaining machine axes so that the position of the tool tip remains unchanged.

#### Programming

TRAORI(n)

; Transformation activated

TRAFOOF

; Transformation deactivated

#### Explanation of the commands

TRAORI	Activates the first configured orientation transformation.
TRAORI(n)	Activates the orientation transformation configured with n.
n	The number of the transformation (n = 1 or 2), TRAORI(1) corresponds to TRAORI.
TRAFOOF	Deactivate transformation

#### NOTE

Depending on the configuration (depending on the machine manufacturer), TRAORI can reset the active work offset (e.g. G54) and the tool edge compensation (D1). Therefore it is recommended that the work offset and the tool edge compensation be activated again after TRAORI is called up.

### 3.5.3 Tool orientation

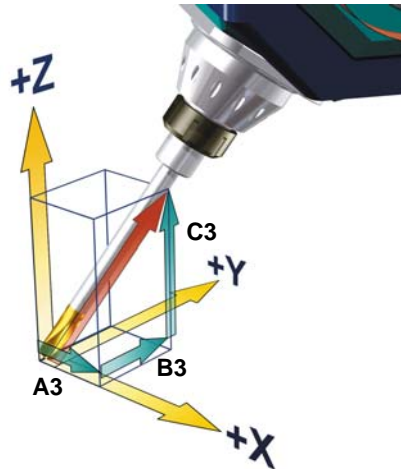
For the purpose of 5-axis simultaneous machining, the orientation of the tool needs to be defined in addition to the position setpoint of the machining point. There are a variety of methods that are commonly used to define the tool orientation. Generally speaking, 5-axis programs are created with the CAM system and the post processor is responsible for defining the type of orientation process used. The most commonly used interpolations are briefly described here.

#### Direction vector (A3= B3= C3=)

#### Explanation of the commands

**G1 X Y Z A3= B3= C3=** Programming of direction vector (recommended).

#### Direction vector programming



The components of the direction vector are programmed with A3, B3, and C3. The vector points towards the tool adapter; the length of the vector is of no significance. Vector components that have not been programmed are set equal to zero.

```
N020 TRAORI
N035 G54
N040 G1 X0 Y0 Z0 A3=1 B3=1 C3=1 F10000
...
```

The example shows the tool tip in the position (0,0,0), and the tool shank is the diagonal of a cube (35.26° in relation to X-Y plane).

#### NOTE

The use of the direction vector is recommended. The accuracy level selected should be as high as possible. As far as 5-axis programs are concerned, practical experience has shown that good results can be achieved by using 5 decimal places for linear axes and 6 decimal places for the direction vector.

#### NOTE

If you program C3=1, the tool will be aligned along the Z axis. This might prove useful, for example, if you need to remove a tool in the Z direction or retract it from a hole.

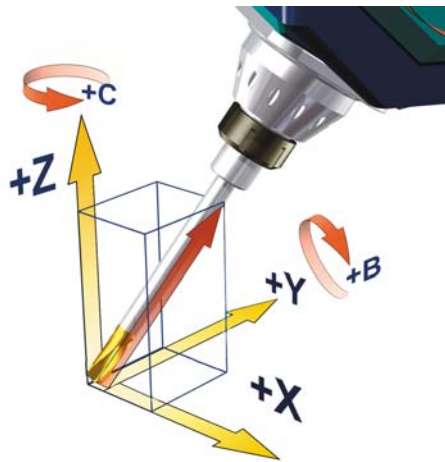


## Rotary axis positions (A= B= C=)

**G1 X Y Z A B C**

For programming the movements of rotary axes A, B, or C directly. The rotary axes are moved in synchronism with the tool path.

*Rotary axis  
programming*



The same position can be achieved as with tool orientation by specifying it on the basis of the rotary axis positions.

The position in the above example would be expressed as follows:

```
N020 TRAORI
N035 G54
N040 G1 X0 Y0 Z0 B=54.73561 C=45 F10000
...
```

The example shows the tool tip in the position (0,0,0), and the tool shank is the diagonal of a cube (35.26° in relation to X-Y plane).

**NOTE**

As regards the accuracy of the rotary axis positions, the same resolution can be used as for the linear axes. It is not necessary to increase the number of decimal places.

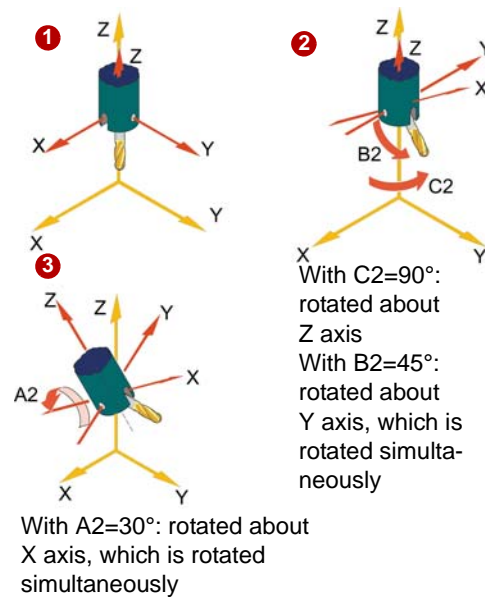
## ORIEULER/ORIRPY (A2 = B2= C2=)

ORIEULER  
ORIRPY

Orientation programming on the basis of Euler angles (default)  
Orientation programming on the basis of RPY angles.

## G1 X Y Z A2= B2= C2=

Programming on the basis of Euler or RPY (Roll Pitch Yaw) angles, or G codes. Interpretation is defined by means of machine data. Programming in Euler or RPY angles using A2, B2, C2, or programming of the direction vector. The direction vector points from the tool tip toward the tool adapter.

Programming  
in RPY angles

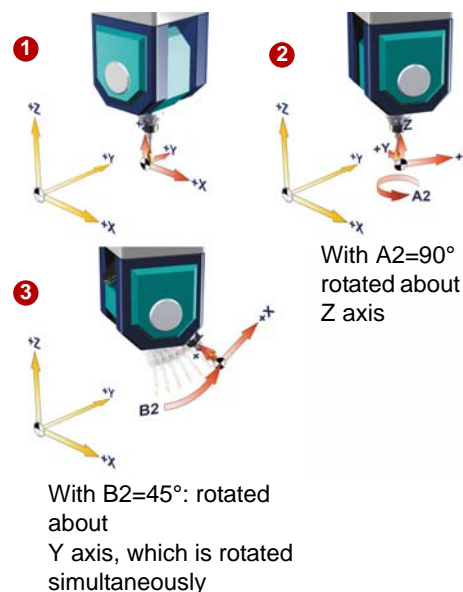
The values programmed with A2, B2, and C2 during orientation programming are interpreted as RPY angles (in degrees).

**Starting from the home ① position:**

The orientation vector is obtained by first rotating a vector in the Z direction about the Z axis with C2 ②, then rotating it about the new Y axis with B2, ③ and finally rotating it about the new X axis with A2 (Z, Y', X''). In contrast to Euler angle programming, all three values here have an effect on the orientation vector.

**Example:**

**N020 TRAORI**  
**N030 G54**  
**N040 G0 X0 Y0 Z0**  
**N050 C2=0 B2=0 A2=0 F10000**  
**N060 C2=90 B2=45 A2=30**  
**N070 ...**

Programming  
Euler angles

The values programmed with A2, B2, and C2 during orientation programming are interpreted as Euler angles (in degrees).

**Starting from the home ① position:**

The orientation vector is obtained by first rotating a vector in the Z direction about the Z axis with A2 ②, then rotating it about the new X axis with B2, ③ and finally rotating it about the new Z axis with C2 (Z, X', Z'').

**Example:**

**N020 TRAORI**  
**N030 G54**  
**N040 G0 X0 Y0 Z0**  
**N050 G1 A2=0 B2=0 F1000**  
**N060 G1 A2=90 B2=45**  
**N070 ...**

In this case, the value of C2 (rotation about the Z axis) is meaningless and does not have to be programmed.

**Surface normal vector (A4= B4= C4=) (A5= B5= C5=)****Explanation of the commands****G1 X Y Z A4= B4= C4=**

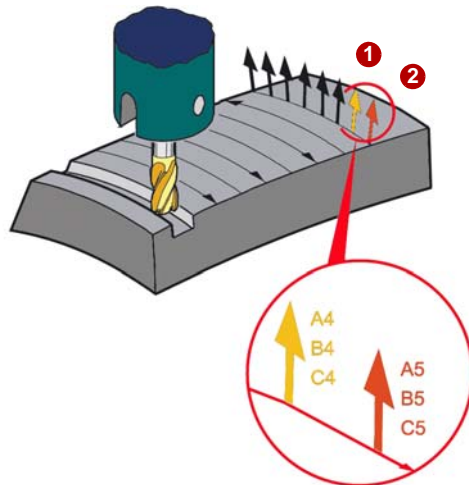
Programming the surface normal vector at start of block.

This information is used by CUT3DF, for example, for the purpose of 5-axis machining.

When used in conjunction with LEAD and TILT, this provides a further option for tool orientation programming. In this context, the LEAD and TILT angles relate to normal vectors A4 B4 C4. With ORIPATH, the orientation vectors are programmed relative to the normal vectors with LEAD and TILT.

**G1 X Y Z A5= B5= C5=**

Programming the surface normal vector at end of block.

**Surface normal vector**

The surface normal vector is perpendicular to the machining surface. It defines the path curvature. It is necessary for tool orientation with ORIPATH (LEAD, TILT) as well as for face radius correction with CUT3DF.

If only the start vector is programmed in a block (A4, B4, C4) ①, this means that the programmed surface normal vector will remain constant throughout the entire block.

If only the end vector is programmed (A5, B5, C5) ②, then large circle interpolation is performed between the end value of the previous block and the programmed end value.

If both start and end vectors are programmed, interpolation according to the large circle principle is also performed between the two directions.

## LEAD/TILT

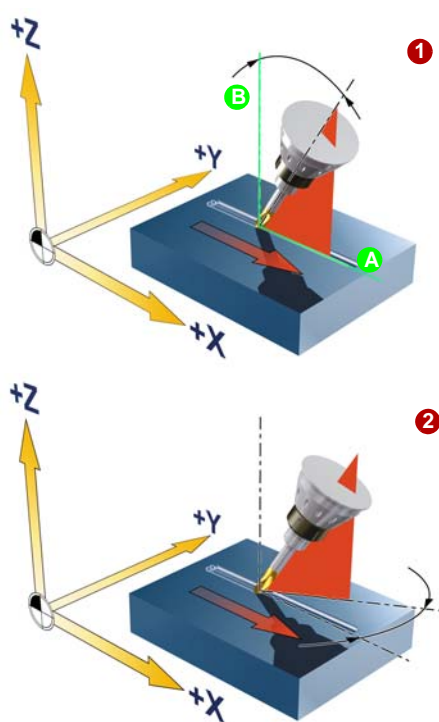
## Explanation of the commands

**LEAD****Lead angle** for programming tool orientation.

Angle relative to the surface normal vector in the plane put up by the path tangent and the surface normal vector.

**TILT****Tilt angle** for programming tool orientation.

The TILT angle defines the rotation of the lead angle around the surface normal vector

**LEAD and TILT**

Programming the tool orientation with LEAD and TILT in conjunction with ORIPATH.

The resultant tool orientation is determined from:

- Path tangent **A**
- Surface normal vector **B**
- Lead angle LEAD **1**
- Tilt angle TILT at end of block **2**

LEAD defines the angle between the surface normal and the new tool orientation, in the direction of the path tangent. If the tool is also rotated around the surface normal from this position, then this corresponds to the TILT angle.

LEAD and TILT are also programmed if the tool is to adopt a fixed setting angle in relation to the machining direction, e.g. so that machining is not performed at the cutter center at cutting rate = 0.

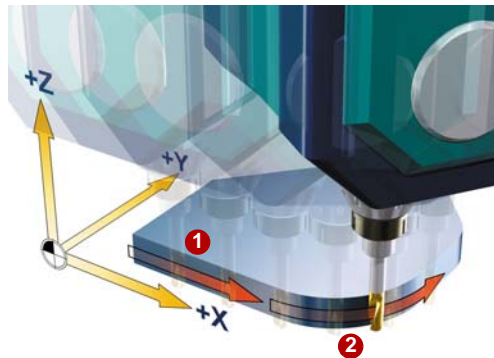
```

N10 TRAORI
N15 G54
N20 ORIWKS
N30 ORIPATH
N40 CUT3DF
N50 START: ROT X=R20
N60 G0 X=260 Y0 A3=1 B3=0 C3=0
N70 G1 Z0 LEAD=5 TILT=10
N80 G41 X240.000 Y0.000 A5=1 B5=0.000
C5=0.000
  
```

### 3.5.4 Orientation interpolation and orientation reference

A 5-axis machine can apply any orientation to position the tool in relation to the workpiece. To get from one orientation to another, intermediate positions must be interpolated, as these are not specified in the NC program. These intermediate positions define the path from the start to the end orientation.

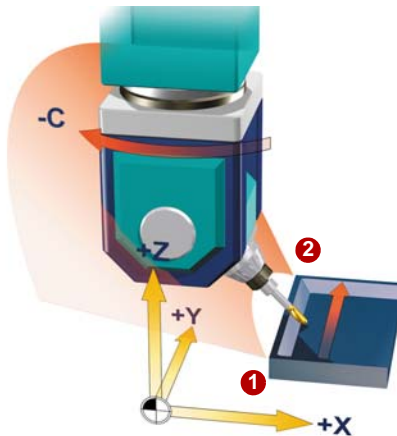
#### 2D orientation



With 2D applications, the usual interpolation types are used to get from one position to another:

- Straight line G1 ①
- Circle G2, G3 ②
- Polynomial, B spline (w/o Fig.)

#### 3D orientation



Various types of interpolation are used in 3D applications. In this example, which involves milling a pocket wall with an incline of 45°, the tool moves from position ① to ②. The A and C axes rotate in harmony during the movement so that the tool can be oriented along the edges of the pocket.

This kind of interpolation is known as large circle interpolation or vector interpolation.

The most common types of interpolation are explored below.

### Orientation reference to the coordinate system (ORIMKS, ORIWKS)

The reference for the rotary axis interpolation is defined using the G code commands ORIMKS/ORIWKS.

#### **ORIMKS** Tool orientation in the machine coordinate system.

With **ORIMKS**, the programmed orientation relates to the coordinate system defined by the machine axes. The rotation of the frame is not taken into consideration here.

The actual movements of the machine axes are programmed, e.g. to prevent collisions with equipment or for reasons relating to the machine simulation on the CAM. The movement of the tool is dependent on the machine kinematics.

The interpolation during orientation changes must be ORIAXES in this case, defined via machine data. The actual programmed axes define the movement sequence of the machine and thus depend on the machine kinematics.

#### **ORIWKS** Tool orientation in the workpiece coordinate system.

With **ORIWKS**, the programmed orientation relates to the workpiece coordinate system, which may be rotated in relation to the machine coordinate system using a frame.

This is used when programming in the workpiece coordinate system with:

- Euler or RPY angle or
- orientation vector

Here, the relative position and orientation of the tool tip is programmed relative to the workpiece. The movement of the tool is not dependent on the machine kinematics. Machine data is responsible for defining how orientation changes should be interpolated (ORIVECT or ORIAXES). Which movements the machine then actually executes depend on the machine kinematics.

In the case of a 5-axis program, if it is not immediately obvious on which machine it is to run, ORIWKS must always be selected. Which movements the machine actually executes depend on the machine kinematics.

#### Orientation reference

##### **ORIMKS**

The reference system for the orientation vector is the machine coordinate system.

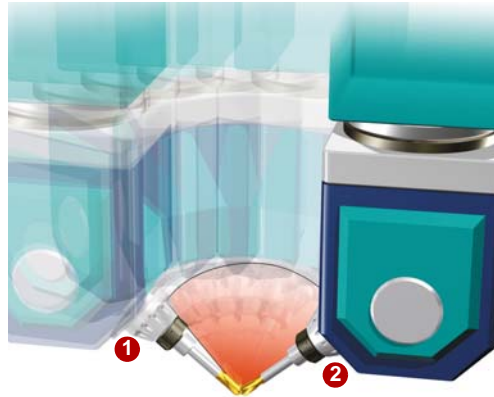
##### **ORIWKS (recommended)**

The reference system for the orientation vector is the workpiece coordinate system. Machine data is used to determine precisely what happens.

## Orientation interpolation of the axes

### Linear interpolation (ORIAXES)

#### Linear interpolation (ORIAXES)



With linear interpolation between a ① start and an ② end orientation, the necessary rotary axis movements are divided into equidistant sections. This means that, for example, no level wall surfaces will result during the circumferential milling of sloping walls. CAM systems attempt to compensate this effect through the use of sufficiently small interpolation steps. For best results, a different type of interpolation, e.g. vector interpolation, should be used for such applications. ORIAXES is recommended when programming on the CAM system for the machining of free-form surfaces in tool and mold-making

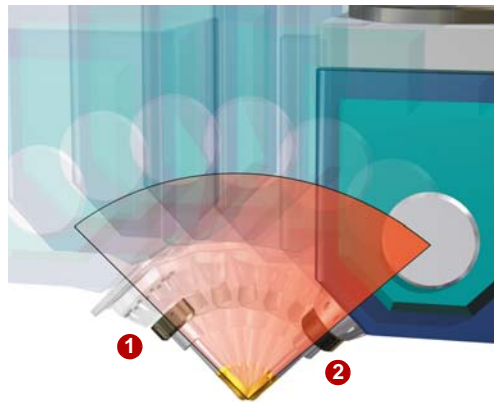
#### Axis/linear interpolation

##### ORIAXES (recommended)

Linear interpolation of the machine axes or interpolation of the rotary axes using polynomials (with active POLY)

### Vector interpolation (ORIVECT/ORIPLANE)

#### Vector interpolation Large circle interpolation (ORIVECT/ORIPLANE)



In the case of vector interpolation between a start and an end orientation, the path is interpolated so that the orientation vector runs in a plane created by the start and end vectors.

The angle between the start and end vectors is divided into equidistant steps at a constant velocity. This kind of orientation interpolation can be used, for example, to enable precise machining of sloping, flat walls in one block.

#### Applications:

- Structural components within the aviation industry
- Face milling of mold making applications

#### Vector interpolation

##### ORIVECT

Interpolation of the orientation vector in a plane (large circle interpolation)

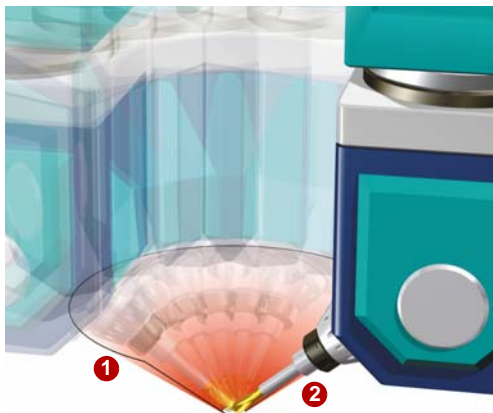
##### ORIPLANE

Interpolation in a plane (large circle interpolation), identical to ORIVECT



## Cone surface interpolation (ORICONxx)

**Cone surface  
interpolation  
(ORICONCW)**

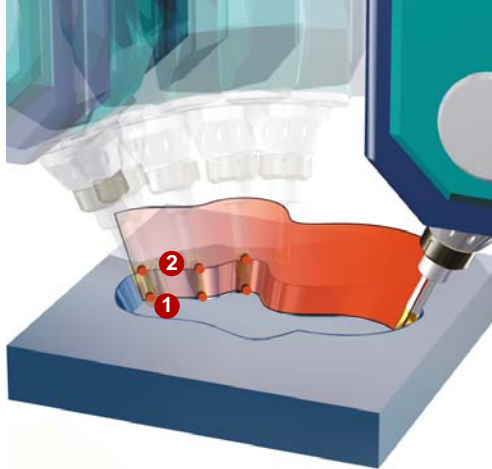


With cone surface interpolation, during reorientation the tool moves on a programmable peripheral surface of a cone located anywhere in space.

Vector interpolation	
<b>ORICONCW</b>	<p>Interpolation on the peripheral surface of a taper in the clockwise direction</p> <p>Programming:            Circle end position with radius: G2 X.. Y.. Z.. CR=            End orientation vector: A3= B3= C3= or A2= B2= C2=            Vector of the cone's axis of rotation: A6= B6= C6=            Opening angle of the cone (PSI), value 0 -180 degrees:            GROOVE=</p>
<b>ORICONCCW</b>	<p>Interpolation on a peripheral surface of a cone in the counterclockwise direction</p> <p>Programming:            Circle end position with radius: G3 X.. Y.. Z.. CR=            End orientation vector: A3= B3= C3= or A2= B2= C2=            Vector of the cone's axis of rotation: A6= B6= C6=            Opening angle of the cone (PSI), value 0 -180 degrees:            GROOVE=</p>
<b>ORICONIO</b>	<p>Intermediate orientation via A7=... B7=..., C7=...</p> <p>Programming:            Circle end position: CIP X.. Y.. Z..            Circle intermediate point: I1=.. J2=.. K1=..            Intermediate orientation vector: A7=.. B7=.. C7=..            End orientation vector: A3= B3= C3= or A2= B2= C2=</p>
<b>ORICONTO</b>	<p>Interpolation on a peripheral surface of a cone with tangential transition.</p> <p>Programming:            Circle end position: CT X.. Y.. Z..            End orientation vector: A3= B3= C3= or A2= B2= C2=</p>

### Spline interpolation (double spline ORICURVE)

#### Spline interpolation Curve interpolation (ORICURVE)



With spline interpolation, the motion of the orientation vector is defined by the tool tip's path **1** and the path of a second point on the tool **2**.

If, for example, you wanted to use circumferential milling to create an inclined surface, you would define the surface on which the milling cutter was to move by means of the two spline curves at the top and bottom ends of the tool (**1, 2**).

The advantage of this is that it enables you to define a wide variety of surfaces for machining with a high degree of precision.

Spline interpolation is the best type of interpolation available, but it is also the most involved and calls for special syntax in the NC program that must be supported by the CAM system.

#### Spline/double spline interpolation

##### ORICURVE

Orientation interpolation with specification of the tool tip motion and that of a second point on the tool. The path of the second point is defined via  $XH=...$   $YH=...$   $ZH=...$ , in conjunction with BSPLINE as a control polygon with POLY as polynomial:

$PO[XH] = (xe, x2, x3, x4, x5)$

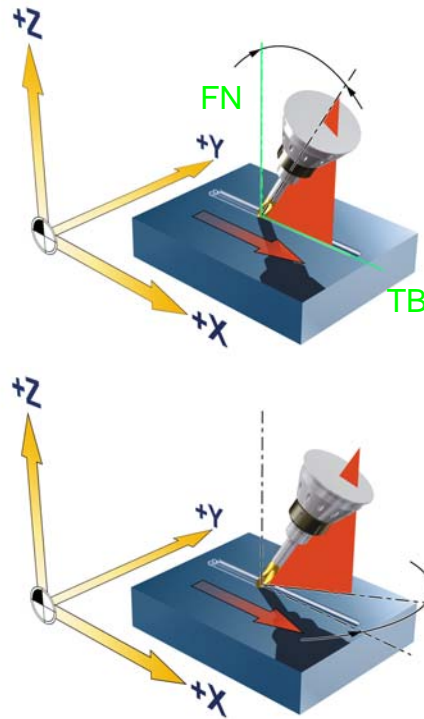
$PO[YH] = (ye, y2, y3, y4, y5)$

$PO[ZH] = (ze, z2, z3, z4, z5)$

If the BSPLINE or POLY additional information is omitted, straightforward linear interpolation will be performed accordingly between the start and the end orientation.

### Path-related interpolation (ORIPATH)

**Path-related  
interpolation**



With ORIPATH, the tool orientation is programmed relative to the path tangent (TB) with the commands LEAD and TILT, with a specified surface normal (FN). The advantage of this is that the controller can also compensate for tools that deviate from the standard tool by the use of a 3D tool radius correction with CUT3DF. One application for this would be, for example, an allowance for the face milling of free-form surfaces. If both start and end vectors are programmed, an area is created between both directions and interpolation according to the large circle principle is performed. This improves the tool guidance and leads to better surfaces during the finishing.

The orientation interpolation with ORIPATH is recommended when programming on the CAM system during the machining of free-form surfaces in tool and mold-making. The prerequisite for this is support of the issuing of surface normals of your CAM system.

#### Path-related interpolation

##### ORIPATH

Tool orientation in relation to the path.

This is used with the commands LEAD and TILT and the specification of the surface normals with A4, B4, C4 and A5, B5, C5.

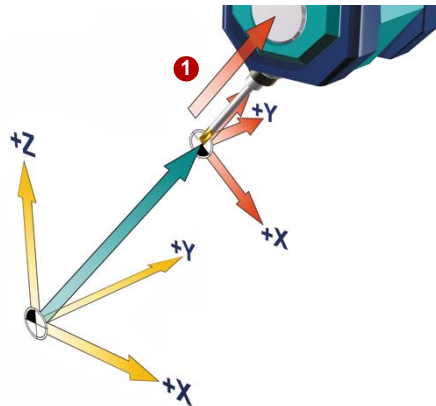
### 3.5.5 Example application involving TRAORI and frames

#### Example TOROT - Retraction from a slanted hole

When 5-axis transformation is active, TOROT generates a frame whose Z axis coincides with the current tool orientation. This function can be used with a 5-axis program, for example, to retract the tool after a tool breakage without collision, simply by retracting the Z axis. Following tool orientation with TOROT, all the geometry axis movements programmed will relate to the frame generated as a result of this function.

#### Programming TOROT in MDI

N110	TRAORI	; Activate TRAFO
N120	TOROT	; Calculate and select retraction frame
N130	G1 G91 Z50 F500	; Retraction by 50 mm in Z direction in a straight line
N140	M17	; End of subprogram



A frame containing the current tool orientation in the Z direction is generated ①. This means that in JOG mode, the tool can be retracted from the workpiece in the Z direction.

As an alternative to traversing incrementally in MDI mode, in JOG mode you can use the direction key to enable retraction in the tool direction.

#### Notice:

Retraction is only possible in JOG mode if the machine has been configured accordingly (Z axis serves as the geometry axis).

#### TOROT to machining plane

TOROT for G17

TOROTY for G18 -> tool axis Y

TOROTX for G19 -> tool axis X

#### NOTE

TOROT must be deselected prior to the next program start: TOROTOF.

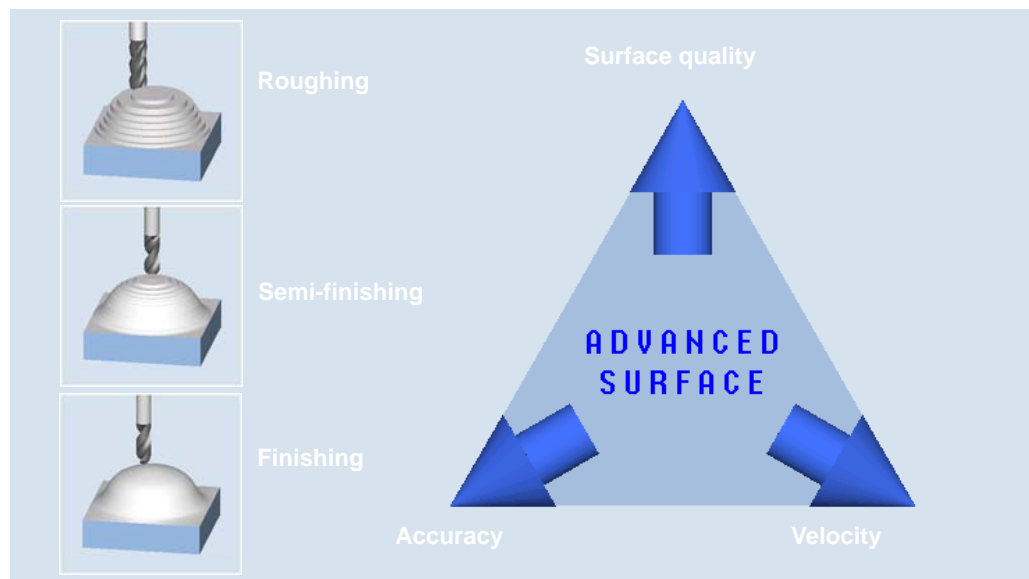
## 3.6 High Speed Settings - CYCLE832 Advanced Surface

### Application

You can influence the sequence of NC programs using SINUMERIK CYCLE832. It provides technological support for 3 and 5-axis machining in the high-speed cutting (HSC) range. In CYCLE832, the operator can select between the four different types of machining of the technology group Dynamic G group 59 and activate their dynamic parameters.

CYCLE832 can be set by the machine operator or, within the context of NC program generation, by the post processor or programmer. Dynamic values and NC commands can be adapted to be user-specific and they depend on the settings of the machine data (machine manufacturer).

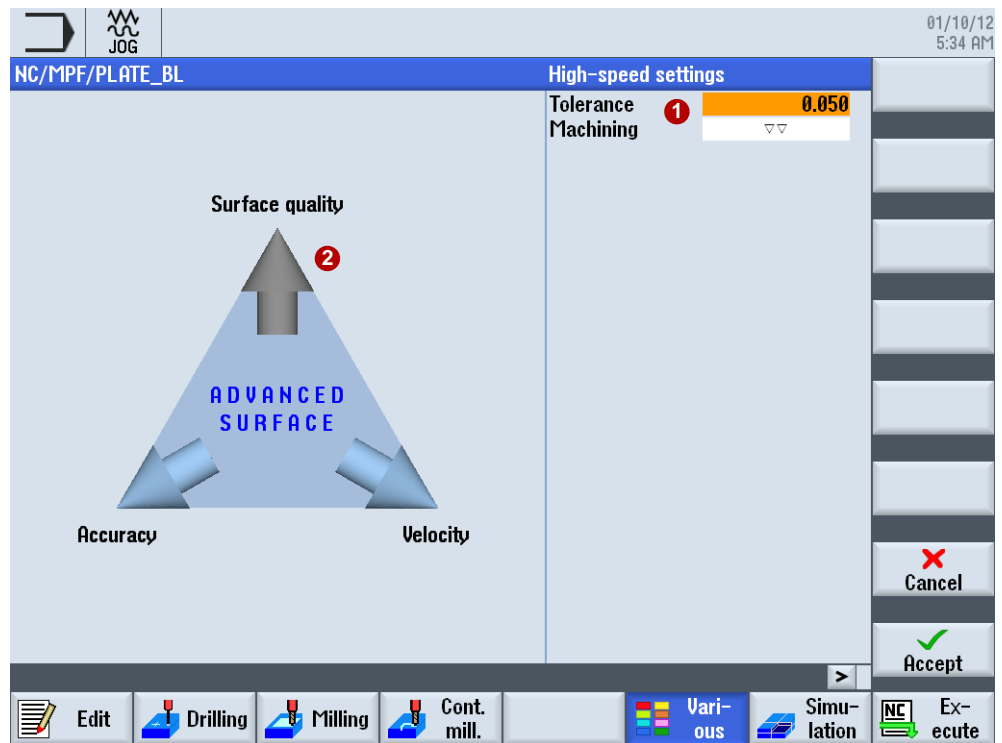
The manufacturer cycle CUST\_832 is available for individual adaptations. This is individually adapted according to the machine by the machine manufacturer. In CUST\_832, the NC commands for Advanced Surface are also set.



When executing CAM programs with very short NC blocks in the HSC range, the control needs to achieve high machining feedrates of >10 m/min. By applying different machining strategies, you can use CYCLE832 to fine-tune the program.

- When **roughing**, the emphasis is on speed due to the smoothing of the contour.
- When **finishing**, the emphasis is on surface quality and accuracy.

In both cases, specifying a tolerance ensures that the correct machining contour is achieved in order to obtain the desired surface quality and accuracy. Generally, a higher tolerance is selected for roughing than for finishing.

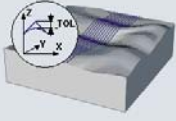


Depending on parameter selection, ① the blue arrows ② either point toward "Speed", "Surface quality", or in the direction "Precision".

### Parameters for the high-speed setting cycle

In the **Machining** field, all the user has to do is choose between finishing, semi-finishing and roughing and enter a value in the **Tolerance** field.

### CYCLE832 parameters

<b>Tolerance_tol.</b> 	<input checked="" type="checkbox"/> Chord tolerance (Chord tolerance must be imported from the CAM system 1:1)	Tolerance of the linear axes
<b>Machining</b>	<input checked="" type="checkbox"/> Finishing (default) <input type="checkbox"/> Semi-finishing <input type="checkbox"/> Roughing <input type="checkbox"/> Deselection	Choosing "Deselection" resets the values to the default values.

**Note** ☒ CYCLE832 is based on the use of G1 sets, also G0, G2 and G3, depending on the machine setting.

### Structure CYCLE832

Ideally, you should program CYCLE832 in the higher-level NC master program that then calls the geometry program. This means that you can apply the cycle to the complete geometry or - depending on the transparency of the CAM program - to individual program sections or free-form surfaces.

#### CYCLE832(tolerance, technology, version)

Programming the cycle:

- Tolerance
- Technology
  - 0 = Deselect
  - 1 = Finishing
  - 2 = Semifinishing
  - 3 = Roughing
- Version CYCLE832
  - 0 = up to SW 7.5
  - 1 = as of SW 2.6 (SINUMERIK Operate)

#### CYCLE832(0.05,2,1)

CYCLE832 for semi-finishing with the tolerance 0.05.

#### Programming example for CYCLE832

N10	T1 D1	; Activate TRAFO
N20	G54	; Select tool zero
N30	M3 S1200	; Clockwise spindle rotation and speed
N40	CYCLE832(0.05,3,1)	; <b>Tolerance value 0.05</b>
N50		; [3] = roughing, [1] = as of SW 2.6
N60	EXTCALL "CAM_ROUGH"	; Call subprogram CAM_ROUGH
N70	CYCLE832(0.005,1,1)	; <b>Tolerance value 0.005</b>
N80		; [1] = finishing, [1] = as of SW 2.6
N90	EXTCALL "CAM_FINISH"	; Call subprogram CAM_FINISH
N100	M30	

In the following chapters, you will find the relevant machine functions such as Compressor and Look Ahead, which are only explained briefly here, because they are automatically called up with optimal values by CYCLE832 or CUST\_832.

### Programmable smoothing tolerance CTOL and OTOL

The tolerance for linear and rotary axes for smoothing was previously set with CYCLE832. As of SW 2.7 this is implemented via the functions CTOL (contour tolerance) and OTOL (orientation tolerance). Further information on this can be found in the following chapter "Advanced Surface".

#### NOTE

Before the functions listed here can be used, the machine manufacturer must have optimized the CNC machine correctly.



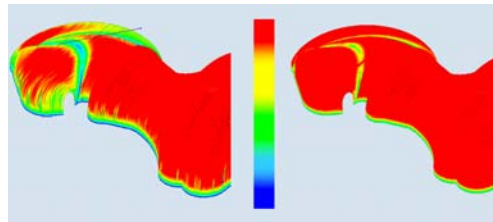
### 3.7 Advanced Surface - NC commands

SINUMERIK bundles a range of new functions which have been incorporated into the controller under the Advanced Surface concept. For you, the user, this new, intelligent motion control means an optimal workpiece surface while at the same time providing maximum machining velocity. Advanced Surface is automatically activated when you work with CYCLE832.

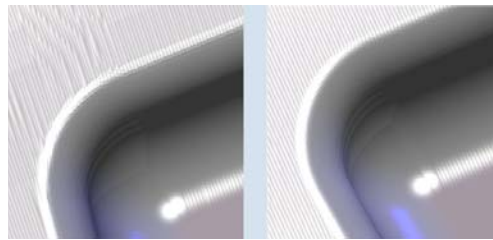
When the new motion control is used, an optimized "Look Ahead" function contributes to perfect surface quality through reproducible results in adjacent milling paths, accuracy, and increased velocity. The new, optimized compressor ensures exact contour accuracy and maximum machining velocities. Intelligent jerk limitation reduces wear in the machine's mechanics. It allows smooth acceleration and braking of the axes with full dynamics and extends the service life of the machine.

One important advance is the automatic harmonization of the velocity profiles on adjacent milling paths by means of CNC. It also works for the forward/backward line-by-line milling of contours and free-form surfaces and it leads directly to increased surface quality - or more precisely: perfect workpiece surfaces.

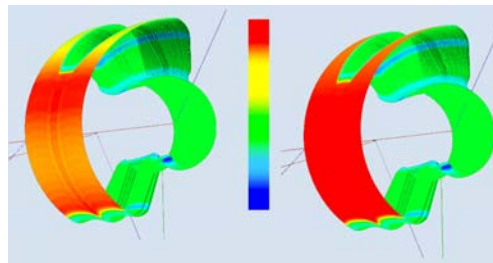
Without Advanced Surface	With Advanced Surface
-----------------------------	--------------------------



Increased machining velocity due to an improved velocity profile. The red areas show the maximum velocity.



Perfect surface quality thanks to reproducible results in adjacent milling paths. The surface is much more homogeneous.



The compressor does not only work via G1 sets. It also compresses rapid traverse movements G0 by means of smoothing. The velocity remains at a constant high level during the entire machining process (red areas).

### NC commands in connection with Advanced Surface

The following NC code commands are preset in CUST\_832.SPF and are activated when the technology groups are selected in CYCLE832 in connection with the option "Advanced Surface":

- DYNNORM, DYNROUGH, DYNSEMIFIN, DYNFINISH (G code group 59).
- COMPCAD makes it possible to combine part programs with short linear blocks (G1), with the associated tolerance, using polynomials.
- SOFT (G code group 21) activates the jerk-limited velocity control.
- G645 (G code group 10) switches in the continuous path mode (Look Ahead).
- FIFCTRL (G code group 4) switches in the automatic pre-processing memory control.
- FFWON (G code group 24) activates the parameterized feedforward control (speed or acceleration feedforward control).

### Important NC commands for 5-axis machining

In CUST\_832.SPF, the following NC code commands can be preset by the machine manufacturer.

- TRAORI connects the 5-axis transformation set in the transformer machine data and must be programmed alone in the block.
- UPATH (G code group 45) activates the path parameter, which was developed for 5-axis interpolation.
- ORIAxes (G code group 51) linearly interpolates the orientation axes in the block up to the end of block.
- ORIWKS (G code group 25) defines the workpiece coordinate system for orientation interpolation.
- ORISON (G code group 61) activates the orientation smoothing for 5-axis machining with active 5-axis transformation.

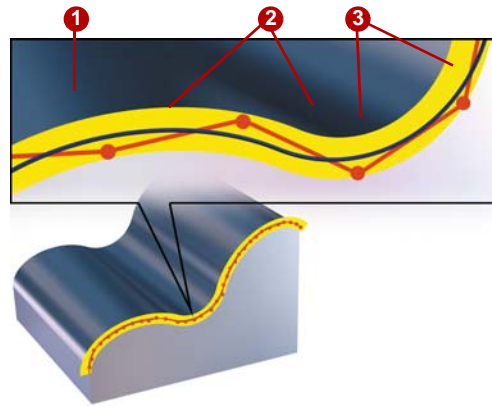
### 3.7.1 Compressor – COMPCAD

The compressor is called in CYCLE832. If it is to be programmed separately, then proceed as described below. The common objective of compressor functions is to optimize the surface quality and machining speed by achieving continuous block transitions and increasing the path length for each block. You can use machine data to set whether only G1 blocks or G2/G3 or G0 blocks should also be compressed.

#### Explanation of the commands

<b>COMPOF</b>	Compressor off
<b>COMPCAD (recommended)</b>	Compressor on - surface quality and speed are further optimized. COMPCAD smoothes the points along the characteristic before approximation (B spline) and offers, at a high path velocity, the highest degree of accuracy with transitions that have a constant acceleration rate.  Preferably used to mill <b>free-form surfaces (recommended)</b> .
<b>COMPCURV</b>	Compressor on.  Blocks are approached using a polynomial. Block transitions are jerk-free. Preferably used for <b>circumferential milling</b> .

#### Operating principle of the compressor



In accordance with the specified tolerance band, **1** the compressor takes a sequence of G1 commands, **2** combines them and compresses them into a spline **3**, which can be directly executed by the control. A new contour is created whose characteristic lies within the specified tolerance range.

The compressor generates smooth paths and paths with constant curvature. The constant curvature results in a steady velocity and acceleration characteristic, meaning that the machine can run at higher speeds, thereby increasing productivity.

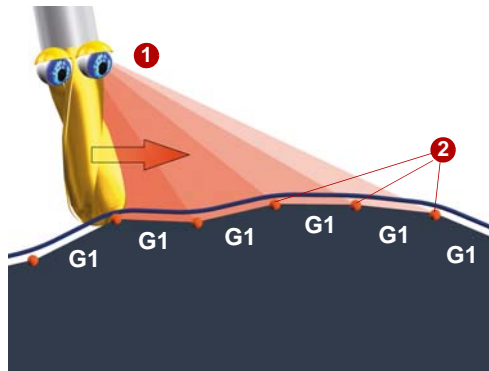
### 3.7.2 Continuous-path mode, Look Ahead – G64, G645

In continuous-path mode, the path velocity at the end of the block (for the block change) is not decelerated to a level which would permit the fulfillment of an exact stop criterion. The objective of this mode is to avoid rapid deceleration of the path axes at the block-change point so that the axis velocity remains as constant as possible when the program moves to the next block. To achieve this objective, the "Look Ahead" function is also activated when the continuous-path mode is selected.

#### Explanation of the commands

<b>G64</b>	Continuous-path mode – <b>Look Ahead</b> where the axis only brakes at corners
<b>G645 (recommended)</b>	Continuous-path mode with smoothing and tangential block transitions within the defined tolerances.  With G645, the smoothing movement is defined so that the acceleration of all axes involved remains smooth (no jumps) and the parameterized maximum deviations from the original contour are not exceeded. <b>In connection with Advanced Surface, it is recommended that you only work with G645.</b>

#### Using G64, G645



The objective of continuous-path mode is to increase the speed and harmonize the traversing behavior. This is implemented by two functions.

#### Look Ahead – anticipatory velocity control

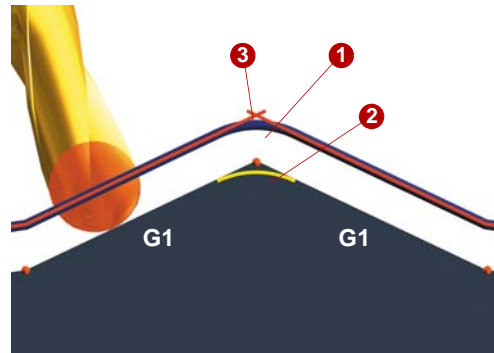
①

The control calculates several NC blocks in advance and determines a modal velocity profile. The way in which this velocity control is calculated can be set using the functions G64, etc.

#### Corner rounding ②

The Look Ahead function also means that the control system is able to round the corners that it detects. The programmed corner points are, therefore, not approached exactly. Sharp corners can be rounded.

These two functions mean that the contour is created with a uniform path velocity profile. This results in improved cutting conditions, increases the surface quality and reduces the machining time.



To round sharp corners, **3** for example, the continuous-path command **G645** forms transition elements **1**, **2** at the block boundaries. The continuous-path commands differ in terms of how they form these transition elements.

With **G645**, rounding blocks are also generated on tangential block transitions if the curvature of the original contour exhibits a jump in at least one axis.

**NOTE**

We recommend **G645** for free-form surface applications.

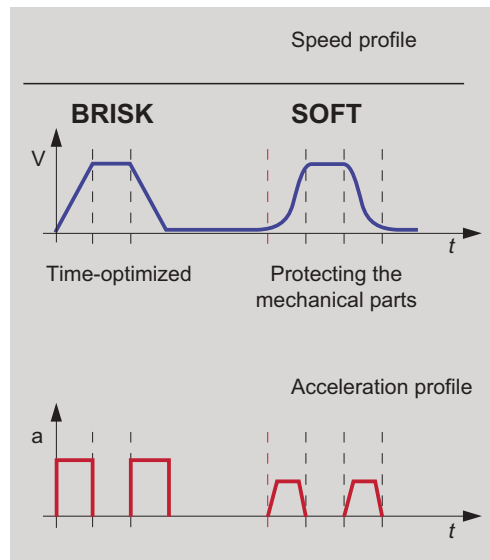
### 3.7.3 Feedforward control and jerk limitation – FFWON, SOFT, ...

Feedforward control and jerk limitation are called in CUST\_832 on a combined basis. This is because this combination offers ideal conditions for free-form surface milling. These functions are set by the machine manufacturer.

#### Explanation of the commands

<b>FFWON</b> (recommended)	Feedforward control "on"
<b>FFWOF</b>	Feedforward control "off"
<b>BRISK</b> (not recommended)	<b>Without jerk limitation</b> Path axes accelerate abruptly
<b>SOFT</b> (recommended)	<b>With jerk limitation</b> Jerk-limited acceleration of the path axes Axial jerk limitation

#### Jerk limitation function



To make acceleration as gentle on the machine as possible, the acceleration profile of the axes can be influenced using the commands **Soft** and **Brisk**. If **Soft** is activated, the acceleration behavior does not change abruptly but is increased in the form of a linear characteristic. This helps to protect the machine and improves the surface quality of workpieces, as much less machine resonance is generated.

#### **BRISK:**

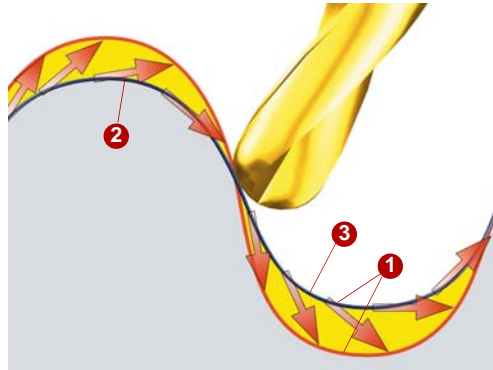
Acceleration behavior: Path axes accelerate abruptly in accordance with the set machine data.

The axis slides accelerate at the maximum rate until the feedrate is achieved. **BRISK** enables time-optimized machining, but with jumps in the acceleration curve..

#### **SOFT:**

Acceleration behavior: Jerk-limited acceleration of the path axes.

The axis slides accelerate at a constant rate until the feedrate is achieved. As a result of the jerk-free acceleration characteristic, **SOFT** permits a higher path accuracy and less stress on the machine.



#### Feedforward control.

In cases where axes are not feedforward-controlled, the following error results in a contour error whose severity is determined by the velocity **1**. Generally, this will manifest itself in the form of a narrowing of the radius **3** on curved contours. The following error depends on the servo gain factor that is set (dependent on mechanics) and the axis velocity.

The **FFWON** feedforward control function brings the velocity-dependent following error down toward zero during path traversal. Traversing with feedforward control permits higher path accuracy and thus improved machining results.

### 3.7.4 Smoothing tolerance CTOL, OTOL, ATOL

The tolerance for linear and rotary axes for smoothing was previously set with CYCLE832. As of SW 2.7 this is implemented via the functions CTOL (contour tolerance), OTOL (orientation tolerance), and ATOL (axis-specific tolerance).

The CTOL, OTOL, and ATOL commands can be used to adapt the machining tolerances defined for the compressor functions (COMPCAD), the smoothing types G645, and the orientation ORISON using machine and setting data in the NC program.

The tolerance value for CTOL is set by CYCLE832. OTOL is calculated in the cycle. Since OTOL also has an effect on ORISON by default, it is important when activating ORISON in the cycle (or manually) to ensure that the orientation tolerance is not too great, because otherwise too much orientation smoothing will result. In most cases, over-smoothing occurs during roughing operations.

### 3.7.5 Path reference UPATH/SPATH

During polynomial interpolation, there may be a requirement for two different relationships between the velocity-determining FGROU axes and the other path axes. The path axes that are not included in the FGROU should either be routed synchronously to the path of the FGROU axes or to the curve parameters. Therefore, for the axes that are not contained in FGROU, there are two ways to follow the path:

- SPATH in synchronism to path S
- UPATH synchronous to the curve parameter

Both types of path interpolation are needed for different applications and can be changed over via G codes SPATH and UPATH.

**Note** UPATH is recommended for programming with active 5-axis transformation (TRAORI) and is pre-set in the manufacturer cycle CUST\_832.



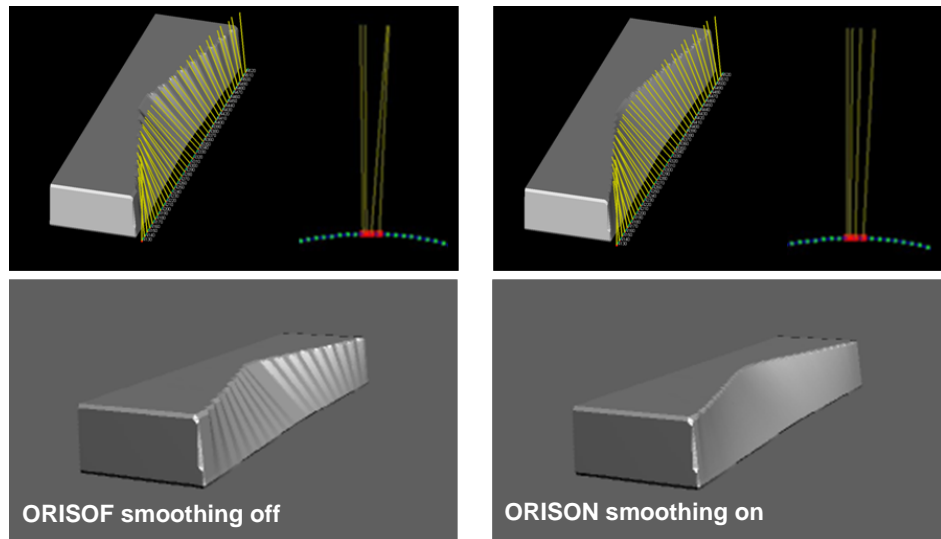
### 3.7.6 Smoothing the orientation characteristic (ORISON, ORISOF)

The ORISON function can be used to smooth fluctuating orientation across several blocks. The aim is to achieve a smooth characteristic for both the orientation and the contour, thus achieving a more harmonious movement of the axes.

For 5-axis programs generated by CAD/CAM systems, in which the milling paths and direction vectors for the tool are defined, the programs generally contain minimal inconsistencies in the tool alignment. Even if these deviations are only minimal, they will lead to compensatory movements in the linear axes, which will manifest themselves in slowed movements or even stopping in the path. The consequences are visible traces on the workpiece surface and longer machining time.

With ORISON the orientation is smoothed independently of the contour and greater tolerances can thus be used in the rotary axes. This results in greater machining velocities or shorter machining times, because the rotary axes are braked less due to the tolerance presets.

**Notes** ORISON orientation smoothing is not part of CYCLE832 and it must therefore be programmed separately with the desired vector smoothing in the NC program in the case of a 5-axis program with orientation interpolation. If the ORISON function is to be automatically activated with active 5-axis transformation, then this setting can be made in CUST\_832 by the OEM. The NC command ORISON is activated depending on the orientation tolerance in the manufacturer's cycle CUST\_832.



#### ORISON programming

N110	TRAORI	; Activation of orientation transformation.
N120	CYCLE832(0.005,1,1)	
N130	ORISON	; Activation of orientation smoothing
N140	OTOL=0.5	; Specify tolerance
N150	G1 X10 A3=1 B3=0 C3=1	; Geometry program
	...	
N990	ORISOF	; Deactivation of orientation smoothing

### 3.7.7 Pre-processing memory control FIFOCTRL

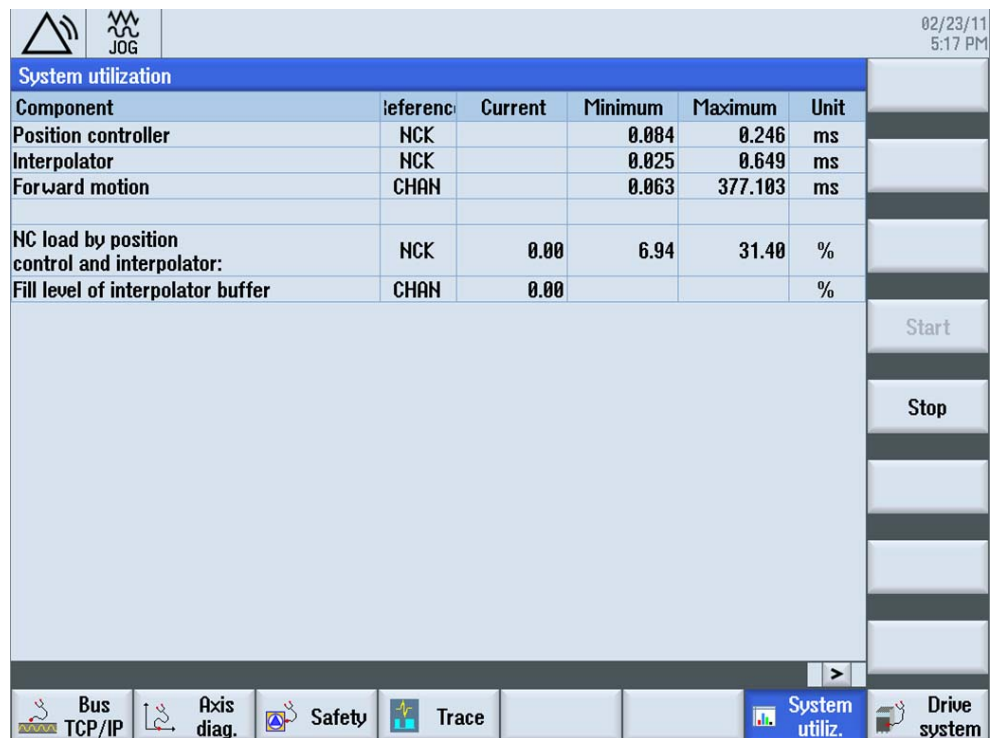
Mold-making programs are generally executed directly from the hard drive or an external storage medium (e.g. USB flash drive, CF card). The maximum number of NC blocks that are loaded in the NC memory can be set via machine data.

During processing of these NC programs, the interpolation memory may run out. In this case, the NC will stop until data is reloaded. To counter this, the pre-processing memory control FIFOCTRL is used. For very small distances between points in a mold-making program, it is necessary to keep the fill level as high as possible in order to prevent dropping to 0% (interpolation dip).

The pre-processing memory control FIFOCTRL is automatically called up by CYCLE832 or CUST\_832.

**You can open the fill level of the interpolation buffer as follows:**

- Select **Diagnostics > System utilization** softkey in the menu.



Component	Reference	Current	Minimum	Maximum	Unit
Position controller	NCK		0.084	0.246	ms
Interpolator	NCK		0.025	0.649	ms
Forward motion	CHAN		0.063	377.103	ms
NC load by position control and interpolator:	NCK	0.00	6.94	31.40	%
Fill level of interpolator buffer	CHAN	0.00			%

Start

Stop

Bus TCP/IP Axis diag. Safety Trace System utiliz. Drive system

### 3.7.8 Technology G groups

Using the "Technology" G group, the appropriate dynamic response can be activated on the machine for five varying technological machining operations. The dynamic values and G codes are configured and set by the machine manufacturer.

**Five dynamic response settings are available in the Technology G code group:**

- DYNORM for standard dynamic response
- DYNPOS for positioning mode, tapping
- DYNROUGH for roughing
- DYNSEMIFIN for semi-finishing
- DYNFINISH for finishing

The G groups are switched and activated automatically when the machining method (e.g. finishing or roughing with CYCLE832 or CUST\_832) is selected.

Dynamic parameters can be adapted to the respective machining operation with the technology G groups. Using the commands of technology G group 59, the value of channel and axis-specific machine data is activated using the corresponding array index. These are, for example, jerk and acceleration values.

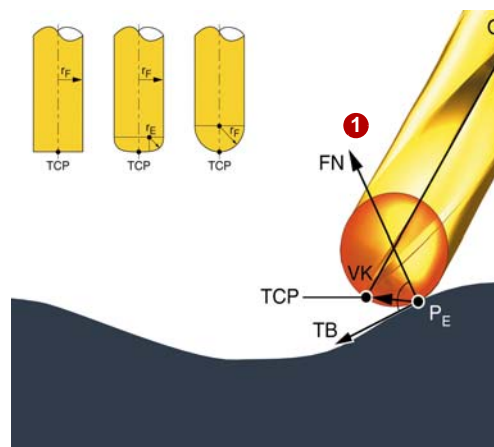
### 3.8 3D tool radius compensations

The tool offset makes a CNC program independent of the tool radius. You will no doubt already be familiar with tool radius compensation in 2 ½ D applications. However, with 3D applications (particularly in the case of 5-axis milling), the situation is considerably more complex.

#### Influence of the tool radius when face milling with CUT3DF

When face milling with CUT3DF, not only must the milling cutter geometry be specified for radius compensation, but the compensation direction must also be known. The compensation direction is calculated from the surface normal, from the tool direction, and from the tool geometry.

**Spherical cutter  
compensation direction**



For a 3D path, compensation must be performed perpendicular to the surface containing the path travelled.

In other words, the compensation direction is defined by the normal vector (FN) ①, the plane of action. The figure contains the relevant geometry data.

The CAM must provide the surface normal in conjunction with every NC block. This information enables the control to perform radius compensation and to calculate the tool's point of action ( $P_E$ ).

**FN** Surface normal  
**TCP** Tool Center Point  
 **$P_E$**  Point of action  
**TB** Path tangent  
**VK** Compensation vector

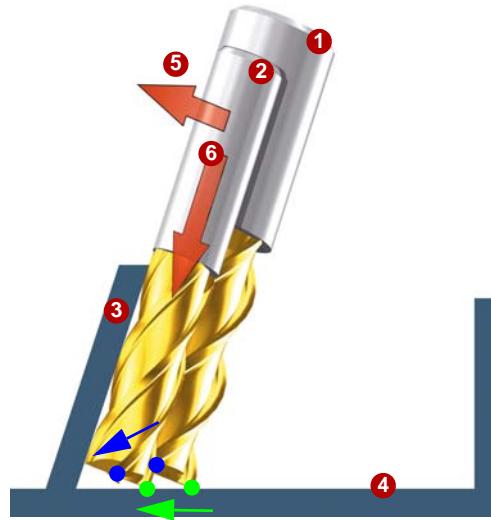
#### NOTE

Generally speaking, only minor changes in radius compared with the standard tool (the radius that the CAM program used for calculation purposes) can be compensated. A smaller milling cutter radius can be taken into account without any problems, but will result in a different peak-to-valley height. If the radius is larger, there is a risk of the tool colliding with the workpiece contour.

### Influence of tool radius compensation with 5-axis circumferential milling, taking into account the limitation surface (CUT3DCC)

Imagine that a pocket needs to be created using a smaller milling cutter. The side wall is not perpendicular to the floor surface. The control supports tool radius compensation with a smaller tool. A typical application involving this function relates to structural components within the aviation industry.

#### Circumferential milling



- ① Standard tool (tool from CAM)
- ② Tool with smaller radius
- ③ Machining surface, inner surface
- ④ Limitation surface of pocket floor
- ⑤ Compensation in relation to machining surface
- ⑥ Compensation in relation to limitation surface

The control recognizes the fact that it is not just a question of compensating in the machining surface direction ⑤, but also of making an adjustment in the tool direction ⑥, so that the point of action (green) is at the same level as the pocket floor. This results in a shift in the TCP (blue) in the direction of the pocket floor.

#### Explanation of the commands

<b>G40</b>	Deactivation of all variants
<b>G41</b>	Activation for circumferential milling, compensation direction left
<b>G42</b>	Activation for circumferential milling, compensation direction right
<b>G450</b>	Circles at external corners (all compensation types)
<b>G451</b>	Intersection method at external corners (all compensation types)

#### 2 ½D circumferential milling

<b>CUT2D</b>	2 1/2D COMPENSATION with compensation plane determined using G17 – G19
<b>CUT2DF</b>	2 1/2D COMPENSATION with compensation plane determined using a frame

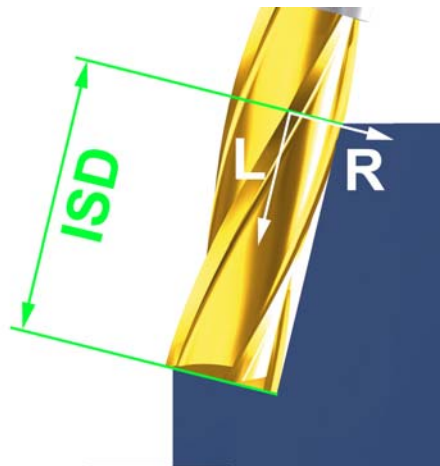
#### 3D circumferential milling

<b>CUT3DC</b>	Compensation perpendicular to path tangent and tool orientation
<b>ORID</b>	No changes in orientation in inserted circular blocks at external corners. Orientation motion is performed in the linear blocks.
<b>ORIC</b>	Travel path is extended by means of circles. The change in orientation is also performed proportionately in the circle.
<b>Face milling</b>	
<b>CUT3DFS</b>	Constant orientation (3-axis). Tool points in the Z direction of the coordinate system defined via G17 - G19. Frames do not have any effect.
<b>CUT3DFF</b>	Constant orientation (3-axis). Tool in Z direction of the coordinate system currently defined via the frame.
<b>CUT3DF</b>	5-axis with variable tool orientation
<b>3D circumferential milling with limitation surface (combined circumferential/ face milling)</b>	
<b>CUT3DCC</b>	CNC program relates to the contour on the machining surface.
<b>CUT3DCCD</b>	The CNC program relates to the tool center point path.

Programming example for circumferential milling

A workpiece contour needs to be milled at the circumference. It is a question of programming from the top edge of the workpiece and the engaged length ISD is taken into account. In the example, compensation is performed to the right based on an ISD of 20.

**Example involving  
CUT3DC**



```

N10 A0 B0 C0 X0 Y0 Z0 F5000
N15 T1 D1 ISD=20
N20 ; Call tool and apply tool offset
N25 TRAORI
N30 ; Activate transformation
N35 CUT3DC
N40 ; 3D tool radius compensation
N45 G42 X10 Y10 G1
N50 ; Tool radius compensation and ISD selection
N55 X60
N60 A3=-1 B3=1 C3=1
N65 Y100
N70 ...
N90 G40
N95 ; Tool radius compensation and ISD deselection
N100 ...

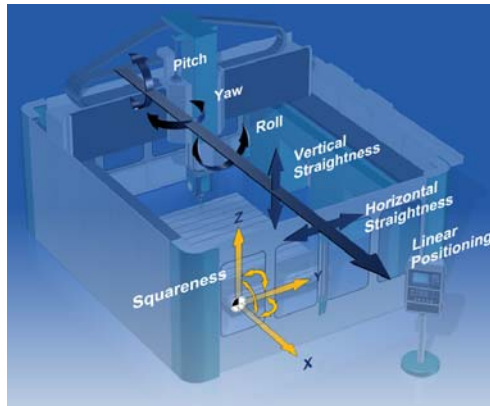
```

### 3.9 Volumetric compensation system (VCS)

As far as the production of large workpieces is concerned, e.g. structural parts on gantry-type milling machines, it is very difficult to achieve the necessary level of machine positioning accuracy due to the large dimensions of the working area. Errors due to sagging, buckling, etc. in particular can only be remedied mechanically with a great deal of effort.

The volumetric compensation system for the SINUMERIK is a tool for correcting geometric distortions of the machine mechanics. It reduces the impact of machine errors on the tool center point (TCP) systematically, thereby increasing the accuracy of the machine.

#### Types of VCS compensation



Below are some examples of the kinds of error source that can be compensated:

- Linear position deviation
- Straightness of axes
- Unintentional axis rotations
- Roll, pitch, and yaw
- Squareness of axes in relation to one another
- Tool orientation errors involving swivel heads

As part of this process, the machine errors are detected on the basis of measurements and an error file is generated. VCS then implements the compensation values automatically. To increase the level of accuracy, calibration and testing with the compensation values can be performed using an iterative method. VCS automatically compensates the detected errors in conjunction with TRAORI.

#### NOTE

As regards the VCS commissioning process and machine calibration, please contact your machine manufacturer.





### 3.10 VNCK - Virtual machine

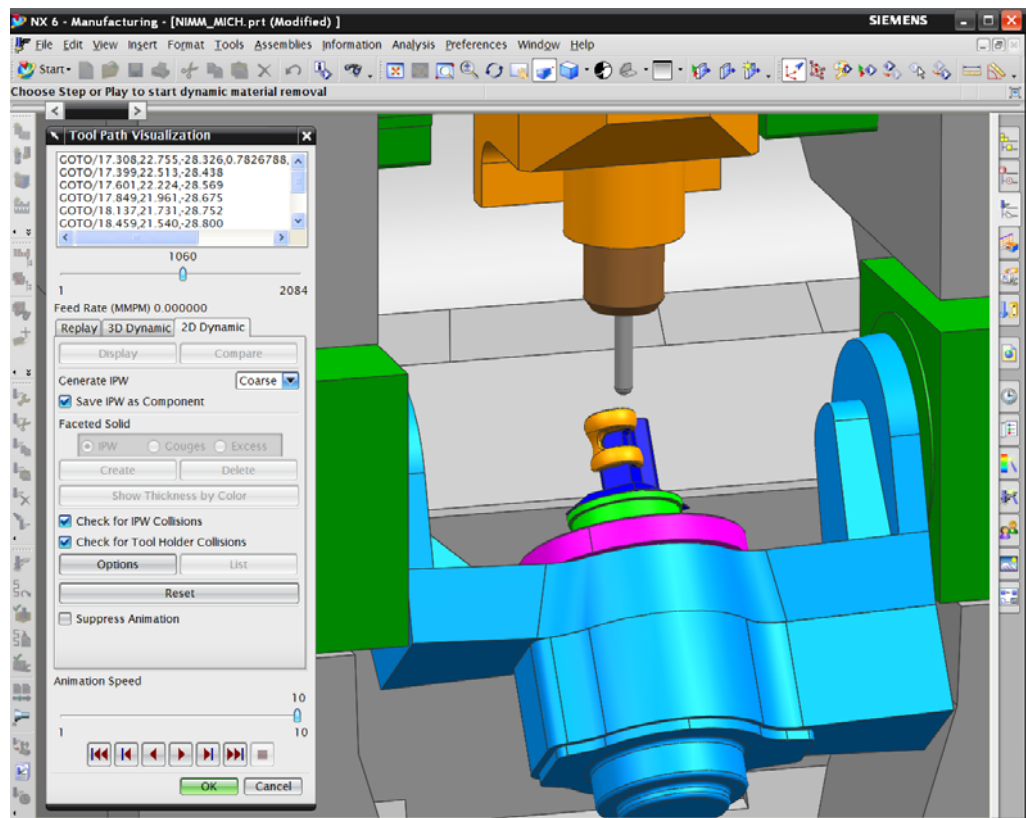
Due to the level of complexity and machining time associated with 5-axis milled workpieces, a deliberate effort is made to check that the programs are free of errors before actual production commences. To ensure that the data obtained is as realistic as possible, virtual models of the machine and control are created and simulated. Siemens provides the following basic module for this purpose:

- the virtual NC kernel (VNCK)

Using these basic modules and other components, such as the CAD data for the real machine, the machine manufacturer or CAM system manufacturer can create a virtual machine that resembles the real machine as closely as possible.

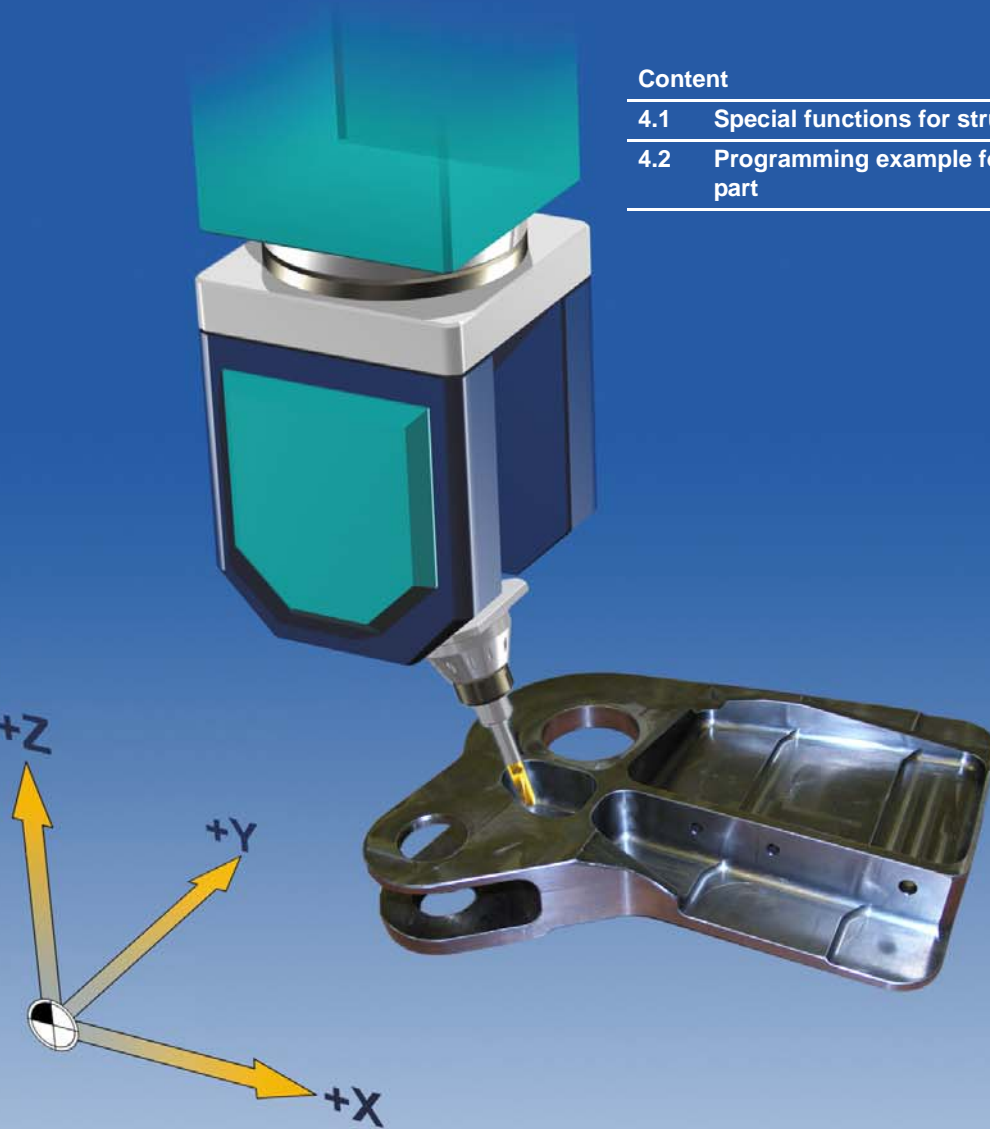
Using the virtual machine in conjunction with the SIEMENS VNCK offers many advantages:

- Programming errors are detected immediately.
- Program simulation with calculation of the actual time so that production effort can be estimated more easily.
- Collision checking with actual tools, chucking devices, and machine geometries
- While the current production process is underway, the workpiece can be programmed, optimized and then implemented on the machine immediately.
- Shorter setup times.
- Can be used for training and instruction. New machines can be programmed without any risk.





## Aerospace, structural parts



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4.2 Programming example for the pocket on a structural part	87

## 4.1 Special functions for structural parts

Structural parts are frequently used within the aircraft industry and take the form of load-bearing aircraft parts, e.g. the parts used to assemble the fuselage or wings. One of the key features of structural parts is the way in which they use only a small amount of material due to their geometry, but offer increased load-bearing capacity. For safety reasons, structural parts are milled from solid material and stock removal rates of up to 97% are by no means unusual. As a result, special functions are required throughout the entire machining process.

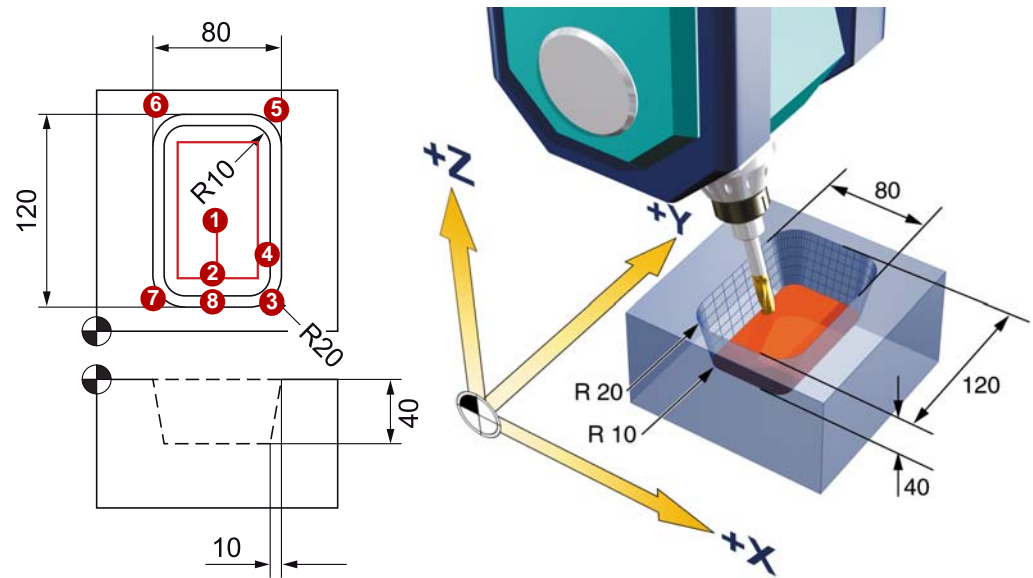
### Key functions for machining structural parts:

- VNCK,  
because the high level of material usage calls for a form of simulation that resembles the control exactly.
- VCS,  
as maximum accuracy is required in conjunction with extremely large workpieces.
- CYCLE832  
Easy preselection of the key machine settings for roughing and finishing.
- ORIVECT,  
as this is the only kind of orientation interpolation that will ensure the necessary precision when creating inclined walls.
- 3D tool radius compensation,  
because this even allows the use of reground tools without having to rebuild the NC program.
- Integrated process chain from generation in CAD through to execution on the CNC.



## 4.2 Programming example for the pocket on a structural part

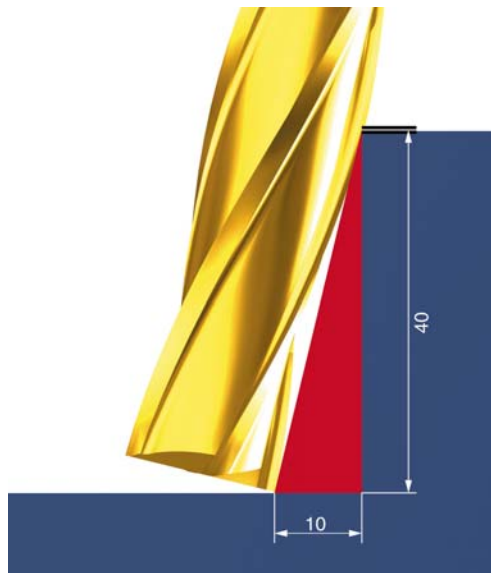
Inclined inner and outer walls are a typical feature of structural parts. The most effective way to create these is to use the circumferential milling technique. The following programming example relates to the milling of a pocket with inclined walls. It illustrates the functions required to achieve this, such as orientation interpolation and tool radius compensation, by showing what actually happens in practice.



N110	TRAORI	; Activate TRAFO
N120	G54	; Select tool zero
N130	TRANS X80 Y80	; Shift tool zero to center of pocket!
N140	AROT Z	; (Rotate pocket if required)
N150	ORIWKS	; Tool orientation in WCS
N160	ORIVECT	; Large circle interpolation of orientation
N170	CUT3DC	; 3D tool radius compensation (TRC)
N180	ISD=0	; Insertion depth of tool = 0
		; The contour has been programmed on the pocket floor,
		; not on the workpiece surface
		; (in this case, ISD = 41.231)
		; (see also note at the end of the program)
N190	G0 X0 Y-40 Z-39	; Approach path
N200	G1 G41 X0 Y-50 Z-40 A3=0 B3= - 10 C3=40	
N205		; As the contour is being approached,
		; the orientation changes.
		; Selection of TRC and approach 1st machining position with
		; required orientation.
		; The orientation vector components
		; can be taken directly from the
		; drawing.

N210	X20	; 1. machining step. Approach the corner.
N220	ORICONCCW	; Selection of cone surface interpolation for
		; the type of orientation interpolation
N230	A6=0 B6=0 C6=1	; Definition of cone axis (lies parallel to the
		; Z axis of the WCS).
		; Cone defined as perpendicular to the
		; Z axis.
N240	G3 X30 Y-40 CR=10	; Rounding of the pocket with radius programming
N250	ORIVECT	; Large circle interpolation
N260	G1 Y40	; Machining steps repeated from this point
N270	ORICONCCW	
N280	A6=0 B6=0 C6=1	
N290	G3 X20 Y50 CR=10 A3=0 B3=10 C3=40	
N300	ORIVECT	
N310	G1 X-20	
N320	ORICONCCW	
N330	A6=0 B6=0 C6=1	
N340	G3 X-30 Y40 CR=10 A3= - 10 B3=0 C3=40	
N350	ORIVECT	
N360	G1 Y-40	
N370	ORICONCCW	
N380	A6=0 B6=0 C6=1	
N390	G3 X-20 Y-50 CR=10 A3=0 B3= - 10 C3=40	
N400	ORIVECT	
N410	G1 X0	
N420	G40 Y-40 Z-39 A3=0 B3=0 C3=1	
N425		; Deselection of tool radius compensation
N430	G0 Z100	; Retraction
N440	TRAFOOF	; Deactivate TRAFO (if necessary)

**ISD based on  
pocket floor,  
workpiece surface**



The pocket contour can be programmed on the basis of the pocket floor, in which case the ISD is 0.

Alternatively, the contour can be programmed in relation to the workpiece surface and in this case the insertion depth ISD is 41.231 (length of pocket wall). The radii will need to be adjusted.

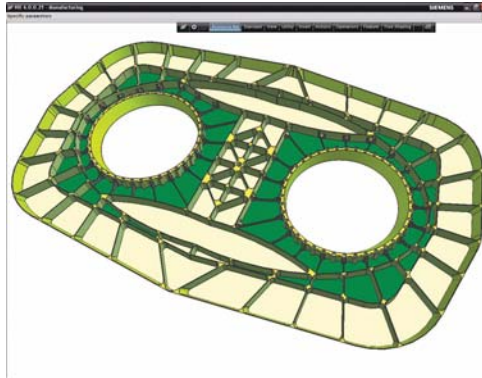
The adjustment can be calculated using Pythagoras' theorem.

$$ISD = \sqrt{40^2 + 10^2} = 41,231$$

### Special functions in the CAM system

CAM systems provide support for special workflows. Within the context of 5-axis machining in particular, they provide methods that meet the demands associated with the programming of structural parts, thereby creating the perfect conditions for ensuring optimum results on the machine.

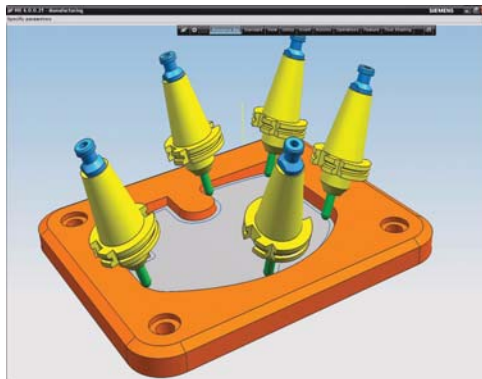
#### *Support for fins and pockets*



CAM systems enable roughing and finishing to be performed quickly and precisely on highly complex parts such as those typical of the aircraft industry.

The geometry selection process (e.g. for frequently occurring parts such as pockets and fins) has been highly automated to enable quick and easy programming.

#### *Tools set at an angle during profile milling*



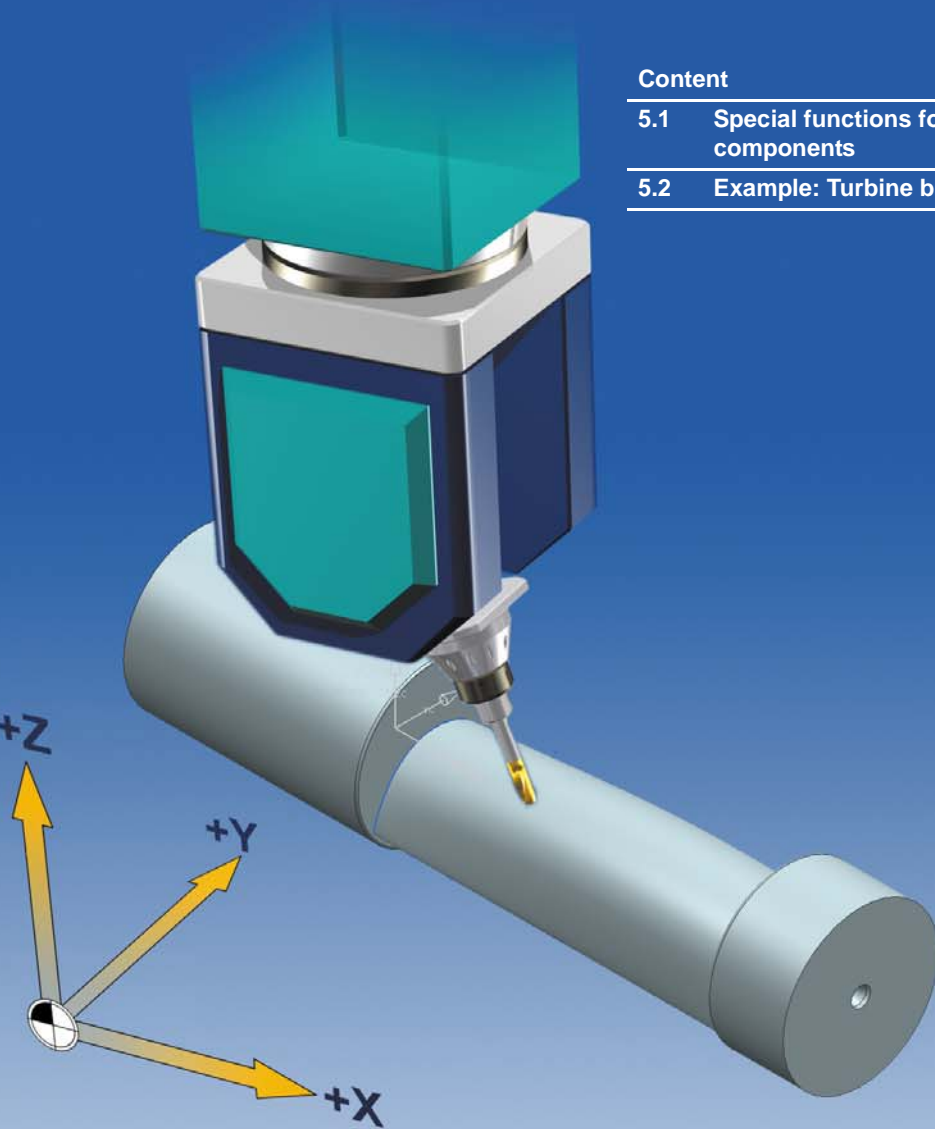
Automatic profile milling with variable axes speeds up the programming process. CAM systems offer a range of automatic tool position and tool axis settings for 5-axis milling on walls and other profiles.

The tool paths may involve following pocket floors, the edges of walls or offsets.





## *Driving gear and turbine components*



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## 5.1 Special functions for driving gear and turbine components

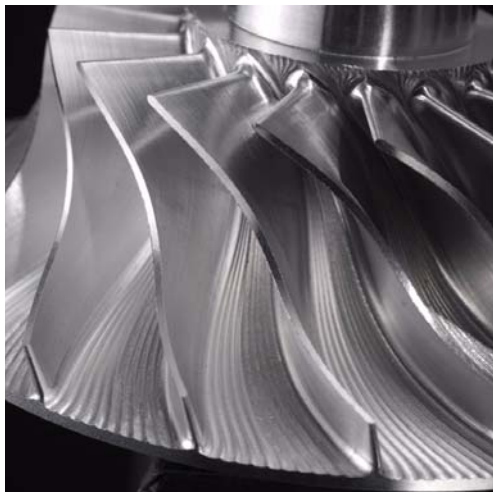
Turbine impellers or blades are subject to the toughest of requirements in terms of surface quality and contour accuracy. As a result, the NC is expected to process large quantities of data within a very short period. Even the smallest jumps in deceleration and acceleration can result in surface defects (e.g. chatter marks).

Turbine blades are often made from high-strength nickel alloys or titanium, which means that suitable methods have to be employed. This makes SINUMERIK the perfect solution, as it is a complete package offering a highly dynamic drive combined with a control system.

### Key functions for machining parts for driving gear and turbine technology:

- High Speed Settings CYCLE832,  
as optimum data compression within the tolerance band combined with feedforward control and jerk limitation ensure the required surface quality and contour accuracy.
- Spline interpolation for hobbing (face/circumferential milling) impeller blades.
- TRAORI,  
for 5-axis transformation that is independent of the kinematics.
- Integrated process chain from generation in CAD through to execution on the CNC.

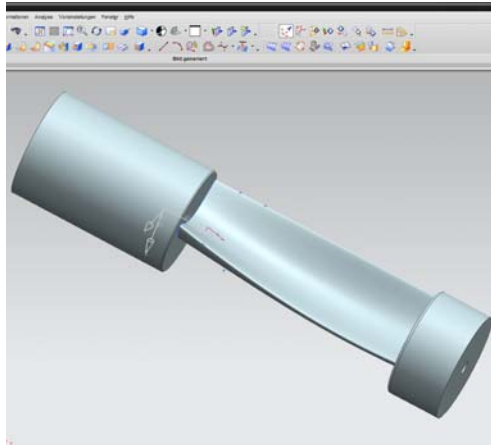
*Impeller*



## 5.2 Example: Turbine blade

This example relates to the milling of a turbine blade. The blade is modeled using a CAD/CAM system.

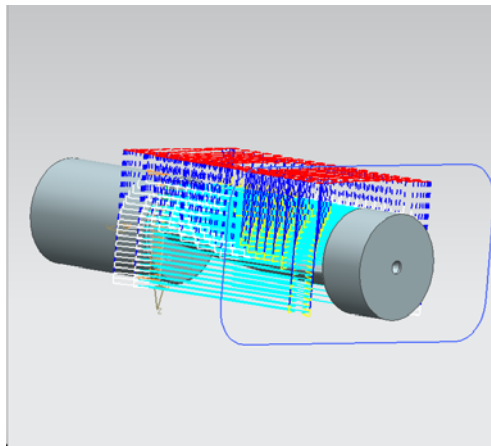
### *Turbine blade*



At the modeling stage, it is essential to ensure that the machining strategies take account of the chucking conditions that will apply during production.

As a general rule, the contours of turbine blades are milled in a helical path, i.e. a full rotation is performed about the Z axis using a suitable chucking device.

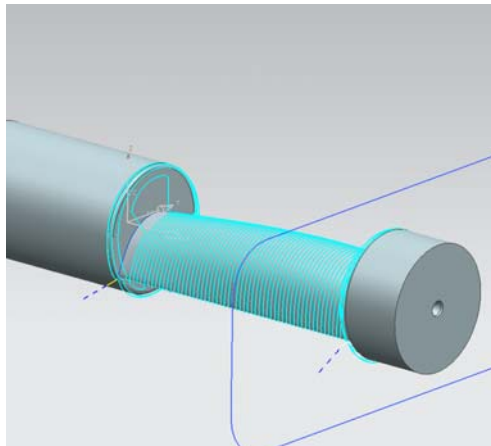
### *Plane roughing*



Roughing was carried out by machining the upper and lower surfaces with the plane roughing method. This figure shows the tool paths involved in machining the upper surface.

From the point of view of ensuring optimum performance and surface quality, constant Z plane roughing is a highly effective approach and allows good control over the level of stress to which the tool is subjected.

### *5-axis copy milling Face finishing*



The 5-axis copy milling method was used for finishing purposes, as this allowed face milling in the form of helical finishing to be performed in accordance with axis selection. The tool is positioned at a lead angle.



Turbine blade during machining. Face milling on the other side with rotation about the X axis.

### Example program code

The key aspects of driving gear and turbine components production are illustrated below on the basis of the start program and a finishing program.

#### Example start program

It is recommended that all of the technology parameters such as feedrate, speed, HSC settings (CYCLE832), vector smoothing (ORISON), and special M codes be defined in the main program. All feedrate values are defined here as R parameters. This allows greater flexibility when optimizing the feedrate values for the machine operator.

The subprogram should only contain geometry information. For testing the program, it is recommended that the subprograms be structured in such a way that they can be processed individually. To this end, jump marks should be set in the main program for jumping to a specific subprogram. Experience has shown that this is faster and more effective than a block search.

```
.
N100 GOTOF OP_1 ; Jump mark for the processing step
N105 OP_1:
N110 T="TOROID_D16_R3" ; Tool call
N115 M6 ; Load tool
N120 S10000 M3
N125 R1=4000 ; Milling feed
N130 R2=4000 ; Approach feed
N135 G54 G0 X0 Y0 C0 A0 D1
N140 G0 Z100
N145 CYCLE832(0.05,3,1) ; High Speed Settings(DYNROUGH)
N150 EXTCALL "ROUGHING_1"
N155 CYCLE832() ; Deselection of High Speed Settings
... ..
```

```

N160 OP_5:
N165 T="SPHERE_D6"
N170 M6
N175 M25 ;Release C-axis clamping (OEM-specific)
N180 M27 ;Release B-axis clamping (OEM-specific)
N185 S15000 M3
N190 R1=2000 ;Milling feed
N195 R2=1000 ;Approach feed
N200 G54 G0 X0 Y0 C0 A0 D1
N205 G0 Z100
N210 CYCLE832(0.01,1,1) ;High Speed Settings (DYNFINISH)
N215 ORISON
N220 OTOL=0.5
N225 EXTCALL "FINISH_1"
N230 CYCLE832() ; Deselection of High Speed Settings
N235 SUPA G0 Z0 D0 ; Max. retraction in Z (MCS)
N240 SUPA G0 X0 Y0 D1 ; Max. retraction in X and Y (MCS)
N245 M30

```

**Example subprogram** The subprogram contains the NC blocks for the geometry and the transformation.  
**FINISH\_1**

```

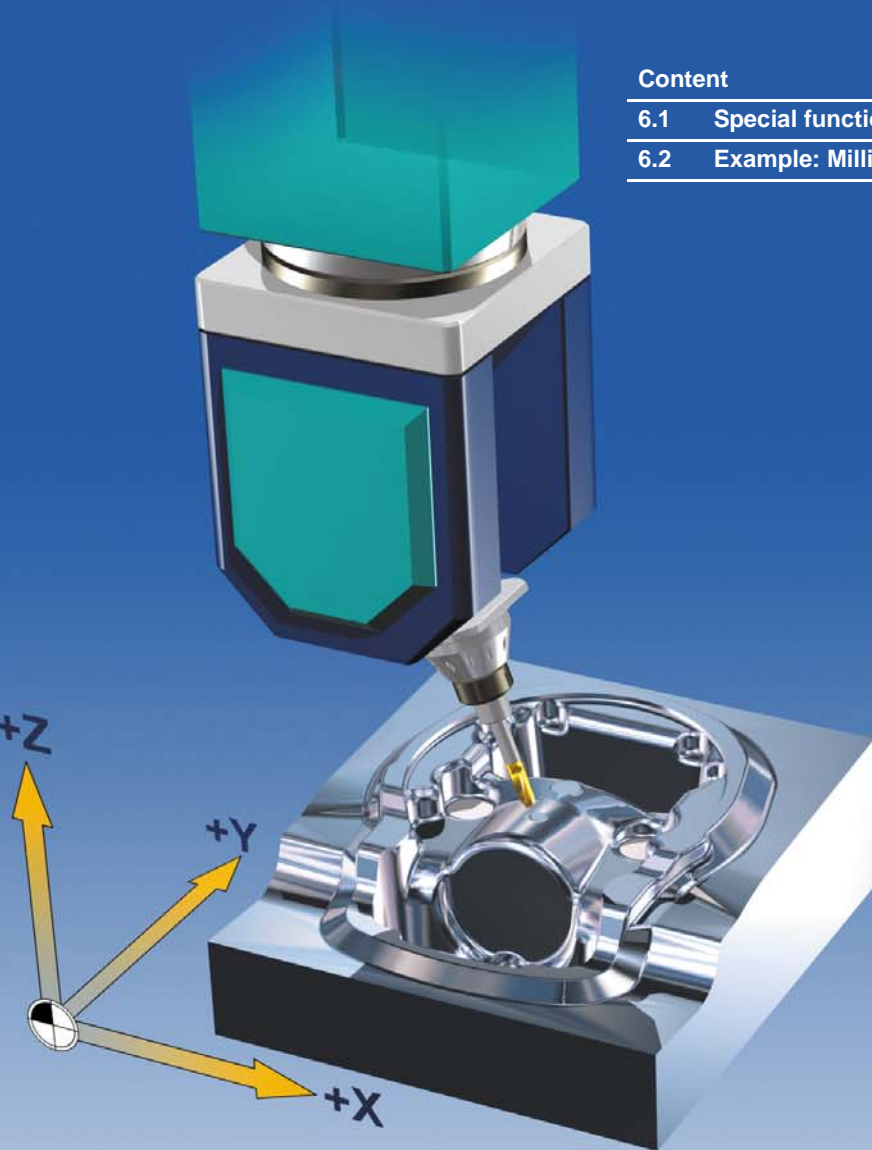
N100 TRAORI ; Transformation ON
N105 ORIWKS ;
N110 ORIAXES
N115 G54
N120 MSG("FINISHING")
N125 ;Positioning movement
N130 G0 X-52.73538 Y-17.80536 Z31.9 A3=-.39485858 B3=.49800333 C3=.77206177 M3
N135 ; Approach motion
N140 G1 Z13.37361 A3=-.39485858 B3=.49800333 C3=.77206177 F=R2
N145 X-47.99708 Y-23.7814 Z4.10887 A3=-.39485858 B3=.49800333 C3=.77206177
N150 ; Start motion
N155 G1 X-47.84399 Y-23.76942 Z3.80953 A3=-.39485858 B3=.49800333 C3=.77206177
M8 F=R1
N160 X-47.69248 Y-23.71986 Z3.51328 A3=-.39485858 B3=.49800333 C3=.77206177
N165 ...
...
N6555 X-103.02652 Y-5.64791 Z4.55886 A3=.55592652 B3=.22406464 C3=.80046283
N6560 X-102.837 Y-5.70081 Z4.83174 A3=.55592652 B3=.22406464 C3=.80046283
N6565 ;Retraction
N6570 X-102.6453 Y-5.71617 Z5.10778 A3=.55592652 B3=.22406464 C3=.80046283
N6575 ;Retraction movement
N6580 G0 X-95.97418 Y-3.0274 Z14.71333 A3=.55592652 B3=.22406464 C3=.80046283
N6585 Z31.9 A3=.55592652 B3=.22406464 C3=.80046283
N6590 G0 X0 Y0 Z100 A3=0 B3=0 C3=1
N6595 TRAFOOF ; Transformation OFF
N6600 SUPA G0 Z0.0 D0 ; Max. return in Z (MCS)
N6605 SUPA G0 X0.0 Y0.0 A0.0 C0.0 D1 ; Max. return in XY (MCS)
N6610 ; and move rotary axes to home position
N6615 M17 ; End of subprogram

```





## Complex free-form surfaces



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## 6.1 Special functions for free-form surfaces

When machining free-form surfaces, surface quality is the top priority. This calls for a correspondingly high level of accuracy for the CAM data with small tolerances and a large number of intermediate points.

The large number of points results in even distribution, thereby ensuring a high level of accuracy and an extremely smooth surface. The integrated high speed setting cycle (CYCLE832) ensures a high machining speed. This cycle is responsible for activating all the functions that are required for milling free-form surfaces. This includes the Look ahead function featuring smoothing and jerk limitation, which anticipates a configurable number of traversing blocks so that the machining speed can be optimized.

In addition, feedforward control has been implemented to ensure that machining is free from following errors. This is supplemented by the COMPCAD online compressor, which is specifically recommended for free-form surface milling applications. This brings together a sequence of G1 commands in accordance with the tolerance set in CYCLE832 and compresses them into a spline that can be executed by the control directly.

### Key functions for machining free-form surfaces:

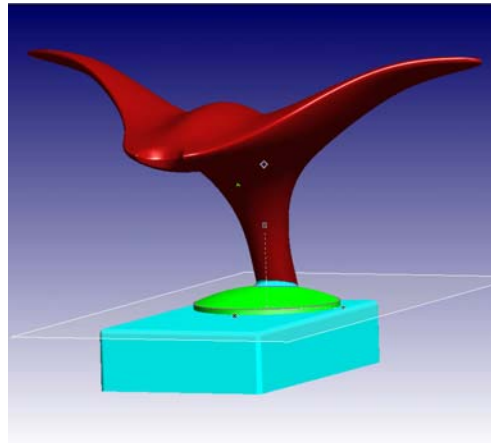
- High speed settings CYCLE832,  
as optimum data compression within the tolerance band, combined with feedforward control and jerk limitation, can be set for the required surface finish without contour deviation.
- TRAORI,  
as it has an integrated 5-axis transformation feature for all kinds of machine kinematics, enabling the tool to be perfectly oriented in relation to the surface so that no contour or surface defects can occur.
- VCS,  
as maximum accuracy is required in conjunction with extremely large workpieces. Particularly applicable when making compression molds and templates in an automotive engineering context.
- Integrated process chain from generation in CAD through to execution on the CNC.



## 6.2 Example: Milling a manta ray

This example involves milling a manta ray from a free-form surface model. The manta ray is modeled using a CAD/CAM system.

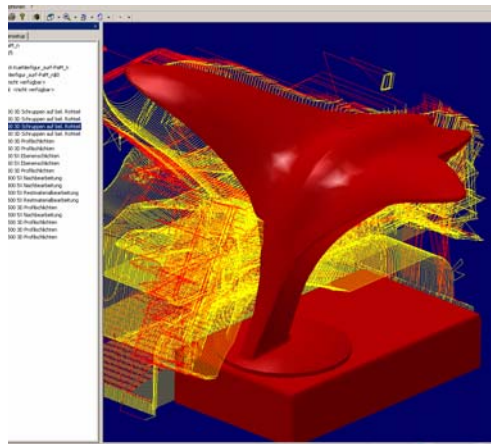
**Manta ray in the CAM system**



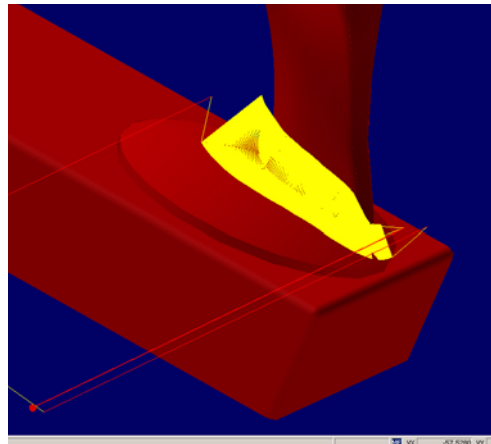
The manta ray is modeled as a free-form surface in the CAM system using a digitized scatterplot. The machining strategies included 3D plane roughing and several 3-axis and 5-axis semi-finishing and finishing operations.

The face was machined, for example, using a line-by-line finishing operation with axes permanently set at an angle. This technique enabled optimum surface quality to be achieved given the extreme level of curvature involved.

**Plane roughing with 3 axes**



**5-axis residual material machining**



Strategies for 5-axis residual material machining were used to finish the residual material, e.g. undercutting without taking off the tool.

### Example program code

The NC programs for producing the manta ray involve a number of roughing, semi-finishing, and finishing strategies. The key components of the NC programs are illustrated below on the basis of the start program and a roughing program.

#### Example start program

Within the start program, it is sometimes a good idea to make all the settings in the geometry subprograms, particularly as far as individual part production and the test phase are concerned. The start program will only call those subprograms that contain all the specifications such as tool, CYCLE832. This is particularly helpful in cases where the post processor is perfectly attuned to the SINUMERIK system and all higher-order functions have already been integrated. In test mode, it is advisable to execute the subprograms individually; jump labels can be used within the start program, for example, for the purpose of launching the required subprogram.

N100	G90 G17 G54	; Absolute dimension specification, select working plane ; and work offset
N105	ORI WKS ORI AXES	; Workpiece coordinate system, axis interpolation
N110	GOTO F _ROUGH_01	; Subprogram jump label for calling roughing with the ; ROUGH_01.MPF program. ; This program is explained in greater detail on the next ; page.
N120	;GOTO F _ROUGH_02	; Unused jump labels are ; commented out for the test phase.
	...	;
N210	;GOTO F _FINISH_05	;
N220	_ROUGH_01:	; Jump destination for GOTO F
N230	EXTCALL "ROUGH_01"	; Call for roughing 01 subprogram
N240	STOPRE	; Preprocessing memory stopped, i.e. the subsequent NC ; blocks will only be read in once all the previous NC ; blocks have been executed.
N250	M00	; Program stop
N280	...	;
N360	_FINISH_05:	;
N370	EXTCALL "FINISH_05"	; Subprogram call for the last finishing program
N380	STOPRE	;
N390	M00	;
N400	M30	; End of program

**Example roughing  
subprogram:  
ROUGH\_01**

The subprogram contains the NC blocks for the geometry and all the data required for production. Assuming that your post processor has been optimized, all this data should be listed in the subprogram. All subprograms are structured in a similar fashion. They only differ in terms of the tool data, technology data, CYCLE832 parameters, and of course the NC blocks.

```

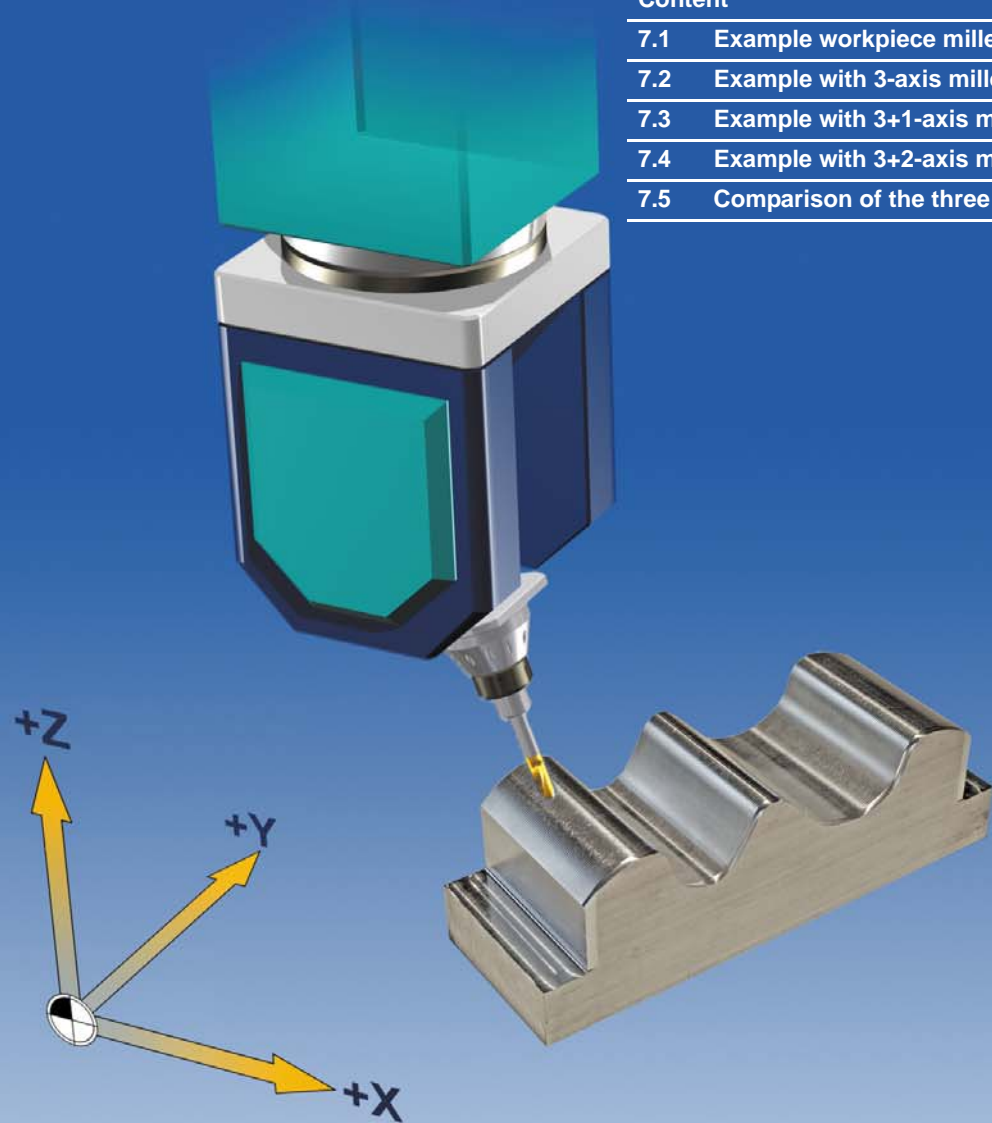
N100 ; TOOL ; Tool specification in the form of a comment
N110 ; T1 radius milling tool D32 ; Tool dimensions
      R2
N120 G90 G17 G54 ; Absolute dimension specification, select working plane
      ; and work offset
N130 TRAFOOF ; Deactivate all active transformations and frames
N140 CYCLE800(1,"TC1",0,57,0,0,0,0,0,0,0,-1,)
N145 ; Swivel all axes to the normal position
N150 CYCLE800() ; Resetting of the swiveled planes for defined original
      ; position
N160 T1 ; Call tool T1
N170 M6 ; Change tool in spindle
N180 R2=10000 ; R2 as parameter for feedrate in XY plane.
      ; Feedrate is programmed in NC block as R2. In this way,
      ; the feedrate value can be modified quickly for the test
      ; phase.
N190 R1=10000 ; R1 as feedrate in Z direction
N200 R3=4500 ; Reduced feedrate
N210 S10000 M3 M8 ; Spindle speed, clockwise rotation, cooling on
N220 CYCLE800(0,"TC1",0,57,-36,0,-105,0,0,0,0,0,-1)
N225 ; Pre-positioning of the tool in relation to the workpiece. In
      ; each subprogram, a fixed position should first be
      ; approached/swiveled into so that there is a defined orig-
      ; inal position at the start of machining. This means that if
      ; TRAORI is active, the way the workpiece is approached
      ; may vary under certain circumstances. Pre-positioning
      ; without TRAORI.
N230 CYCLE832(0.13,3,1) ; Define high speed settings with 0.13 tolerance for
      ; roughing.
      ; 3 roughing
      ; 1 as of SW 2.6.
N240 G0 X133.1221 Y1.2413 ;
N250 G0 Z125 ;
N260 G0 Z108.1501 ;
N270 G1 Z103.1501 F=R1 ; The programmed feedrate R1 is used here.
N280 X126.5626 Y1.1611 F=R2 ; The programmed feedrate R2 is used here.
N290 ... ; NC blocks for geometry
...
N4580 G0 Z150 ; Retraction in Z
N4590 CYCLE800(1,"TC1",0,57,0,0,0,0,0,0,0,-1,)
N4595 ; Swivel to original position
N4600 CYCLE832(0.02,0,1) ; Set CYCLE832 to default values
N4610 CYCLE800() ; Resetting of the swiveled planes
N4620 M17 ; End of subprogram

```



## Example workpiece

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7

## 7.1 Example workpiece milled from 3 to 3+2-axis

In this chapter, you will learn more about the differences when milling with 3 or 5 axes. Using an example shaft-shaped workpiece, the programming is analyzed with 3, 3+1 and 3+2 axes. The procedure and the results of the various milling processes are displayed based on short excerpts from the program.



### Workflow start program, roughing and semi-finishing

For machining, a start program was created in each case which calls up the geometry programs. This is identical for all four variants. The programs for the roughing and semi-finishing are the same for the three workpieces. The differences are only to be found in the finishing programs.

The distance between the individual milling paths in the finishing programs has been set to be relatively large so that the uniformity of the individual paths can be evaluated more accurately and errors can be seen.

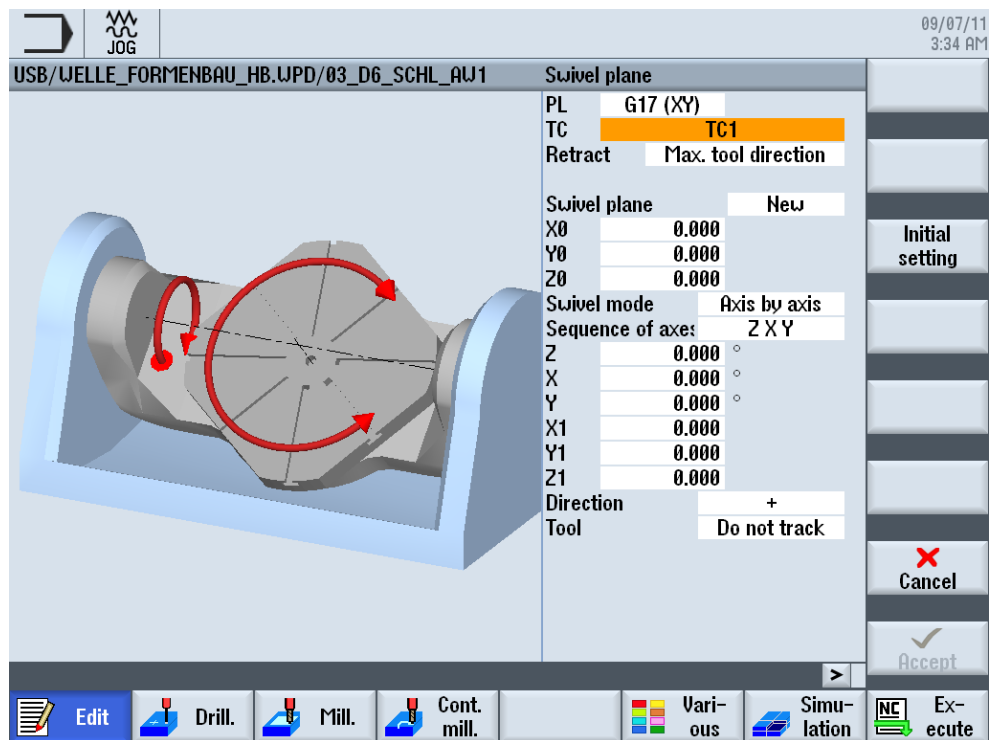


### Pre-positioning of the milling cutter at the workpiece

In the geometry programs, the milling cutter should first be pre-positioned at the workpiece, because if TRAROI is active, a collision with the workpiece at any given position in the miller's interior or overtraveling of the software limit switch cannot be ruled out during orientation of the rotary axes. You can define the rotary axis positions either via CYCLE800 or an ORIRESET.

#### Pre-positioning with CYCLE800

```
N100 CYCLE800(4,"TABLE",200000,39,0,0,0,0,0 ; Deselect CYCLE800, move to home
      ,0,0,0,0,1,,1) ; position
N105 ... ;
```



#### Home position of tool orientation with ORIRESET

```
N100 TRAORI ; Activate TRAORI
N105 ORIRESET(90, 45) ; Example of machine kinematics CA
                        ; (channel axis names C, A)
                        ; C to 90 degrees, A to 45 degrees
```

By programming ORIRESET (A, B, C), the orientation axes are moved linearly and synchronously from their current position to the specified home position. ORIRESET is only possible when TRAORI is active. If an initial setting position is not programmed for an axis, a defined position from the associated machine data \$MC\_TRAFO5\_ROT\_AX\_OFFSET\_1/2 is used.

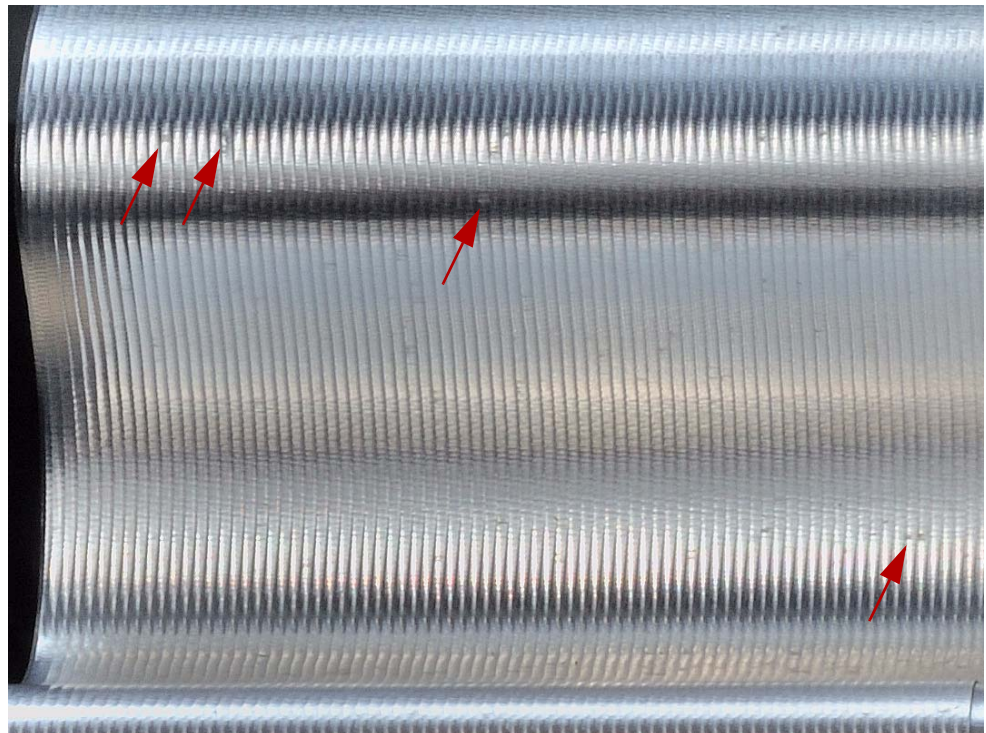
## 7.2 Example with 3-axis milled

In the first example, the shaft was only milled with the three linear axes.

### 3-axis finishing

N100	T="K_D6"	; Selection of spherical cutter with D=6
N110	M6	; Loading of tool
N120	R1=8000	; R1 to R3 are variables for feedrates
N130	R2=8000	;
N145	R3=8000	;
N150	S18000	;
N160	M03 M8 G54 G17 G90	;
N170	CYCLE832(0.005,1,1)	; High Speed Settings finishing with tolerance 0.005
N180	G00 X-3.9247 Y-5.5063 Z10	; Approach with G0
N190	G00 X-3.9247 Y-5.5063 Z-6.7226	;
N200	G01 X-3.9247 Y-5.5063 Z-11.7226 F=R1	; Begin machining
N210	G01 X-3.9224 Y-5.503 Z-11.7235 F=R2	;
N290	...	;
N4580	G00 X102.5039 Y46.3472 Z10	;
N4600	CYCLE832(0,0,1)	; Deselect High Speed Settings
N4610	M5	;
N4620	M30	; End of program

*Image excerpt of the upper section of the shaft*



The milling paths are very uniform. Pressure points/matt points are only visible on narrow curves due to the pressing cut of the spherical cutter. These are caused by the milling cutter not being able to cut freely and the material being pressed out.

## 7.3 Example with 3+1-axis milled

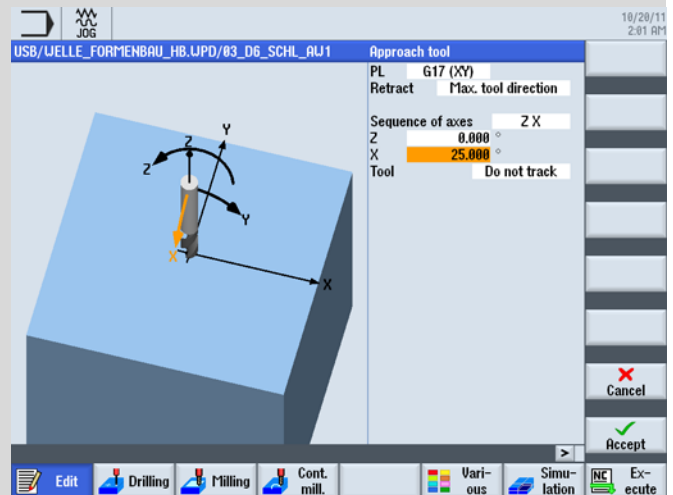
In the second example, the X axis has been adjusted by 25°.

### 3+1-axis finishing

```

N100 T="K_D6" ; Selection of spherical cutter with D=6
N110 M6 ; Loading of tool
N120 R1=8000 ; R1 to R3 are variables for feedrates
N130 R2=8000 ;
N145 R3=8000 ;
N150 S18000 ;
N160 M03 M8 G54 G17 G90 ;
N170 CYCLE800(4,"TABLE",200000,39,0,0,0, ; Swivel to home position
0,0,0,0,0,1,,1)
N180 CYCLE800(4,"TABLE",101,39,,,,,0,25,,,, ; Swivel about the X axis by 25°
-1,100,1)

```



```

N190 CYCLE832(0.005,1,1) ; High Speed Settings finishing with toler-
; ance 0.005
N200 G00 X-3.9247 Y-5.5063 Z10 ; Approach with G0
N210 G00 X-3.9247 Y-5.5063 Z-6.7226 ;
N220 G01 X-3.9247 Y-5.5063 Z-11.7226 F=R1 ; Begin machining
N230 G01 X-3.9224 Y-5.503 Z-11.7235 F=R2 ;
N290 ... ;
N4580 G00 X102.5039 Y46.3472 Z10 ;
N4600 CYCLE832(0,0,1) ; Deselect High Speed Settings
N4610 CYCLE800(4,"TABLE",110000,39,0,0,0, ; Swivel to home position
0,0,0,0,0,0,0,,1)
N4620 CYCLE800(4,"0",220000,39,0,0,0,0,0,0,0, ; Deselect swivel
0,0,0,0,,1)
N4630 M5 ;
N4640 M30 ; End of program

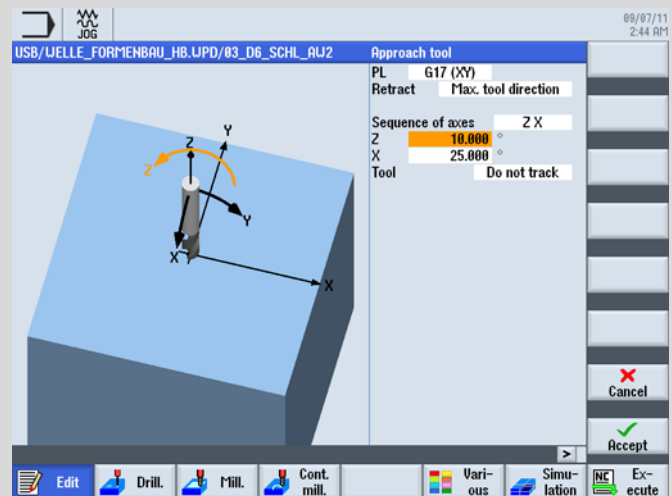
```

## 7.4 Example with 3+2-axis milled

In the third example, the X axis has been adjusted by 25° and the Z-axis has been adjusted by 10°.

### 3+2-axis finishing

N100	T="K_D6"	; Selection of spherical cutter with D=6
N110	M6	; Loading of tool
N120	R1=8000	; R1 to R3 are variables for feedrates
N130	R2=8000	;
N145	R3=8000	;
N150	S18000	;
N160	M03 M8 G54 G17 G90	;
N170	CYCLE800(4,"TABLE",200000,39,0,0,0, 0,0,0,0,0,0,1,,1)	; Swivel to home position
N180	CYCLE800(4,"TABLE",101,39,,,10,25,,,,-1,100,1)	; Swiveled about the X axis by 25° and about the Z axis by 10°

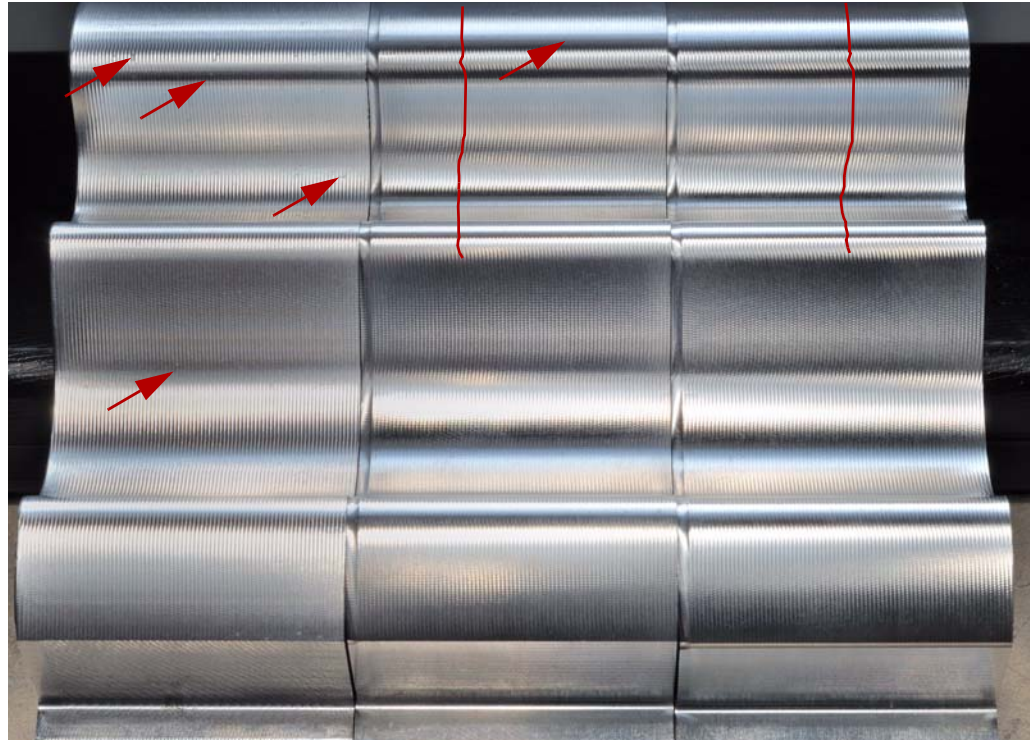


N190	CYCLE832(0.005,1,1)	; High Speed Settings finishing with tolerance 0.005
N200	G00 X-3.9247 Y-5.5063 Z10	; Approach with G0
N210	G00 X-3.9247 Y-5.5063 Z-6.7226	;
N220	G01 X-3.9247 Y-5.5063 Z-11.7226 F=R1	; Begin machining
N230	G01 X-3.9224 Y-5.503 Z-11.7235 F=R2	;
N290	...	;
N4580	G00 X102.5039 Y46.3472 Z10	;
N4600	CYCLE832(0,0,1)	; Deselect High Speed Settings
N4610	CYCLE800(4,"TABLE",110000,39,0,0,0,0,0,0,0,0,0,1)	; Swivel to home position
N4620	CYCLE800(4,"0",220000,39,0,0,0,0,0,0,0,0,0,1)	; Deselect swivel
N4630	M5	;
N4640	M30	; End of program

## 7.5 Comparison of the three variants

The figure below shows a comparison of the three milling variants. From left to right, 3-axis, 3+1-axis, and 3+2-axis.

### Shaft milling variants



The milling paths are very uniform. Pressure points/matt points are only visible on narrow curves due to the pressing cut of the spherical cutter. These are caused by the milling cutter not being able to cut freely and the material being pressed out.

The milling paths are very uniform. Hardly any pressure points/matt points are now visible on narrow curves due to the pressing cut of the spherical cutter. Due to the positioning, the blade of the spherical cutter can now cut freely. However, the distortion of the milling paths is visible due to the positioning. The cutting point drifts due to the positioning on the spherical cutter. The milling paths no longer run parallel to the body edges.

The milling paths are very uniform. No pressure points/matt points are now visible on narrow curves due to the pressing cut of the spherical cutter. Due to the positioning, the blade of the spherical cutter can now cut freely. However, even greater distortion of the milling paths is visible due to the positioning.







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## 8.1 Overview of higher-order functions

Higher-order functions of the SINUMERIK control system are summarized on the following pages. This provides you with an overview of the commands that go beyond the requirements laid down in DIN 66025 and that facilitate significant improvements in the area of 5-axis machining.

### Motion commands

#### Language elements with circular interpolation programming

<b>CIP</b>	Circular interpolation using intermediate point CIP X... Y... Z... I1=... J1=... K1=...
<b>CT</b>	Circle with tangential transition CT X... Y... Z...
<b>TURN</b>	Number of full circles to be traversed G3 X... Y... I... J... TURN =
<b>CR=</b>	Additional parameters: Circle radius
<b>I1, J1, K1</b>	Intermediate points in Cartesian coordinates (in X, Y, Z direction)
<b>AP=</b>	End point in polar coordinates, polar angle, also in the case of linear interpolation
<b>RP=</b>	End point in polar coordinates, polar radius, also in the case of linear interpolation
<b>AR=</b>	Opening angle

#### 840D spline types

<b>CSPLINE</b>	Activation of cubic interpolating spline
<b>ASPLINE</b>	Activation of Akima spline
	<b>Start and end condition</b>
	BNAT/ENAT zero curvature
	BTAN/ETAN tangential transition
	BAUTO/EAUTO C3-constant at first and last spline segment transition

<b>BSPLINE</b>	Activation of B spline
<b>SD=...</b>	B spline order (max. 3)
<b>PL=...</b>	Interval length (node vector), "Non-uniformity"
<b>PW=...</b>	Weightings, i.e. denominator of rational B spline with polynomial representation
<b>Example</b>	
N20 BSPLINE X... Y... SD=... PL=... PW=...	

<b>POLY</b>	Activation of polynomial interpolation, B spline representation in polynomial format
<b>SD=...</b>	B spline order (max. 5! -> different from BSPLINE)
<b>PL= ...</b>	Interval length (node vector), "Non-uniformity"
<b>Syntax</b>	
PO[axis] = (block end position, a2 (quadratic coefficient), a3 (cubic coefficient), a4, a5) -> numerator polynomials	
PO[ ] = (Nblock end, b2, b3, b4, b5) -> denominator polynomial	
<b>Example</b>	
N10 POLY PO[X] = (0.25,0.5,0) PO[Y] = (0.433,0,0) PO[] = (1,1,0)	

### Compressor

<b>COMPCAD</b>	Surface-optimized compressor (constant acceleration) Also see CYCLE832
<b>COMPCURV</b>	Transitions with constant acceleration and jerk-free transitions
<b>COMPON</b>	Transitions with constant velocity

<b>UPATH</b>	Additional commands for combining path and synchronized axes. Parameter assignment for synchronized axes corresponds to path axes, i.e. the following applies to the motion of a synchronized axis A: $A = f(u)$ , where u denotes the path parameter for the path motion.
<b>SPATH</b>	Parameter assignment of the synchronized axes follows the arc length for the path axes, i.e. the following applies to the motion of a synchronized axis A: $A = f(s)$ , where s denotes the arc length for the path motion.

## Dynamic response

### Technology G groups

<b>DYNNORM</b>	Standard dynamic, as previously
<b>DYNPOS</b>	Positioning mode, tapping
<b>DYNROUGH</b>	Roughing
<b>DYNSEMIFIN</b>	Finishing
<b>DYNFINISH</b>	Smooth finishing

### Look Ahead

<b>G64</b>	<b>Overrun of block end (LOOK AHEAD)</b>
	<b>Smoothing</b>
<b>G641</b>	ADIS = ... smoothing distance
	ADISPOS = ... smoothing distance for G0, constant velocity
<b>G642</b>	Smoothing with single-axis tolerances or ADIS, ADISPOS via intermediate blocks, constant acceleration
<b>G645</b>	Path control mode with smoothing of corners and tangential block transitions while adhering to defined tolerances
<b>G60, G64, G645</b>	G code group 10

### Velocity programming

	<b>Conventional block-by-block (non-modal) velocity programming in</b>
<b>G94</b>	Inches/min or mm/min
<b>G93</b>	Inverse time
<b>G95</b>	Inches, mm per spindle revolution
<b>G96</b>	Constant cutting rate
	<b>Programming of velocity/feedrate profiles</b>
	To permit flexible definition of the feedrate characteristic, feedrate programming according to DIN 66025 has been extended by means of linear and cubic characteristics. The cubic characteristics can be programmed either directly or as interpolating splines. These additional characteristics make it possible to program continuously smooth velocity characteristics depending on the curvature of the workpiece to be machined.
	As a result, limiting acceleration changes can be programmed, enabling uniform workpiece surfaces to be produced.

<b>FNORM</b>	Basic setting. The feedrate value is defined via the block's path and subsequently applies as a modal value.
<b>FLIN</b>	Linear path velocity profile: The feedrate value is approached linearly using the path, from the current value at the start of the block right through to the end of the block; it then applies as a modal value.
<b>FCUB</b>	Cubic path velocity profile: The F values that have been programmed block by block are combined (in relation to the end of the block) by means of a spline. The spline starts and ends at a tangent to the previous or subsequent feedrate function. If the F address is missing from a block, the most recently programmed F value will be used for this purpose.
<b>F=FPO(..)</b>	Path velocity profile via polynomial: The F address describes the feedrate characteristic on the basis of a polynomial, from the current value right through to the end of the block. The end value is valid thereafter as a modal value.
<b>endfeed</b>	Feedrate at end of block
<b>quadf</b>	Quadratic polynomial coefficient
<b>ubf</b>	Cubic polynomial coefficient
<b>Path reference</b>	
<b>FGROUP(X, Y, Z,...)</b>	Defines the path axes in relation to the feedrate, i.e. the overall feedrate relates to the axes defined here.  Example: FGROUP(X, Y), so the following then applies:
$F = \sqrt{F_x^2 + F_y^2}$	

**Jerk**

<b>SOFT</b>	Jerk limitation
<b>BRISK</b>	Acceleration limitation

**Feedforward control**

<b>FFWON</b>	Feedforward control on
<b>FWOF</b>	Feedforward control off

## 5-axis functionality

### Transformation

<b>TRAORI</b>	Activation of transformation 1
<b>TRAORI(1)</b>	Activation of transformation 1
<b>TRAORI(2)</b>	Activation of transformation 2
<b>TRAORI(1, ..., ..., ...)</b>	Activation of transformation 1, generic transformation, additional 3 parameters for basic orientation vector
<b>TRAORI(2, ..., ..., ...)</b>	Activation of transformation 2, generic transformation, additional 3 parameters for basic orientation vector
<b>TRAFOOF</b>	Deactivation of transformation

### Orientation programming

<b>ORIEULER</b>	Orientation programming on the basis of Euler angles (default)
<b>ORIRPY</b>	Orientation programming on the basis of RPY angles
	Otherwise, specified via machine data.
<b>A2=... B2=... C2=...</b>	Euler or RPY angles
<b>A3=... B3=... C3=...</b>	Cartesian orientation vector
<b>XH=..., YH=..., ZH=...</b>	In the case of ORIVECT or ORIPLANE: synonymous with A3=... etc. More extensive meaning in conjunction with ORICURVE; in this case either serves as a control polygon with BSPLINE, or has a polynomial definition with POLY, otherwise linear interpolation for the upper straight line, geometric large circle, but not in terms of velocity.
<b>LEAD, TILT</b>	Lead/tilt angle relative to normal vectors and path tangent. The normal vectors at the start of the block and at the end are defined by A4=... B4=... C4=... and A5=... B5=... C5=...
	Only in conjunction with ORIPATH.

### Orientation reference

<b>ORIMKS</b>	The reference system for the orientation vector is the basic coordinate system.  Notice: Response of ORIMKS can be set via machine data.
<b>ORIWKS</b>	The reference system for the orientation vector is the workpiece coordinate system.  Notice: Response of ORIWKS can be set via machine data.

## Orientation interpolation

The following G codes are only active if the corresponding machine data is set:

### Axis interpolation

#### ORIAxes

Linear interpolation of the machine axes or interpolation of the rotary axes using polynomials (with active POLY)

### Vector interpolation

#### ORIVect

Interpolation of the orientation vector in a plane (large circle interpolation)

#### ORIPLANE

Interpolation in a plane (large circle interpolation), synonymous with ORIVect

#### ORIPATH

Tool orientation in relation to the path. A plane is created from the normal vector and path tangent that defines the meaning of LEAD and TILT at the end point. In other words, the path reference only applies to the definition of the end orientation vector. Large circle interpolation is performed between the start and end orientations. LEAD and TILT do not merely provide the lead and tilt angles.

They have the following significance:

LEAD defines the rotation in the plane created by the normal vector and path tangent. TILT then defines the rotation around the normal vector. In other words, they correspond to theta and phi in a sphere coordinate system, with the normal vector serving as the Z axis and the tangent as the X axis.

#### ORICONCW

Interpolation on the peripheral surface of a taper in the clockwise direction

#### ORICONCCW

Interpolation on a peripheral surface of a cone in the counterclockwise direction

Also required in both cases:

A3=... B3=... C3=... or XH=..., YH=..., ZH=...

End orientation, cone's axis of rotation: A6, B6, C6

Opening angle: NUT=.

#### ORICONIO

Interpolation on a peripheral surface of a cone with an intermediate orientation specified via A7=... B7=... C7=...

Also required:

A3=... B3=... C3=... or XH=..., YH=..., ZH=... end orientation

**ORICONTO**

Interpolation on a peripheral surface of a cone with tangential transition  
Also required:

A3=... B3=... C3=... or XH=..., YH=..., ZH=... end orientation

With POLY, PO[PHI] = ..., PO[PSI]=... can also be programmed in these cases. This is a more generalized form of large circle interpolation, whereby polynomials are programmed for the lead and tilt angles. With cone interpolation, the polynomials have the same significance as with large circle interpolation for the given start and end orientations. The polynomials can be programmed with ORIVECT, ORIPLANE, ORICONCW, ORICONCCW, ORICONIO, ORICONTO.

**ORICURVE**

Orientation interpolation with specification of the tool tip motion and that of a second point on the tool.

The path of the second point is defined via XH=... YH=... ZH=..., in conjunction with BSPLINE as a control polygon with POLY as polynomial:

PO[XH] = (xe, x2, x3, x4, x5) PO[YH] = (ye, y2, y3, y4, y5)

PO[ZH] = (ze, z2, z3, z4, z5)

If the BSPLINE or POLY additional information is omitted, straightforward linear interpolation will be performed accordingly between the start and the end orientation.

**ORISON**

Smoothing of the orientation characteristic ON. The "Smoothing the orientation characteristic (ORISON)" function can be used to smooth oscillations affecting orientation over several blocks. The aim is to achieve a smooth characteristic for both the orientation and the contour.

**ORISOF**

Smoothing of the orientation characteristic OFF.



## Tool radius compensation

<b>G40</b>	Deactivation of all variants
<b>G41</b>	Activation for circumferential milling, compensation direction left
<b>G42</b>	Activation for circumferential milling, compensation direction right
<b>G450</b>	Circles at external corners (all compensation types)
<b>G451</b>	Intersection method at external corners (all compensation types)

### 2½D circumferential milling

<b>CUT2D</b>	2 1/2D COMPENSATION with compensation plane determined using G17 - G19
<b>CUT2DF</b>	2 1/2D COMPENSATION with compensation plane determined using a frame

### 3D circumferential milling

<b>CUT3DC</b>	Compensation perpendicular to path tangent and tool orientation
<b>ORID</b>	No changes in orientation in inserted circular blocks at external corners. Orientation motion is performed in the linear blocks.
<b>ORIC</b>	Travel path is extended by means of circles. The change in orientation is also performed proportionately in the circle.

### Face milling

<b>CUT3DFS</b>	Constant orientation (3-axis). Tool points in the Z direction of the coordinate system defined via G17 - G19. Frames do not have any effect.
<b>CUT3DFF</b>	Constant orientation (3-axis), tool in Z direction of the coordinate system currently defined via the frame
<b>CUT3DF</b>	5-axis with variable tool orientation

### 3D circumferential milling with limitation surface - Combined circumferential/face milling

<b>CUT3DCC</b>	NC program relates to the contour on the machining surface.
<b>CUT3DCCD</b>	The NC program relates to the tool center point path.

## FRAMES

### Programmable frames

<b>TRANS X... Y... Z...</b>	Absolute offset
<b>ATRANS X... Y... Z...</b>	Incremental offset, relative to the currently active frame
<b>ROT X... Y... Z...</b>	Absolute rotation
<b>AROT X... Y... Z...</b>	Incremental rotation, relative to the currently active frame
<b>ROTS X... Y...</b>	Absolute rotation, defined by two angles. The angles are the angles of the lines of intersection between the inclined plane and the main planes with respect to the axes.
<b>AROTS X... Y...</b>	Incremental rotation, relative to the currently active frame, angles as for ROTs
<b>RPL=...</b>	Rotation in the plane
<b>MIRROR X... Y... Z...</b>	Absolute mirroring
<b>AMIRROR X... Y... Z...</b>	Incremental mirroring, relative to the currently active frame
<b>SCALE X... Y... Z...</b>	Absolute scaling
<b>ASCALE X... Y... Z...</b>	Incremental scaling, relative to the currently active frame

### Frame operators

	Frame operators can be used to define frame variables as a chain of individual frame types:
<b>CTrans (X... Y... Z...)</b>	Absolute offset
<b>CROT (X... Y... Z...)</b>	Absolute rotation
<b>CROTS (X... Y... Z...)</b>	Absolute rotation
<b>CMIRROR (X... Y... Z...)</b>	Absolute mirroring
<b>CSCALE (X... Y... Z...)</b>	Absolute scaling
<b>FRAME = CTRANS(...) : CROT (X... Y... Z...) : CMIRROR (X... Y... Z...)</b>	

### Special frames

<b>TOFRAME</b>	Tool frame, coordinate system with Z axis in tool direction, zero point is the tool tip
<b>TOFRAMEX</b>	Tool frame, coordinate system with X axis in tool direction, zero point is the tool tip
<b>TOFRAMEY</b>	Tool frame, coordinate system with Y axis in tool direction, zero point is the tool tip
<b>TOFRAMEZ</b>	Tool frame, coordinate system with Z axis in tool direction, zero point is the tool tip, identical to TOFRAME
<b>TOROT</b>	Tool frame, coordinate system with Z axis in tool direction, only contains the rotation component from TOFRAME. The zero point remains unchanged.

<b>TOROTX</b>	Tool frame, coordinate system with X axis in tool direction, only contains the rotation component from TOFRAME. The zero point remains unchanged.
<b>TOROTY</b>	Tool frame, coordinate system with Y axis in tool direction, only contains the rotation component from TOFRAME. The zero point remains unchanged.
<b>TOROTZ</b>	Tool frame, coordinate system with Z axis in tool direction, only contains the rotation component from TOFRAME. The zero point remains unchanged.

## 8.2 Further information/documentation

Information about the SINUMERIK system can be found in a number of sources. User and manufacturer documentation is supplemented by user forums and information on the Internet. An overview of this additional information is provided below.



### Doconweb

Internet site that enables you to download the SINUMERIK documentation in its entirety. You can search for specific terms online, look things up in the index or download the required manual in PDF format.

[www.siemens.com/automation/doconweb](http://www.siemens.com/automation/doconweb)



### CNC4you - User portal

This portal provides up-to-date information about SINUMERIK controls and real-life examples.

[www.siemens.com/cnc4you](http://www.siemens.com/cnc4you)



### SINUMERIK - User forum

The SINUMERIK user forum is a platform that allows you to discuss technical issues with other SINUMERIK users. The forum is moderated by experienced Siemens technicians.

[www.siemens.cnc-arena.com](http://www.siemens.cnc-arena.com)



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## Further information

More details on SINUMERIK are available under:  
**[www.siemens.com/sinumerik](http://www.siemens.com/sinumerik)**

For detailed technical documentation refer to our  
Service&Support Portal:  
**[www.siemens.com/automation/support](http://www.siemens.com/automation/support)**

For contac persons near you refer to:  
**[www.siemens.com/automation/partner](http://www.siemens.com/automation/partner)**

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Siemens AG  
Industry Sector  
Drive Technologies  
Motion Control  
Postfach 3180  
91050 Erlangen  
DEUTSCHLAND

**[www.siemens.com/sinumerik](http://www.siemens.com/sinumerik)**

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